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THE MC ELAN ASSEMBLER

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## 0. Introduction

The original ELAN assembler, written in ELAN, had, at the time the first thoughts about the MC ELAN assembler came up, a number of inconveniences, in particular its documentation and its reaction upon errors were far from ideal. Furthermore, it was felt desirable to have an output parity checked punched tape and an alphabetic listing of all identifiers used and their occurrences in the text. The assembler should accept any text and be as much error-recoverable as possible. Therefore, a new assembler was planned to be written in ALGOL 60. The result is described in this report. The macro feature designed and implemented by M. Rem, has been incorporated also, but is described in [4].

The first chapter contains a general outline of the assembly process; the second chapter deals with the treatment of the syntactic structure; the third chapter describes the reading equipment, in particular, with respect to error recovery; the fourth chapter gives the necessary information about the name list technique; in the fifth chapter the output part of the assembler is considered, in particular, with respect to the parity checked code for which a special loader has been written in ELAN; the output to be printed is finally discussed in chapter 6.

In two appendices, A and B, the ALGOL text of the assembler, together with a listing of all the occurring identifiers (A), and the ELAN text of the loader are reproduced (B). The latter one as being output by the assembler, together with a listing of the identifiers used. Moreover, a test program for the loader is reproduced.

The programs in the appendices have been amply supplied with comments; they form the nucleus of this report. The chapters are meant to facilitate the reading of the programs only.

References to sections in appendix A are by means of the prefix "A".

Several people have been cooperating in the construction of the MC ELAN assembler.

The general outline and a first working program were made by R.P. van de Riet.

Error recovery, use of secondary storage and a neat lay-out of the printed output have been programmed by L. Meertens and L. Geurts.

The name-list technique and the alphabetic listing have been treated by G. Nogarede.

The final version, in which a number of redundances and inconsistencies have been removed, has been prepared by M. Rem, who also wrote chapters 4 and 5.

Finally, the loader and a test program have been programmed by R.P. van de Riet.

The initial plans are due to F.E.J. Kruseman Aretz, B.J. Mailloux, K.K. Koksma, P.J. van der Laarschot and E.G.M. Broerse.

Considerable help has been given by J. van Vaalen, G. ten Velden, J. Wolleswinkel and C. Zuidema.

## 1. The general outline

The assembly proces consists of the following phases to be executed in the indicated ordering:

### (i) Initialization

During this phase the tables are filled; i.e. the arrays:

op op reg, d26 op op reg,

reg op op, d26 reg op op,

fctn op, d26 fctn op

which contain all the information necessary to produce the code for all different instructions. Not only the operation code, but also the allowed variants, allowed addressing modes and the possible minus modification are stored in these words.

The tables are filled, not by reading the bits directly from input tape, but by reading a special form of an ELAN program, the "initial program", in which the bits are coded.

This program consists mainly of lines of the following kind:

" 1,UYN, A + x , PZE; " 000 000 xx xx xx xxxxxx xxxxxx xxxxxx

"40, YN, MULAS(-x), PZE; :DYN;" 010 001 xx xx xx xxxxxx xxxxxx xxxxxx

with the meaning:

- a) In the EL manual for ELAN programmers [2], the meaning of these instructions can be found under 1 and 40, respectively.
- b) The U, Y or N variants can all be used with the instruction A + x. Only the Y and N variants can be used in the instruction MULAS(-x).
- c) All possible operands are allowed in A + x. All possible operands, except the ":DYN operand", are allowed in MULAS(-x).
- d) The minus-modification is allowed in MULAS.
- e) All variants, P, Z or E are allowed in both A + x and MULAS(x).
- f) The bit patterns are indicated: the bits denoted by "0" or "1" are the definitive bits, the bits denoted by "x" are calculated by the assembler.

It is the syntax-reading equipment, which determines the array element, belonging to the instruction  $A + x$  or to  $MULAS(-x)$ , which has to be filled during the initialization.

(ii) The first scan

During this phase the program is scanned for the first time and the identifiers in the declaration parts are picked up and their values are determined from their defining places as labels in the marginal part of the program. Also the locations where the instruction counter is changed are read carefully.

Most of the instructions (except the SKIP instruction of course) are skipped until the statement separator.

(iii) The second scan

During this phase the program is scanned for a second time and the code is produced by means of the array element designated by the syntax-reading equipment (RE ELAN instruction).

The assembler consists functionally of the three parts described above; it cannot be split materially in the three indicated parts, however. There is one syntax-reading apparatus which, as far as the reading is concerned is repeated during the two scans.

Advantages over separately programmed scans are:

- a) The assembler recognizes the text during the two scans in the same way.
- b) Pieces of assembler program which belong logically together, which refer to the same syntactical structure but which differ in the two scans, are written closely together. This is an important factor for the readability and hence for the correctness of the assembler.
- c) That the same syntax-reading apparatus is used during the initialization as well as during the second scan to find the array element to be filled or to be inspected is the guarantee for the correct code to be produced, provided the initial ELAN program contains the correct information.



The form in which this information is given, however, is optimally close to the form this information is given in the reference manual. (Although, in practice, it turned out after months of use that still two bits were interchanged.)

The form in which the program is written is "top to bottom". The program starts with the procedure "RE ELAN block" and it ends with the declaration and initialization of the variables used.

The variables and procedures have identifiers with a meaning suggestive enough to compensate for the lack of more comment. A general rule is that identifiers of the form "RE <synt structure>" are the identifiers of procedures which read the syntactic structure indicated.

The frequently occurring procedure call: "RE" reads one syntactic unit and delivers the type of the syntactic unit in the variable "synt unit".

Some types are: "begin symbol", "identifier", "special identifier", "number" and "colon symbol".

In general, syntactic units are directly composed of the lowest syntactic structure: the symbols (or characters). Sometimes they consist of only one symbol (as "colon symbol"), sometimes of more (as "begin symbol" or "identifier").

As soon as a "number" or an "identifier" has been read by "RE", all relevant information is available as e.g. its value or whether it is a new identifier, or the type of the identifier, or the place in the name-list: "contents of" where more information can be found or should be stored.

The reading process reads always one symbol further than the final symbol of the syntactic unit read.

This is a strategy which is sometimes necessary (numbers, identifiers) and sometimes not necessary (begin symbol, colon symbol). A rigorous strategy, in reading one symbol ahead always, leads, however, to the most simple algorithm. This has some consequence on the print process, which prints the last but one symbol read; moreover, new lines are treated carefully, since new lines are interpreted as statement sepa-

rators.

For historical reasons the assembler does not distinguish between small and capital letters; neither are the symbols "(" and "[" and the symbols ")" and "]" distinguished.

In the printer output of the ELAN text, however, the original text appears.

## 2. The syntactic structure of ELAN

The syntax of ELAN will now be reproduced from the ALGOL 60 program, as given in Appendix A. The numbers refer to sections in this appendix.

The peculiar symbol ".<sub>2</sub>" stands for a simple semicolon ";", which could not be used in the comment part of the ALGOL 60 program.

The syntactic structure <nocr> means a "new-line-carriage-return" symbol.

The meaning of LCA|...|RUSA|LVIFA|...|IFSC|LVIFON|...|AFOFF is the full list of all shift instructions and flipflop instructions.

The meaning of PLUSA|...|SUBCD is the full list of all other functional instructions, which behave normally.

```

<ELAN program> ::= <ELAN block> | <location>: <ELAN block>

<ELAN block> ::= <block begin> <compound tail>
  <block begin> ::= 'BEGIN' <ELAN declaration>
  <statement separator> ::= <nocr> | ; | <comment> <nocr> | <comment> ;
  <comment> ::= "<one line of symbols not containing <nocr> or ;>"
  <compound tail> ::= <ELAN statement> <statement separator>
    <compound tail> | 'END'

<ELAN declaration> ::= <ord decl and MT decl> <statement separator> |
  <MT declaration> <statement separator>
  <ord decl and MT decl> ::= <list of initializations> |
    <list of initializations> <comma> <MT declaration>
  <MT declaration> ::= 'MT' <list of identifiers>
  <list of identifiers> ::= <identifier> |
    <identifier> <comma> <list of identifiers>
  <comma> ::= , | <comma> <statement separator>
  <list of initializations> ::= <initialization> |
    <list of initializations> <comma> <initialization>
  <initialization> ::= <identifier> | <identifier> = <operand>

<ELAN statement> ::= <marginal part> <ELAN instruction>
  <marginal part> ::= <empty> | <label sequence> | <location and label>
  <label sequence> ::= <label> | <label sequence> <label>
  <label> ::= <identifier>;

```

```

<location and labels> ::= <location> : | <location> : <label sequence>
<location> ::= <known location>
<known location> ::= M[<expression>] | <identifier> [<expression>]

<ELAN instruction> ::= <empty> | <STAT address operand> | <unsigned real> |
    <adding operator> <unsigned number> | <BI or IP instruction> |
    <SKIP instruction> | <ELAN block> <letgit string option> |
    <UYN part> <functional instruction> <PZE part> |
    <UYN part> <arithmetic instruction> <PZE part>
<BI or IP instruction> ::= 'BI' | 'IP'
<SKIP instruction> ::= 'SKIP' <expression>
<letgit string option> ::= <letter> <letgit string option> |
    <digit> <letgit string option> | <empty>
<UYN part> ::= <empty> | U, | Y, | N,
<PZE part> ::= <empty> | ,P | ,Z | ,E
<functional instruction> ::= <special identifier> | <shift instruction> |
    <special identifier> (<right operand>)
<shift instruction> ::= <shift identifier> (<shift expr>)
<shift identifier> ::= LCA | ... | RUSA | LVIFA | ... | IFSC |
    LVIFON | ... | AFOFF
<shift expr> ::= <expression> | B | B + <unsigned expression>
<arithmetic instruction> ::= <register> <operator> <operand> |
    <left operand> <operator> <register>
<register> ::= A | S | B | F | G
<operator> ::= = | -= | <adding operator> | <multiplying operator>
<adding operator> ::= + | - | '+' | '-'
<multiplying operator> ::= x | / | 'x' | 'x'-
<unsigned number> ::= <unsigned integer> | <unsigned real>
<unsigned integer> ::= <unsigned decimal> | '<unsigned octal>'

```

```

<left operand> ::= <STAT operand> | <STATB operand> | <DYN operand>
<operand> ::= <left operand> | <address operand>
<address operand> ::= <STAT address operand> |
    <DYN address operand>
<STAT operand> ::= M | M[<expression>] | <identifier> | T |
    <identifier> <expression>
<STATB operand> ::= M[B<Bexpr>] | <identifier> [B<Bexpr>]
<Bexpr> ::= <empty> | <adding operator> <unsigned expression>
<DYN operand> ::= <DYN M symbol> |
    <DYN M symbol>[<q expr>]
<DYN M symbol> ::= MG | MA | MS | MC | MF | MD | M <p expr>
<q expr> ::= <expression>
<p expr> ::= <digit> | <digit> <digit>
<STAT address operand> ::= : <STAT operand> | <unsigned integer> |
    (<expression>) | : <register>
<DYN address operand> ::= : <DYN operand>

<expression> ::= <unsigned expression> |
    <adding operator> <unsigned expression>
<unsigned expression> ::= <term> |
    <unsigned expression> <adding operator> <term>
<term> ::= <primary> | <term> <multiplying operator> <primary>
<primary> ::= <STAT address operand>

```

### 3. Reading equipment and Error recovery

All the high-level syntax reading procedures use the procedure "RE" only (in a few places "RE through barrier" is used, this will be discussed later on), and the result is a new syntactic unit.

From a syntactic unit to the lowest-level heptad on a punched tape, the following hierarchy of procedures is used (see section A8):

"RE" calls "READ synt unit" and does some administration concerning the number of begins and ends; moreover it refuses to call "READ synt unit" if "stat sep barrier" = true and the old syntactic unit was a statement separator or an end symbol. The reasons will be discussed in section 3.1.

"READ synt unit" reads the syntactic unit using "NS". In principle, the first symbol of the syntactic unit has been read already; this is not the case if a new line occurred, in which case ("NS deferred" = true) the first symbol is read explicitly.

An important aid to this procedure is the procedure "STORE letgits with" for storing and searching a name in the name-list (see chapter 4).

"NS" reads one symbol, by means of "RE NS".

As the assembler uses a look-ahead-technique, by means of "LOOK AHEAD sub text bus", the actual reading pointer "reading ptr" may be ahead of the reading pointer "ptr of text" which points to the first not yet syntactically treated symbol. It is the duty of "NS" to print the old symbol read.

"RE NS" either reads a symbol with "RESYM1", and stores it by means of the array "ELAN line" and the procedure "store into buffer" on secondary storage, or takes it from secondary storage by means of the procedure "fetch from drum".

"RESYM1" either gets the next symbol from the string consisting of the initial ELAN program during the initialization, or it uses "RESYM".

"RESYM" builds the symbol from a heptad written by "REHEP", the standard MC procedure.

### 3.1. The handling of syntactical errors

In a prior version of the assembler, the handling of errors involved nothing beyond their mere detection. In an experimental assembler this may be overlooked, but in an assembler claiming practical usability, this is, of course, unacceptable. Take, e.g., the following piece of text:

```
A = MC-1], P
Y, DO(TSP)
N, DO(TSN)
```

This would be correct ELAN, but for the omission of one square bracket "[". The syntactical structure, in case of an error, is determined by taking the alternative which happens to be the last. Thus, instead of taking the obvious interpretation, consisting of three statements, one of which is erroneous, this results in an interpretation:

```
A + MC
1
, P;
, DO(
); N, DO
(TSN);
```

which makes little sense, and - which is worse - has a far more than local influence by disarranging the address counter. It is clearly desirable that there be a synchronization between statements as recognized by the assembler, and the pieces of source text delimited by statement separators. This synchronization has been achieved as follows:

- a) one type of discrepancy arises when the assembler has recognized a complete ELAN statement, and the next syntactical unit is no statement separator. In this case, the procedure "RE ELAN statement" will skip the remaining text until a statement separator is encountered. For reasons of security, an end symbol will serve too to end this quest, although, according to the present syntax, it may not be used to terminate a statement. At the end of the declarations of a block a similar synchronization takes place, which is, however, achieved in a different way, explained later on.

b) another source of difficulties is the possibility that the assembler has not yet recognized a complete statement when the syntactical unit at hand is already a statement separator or an end symbol. As the points where this situation may arise lay sprinkled through the assembler-program, some special device is needed to prevent getting out of step: consider the syntactical units to be queued up before a frontier. At each time, the syntactical unit at hand is the one at the head of the queue. The "acceptance" of a syntactical unit by the assembler is the transgression of the frontier by one syntactical unit. At the frontier there is a barrier. When this barrier is up, each syntactical unit is allowed to pass, but when it is down, the passage is barred to statement separators and end symbols. Now the essence of the solution lies in the following: normally, this barrier is down, so no statement separators and end symbols will be accepted; only on some very specific occasions, where the assembler is aware of the significance of the syntactical unit at hand being a statement separator or end symbol, the barrier will be raised for one symbol, thus allowing acceptance. This device guarantees, with absolute security, that no statement separator or end symbol will ever be accepted without due attention. As to the implementation, the state of the barrier is reflected by the global Boolean variable "stat sep barrier". Its inhibitive effect is seen in the very beginning of the procedure "RE", where the old syntactical unit will be retained (i.e., not accepted) when it is a statement separator or end symbol but the barrier is down.

In order to facilitate the use of the device, the procedure "RE through barrier" has been introduced, which will accept one syntactical unit unconditionally, and which is the one and only instance which ever raises the barrier, to lower it again as soon as possible. The following list of occasions where "RE through barrier" is called, is exhaustive:

- (i) in the procedure "START block", when searching for the first begin symbol of the source text, in order to skip meaningless new line characters. This use provides an initialization for "stat sep barrier" at the same time.



- (ij) in the procedure "RE ELAN block", to accept (the) statement separator(s) between the declarations and the first statement, or between statements, or between the last statement of a block and its end symbol.
- (iij) in the procedure "RE ELAN block" to accept the symbol terminating a block.
- (iv) in the procedure "RE poss decl id" when called with parameter true and when the syntactical unit at hand is a statement separator, in order to skip it. This case occurs when, analyzing the declarations, a symbol "," is encountered (see the syntax of <comma>).

Besides this major synchronizing apparatus, a number of other aids to synchronization on a lower level have been added. On various occasions, after some syntactical construction has been recognized, it is known from the syntax what the following syntactical unit should be (as was the case with <ELAN statement> <statement separator>). When this unit happens to be not present, sometimes a hunt will be started, taking care, however, not to get stuck on a statement separator or end symbol. This is done, by means of the procedure "REQUIRE", to find the matching "]" or ")" to an otherwise unmatched "[" or "(" and to find the terminating "," to a declaration. The latter case serves at the same time to synchronize the declarations with the statement separators, as the hunt for the ",", when it is not present, will be terminated by a statement separator (or end symbol). It may be questioned to what extent this synchronizing device is useful, as experience suggests that in about half of the cases the assembler will not find the missing unit (except in the case of the declarations). A not insignificant advantage, however, is the prevention of a stream of meaningless error messages.

In a large number of other cases where the correct syntactical unit is known but not present, it will, as it were, be inserted into the sequence of syntactical units. This is accomplished by the procedure "CHECK" and governed by the global Boolean variable "CHECK fault": the assembler will take the course as though the correct syntactical unit were present, and the actual syntactical unit will not be accepted, but retained till the next occasion. A discussion on the merits of this construction is rather

precarious, but experience has not brought to light any undesirable effects.

### 3.2. The error list

The error message, evoked by the procedures "ERROR", "CHECK" and "REQUIRE" of section A13, consists of:

"error nr:" a number and the representation of the syntactic unit treated, and in the first scan the line number.

Sometimes the error message is followed by: "synt unit should be" followed by the representation of the syntactic unit required.

An exhaustive list of error numbers follows:

- 210 block does not start with 'BEGIN';
- 300 regular declaration does not start with an identifier or 'MT';
- 301 regular declaration of an identifier that already occurred in this block;
- 302 in the list of regular declarations a comma is not followed by an identifier;
- 305 non-initialized identifier in the list of regular declarations does not occur as a label anywhere;
- 310 regular declaration not followed by a comma or a statement separator;
- 312 in MT-declaration 'MT' is not followed by a comma or an identifier;
- 313 MT-declaration of an identifier that already occurred in this block;
- 315 MT-declared identifier does not occur as a label anywhere;
- 320 MT-declaration not followed by a comma or a statement separator;
- 400 label identifier not declared;
- 410 label identifier has been initialized or has already occurred as a label;
- 415 location identifier not declared;
- 420 location identifier not of type STAT;
- 430 location expression not followed by ];

500 statement not followed by a statement separator or 'END';  
510 plus or minus at the beginning of an instruction not followed by  
digit, point or lower-ten;  
520 U, Y or N not followed by a comma;  
530 after an instruction, comma is not followed by P,Z or E;  
540 register at the beginning of an arithmetic instruction not followed  
by an operator;  
545 right operand of an arithmetic instruction (type :STAT) is  
negative;  
550 left operand of an arithmetic instruction is of type :STAT or :DYN;  
560 left operand of an arithmetic instruction not followed by an  
operator;  
570 no F, G, A, S or B register where required;  
580 expression of shift instruction is negative or greater than 31  
(for instructions LVIFA, ..., IFSC : greater than 1,  
for instructions LVIFON, ..., AFOFF: greater than 39);  
585 operand of functional instruction (type :STAT) is negative;  
590 operand of functional instruction not followed by );  
595 shift identifier not followed by (;  
600 colon at the beginning of an operand not followed by STAT or DYN  
operand;  
610 real number in operand or expression;  
620 no ) in expression that begins with (;  
630 no ] after q-expression of DYN or :DYN operand;  
635 p-expression of DYN or :DYN operand is negative or greater than 63;  
640 q-expression of DYN or :DYN operand smaller than -256 or greater  
than 255;  
650 Unknown identifier in operand or expression;  
655 non-STAT identifier followed by [B], [B+ or [B-;  
670 [ in STAT, STATB or :STAT operand not followed by the accessory ];  
680 implicit q-expression of MT-declared operand smaller than -256 or  
greater than 255;  
690 operand begins with inadmissible character;

700 operand in expression is not of type :STAT;  
 800 administration space of the assembler exhausted;  
 810 apostrophe not followed by B, E, I, M or S;  
 811 'B not followed by E or I;  
 815 last apostrophe missing in 'BEGIN', 'END', 'SKIP', 'MT', 'BI' or  
 'IP';  
 820 last apostrophe missing in '+' or 'x';  
 830 8 or 9 in octal number;  
 840 last apostrophe missing in octal number;  
 860 apostrophe followed by inadmissible character;  
 870 . or 10 or 10<sup>+</sup> or 10<sup>-</sup> not followed by a digit;  
 871 input tape has more than 7 tracks;  
 872 unknown punching;  
 873 more than 200 characters on one line between [ and the first non-  
 layout character after ] (note: from [ on the text has not been  
 printed yet);  
 874 extra 'END's added;  
 875 program too long;  
 876 [ not followed by the accessory ];  
 880 administration space of the assembler exhausted;  
 881 administration space for the calls relatively exhausted;  
 882 adminsitration space for the calls absolutely exhausted;  
 920 initialization error: no number where required;  
 930 " " : no comma where required;  
 940 " " : no 'END' where required;  
 950 " " : no statement separator where required;  
 960 " " : no quote where required;  
 970/980 " " : more than 27 bits specified in one word;  
 985 " " : operand not of type STAT, :STAT, STATB, DYN  
 or :DYN;  
 990 " " : instruction is not an op op reg instruction,  
 reg op op instruction or function  
 instruction;

- 1000 operand of an instruction not allowed (or: operator in this combination of operands not allowed);
- 1010 U, Y or N where not allowed;
- 1020 P, Z or E where not allowed;
- 1030 negative operator or operand in instruction where not allowed;
- 1040 operand negative or greater than 32767  
(if STATB then smaller than -16384 or greater than 16383);
- 1045 integer expression greater than integer capacity;
- 1060 octal too great for printing;
- 1065 octal has too much digits for printing;
  
- 2000 name-list full;
- 2010 instruction counter points out of the memory  
(see number on the preceding line);
- 2020 inadmissible syntactic unit has been interpreted as plus  
(this error message is always preceded by error 540 or 560).

#### 4. Name list Organization

A few remarks have to be made before we can enter into the details of the name list organization.

##### 4.1. Preliminary remarks

###### 4.1.1. Block structure

ELAN has - like ALGOL 60 - a block structure. That implies that one name can be used for different identifiers, if they are declared in different blocks.

The assembler gives every block a block number, and in the array "block" we have at each moment a survey of the valid block numbers.

Note that names not declared are assumed to be declared in the outermost block; a suitable warning is given in the form of error message 400.

###### 4.1.2. Extra ends

If the input is not sufficient, that means if there are more 'begins' than 'ends', then the assembler will generate as many ends as are required, at the same time giving the error message 874. This makes sure that the assembler will come into its second scan, in which it produces the listing of the ELAN program.

###### 4.1.3. Identifiers

We distinguish two kinds of identifiers, the special identifiers, and the identifiers declared by the program, which we will simply call "identifiers".

Identifiers can be defined (= can be given a value) in two ways:

1. By giving the identifier an explicit value in the declaration.
2. By using the identifier as a label in the margin.

The ELAN programmer is not allowed to redeclare the special identifiers.

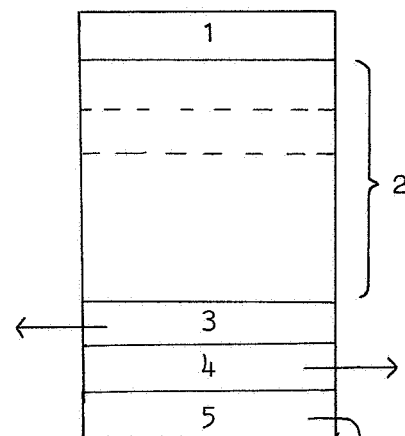
##### 4.2. The data structure chosen

The information about the identifiers and the special identifiers is stored as a binary tree in the array "contents of". Besides this array we

use an array "LINE" to register the lines of occurrence of every identifier. Every name in the name list has two pointers, one to a name that precedes it in alphabetical order, and one to a name that succeeds it. As there may be several identifiers with the same name, we use an administration section for each identifier. The administration sections that belong to one name form a linked list with the name administration as list head. The order in this list is from high to lower block numbers. We can thus get the appropriate administration section by going through the list until we find a section with a valid block number.

name administration:

- 1) number of memory words used for the storage of the letters and digits of the name
- 2) the name
- 3) pointer to a preceding name
- 4) pointer to a succeeding name
- 5) pointer to the first administration section



administration section:

- 6) block number
- 7) type
- 8) value
- 9) line of declaration
- 10) pointer to the place in the array "LINE" where the last occurrence of this identifier is recorded
- 11) pointer to the next administration section

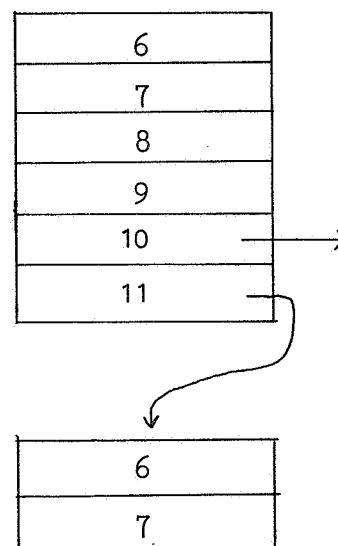
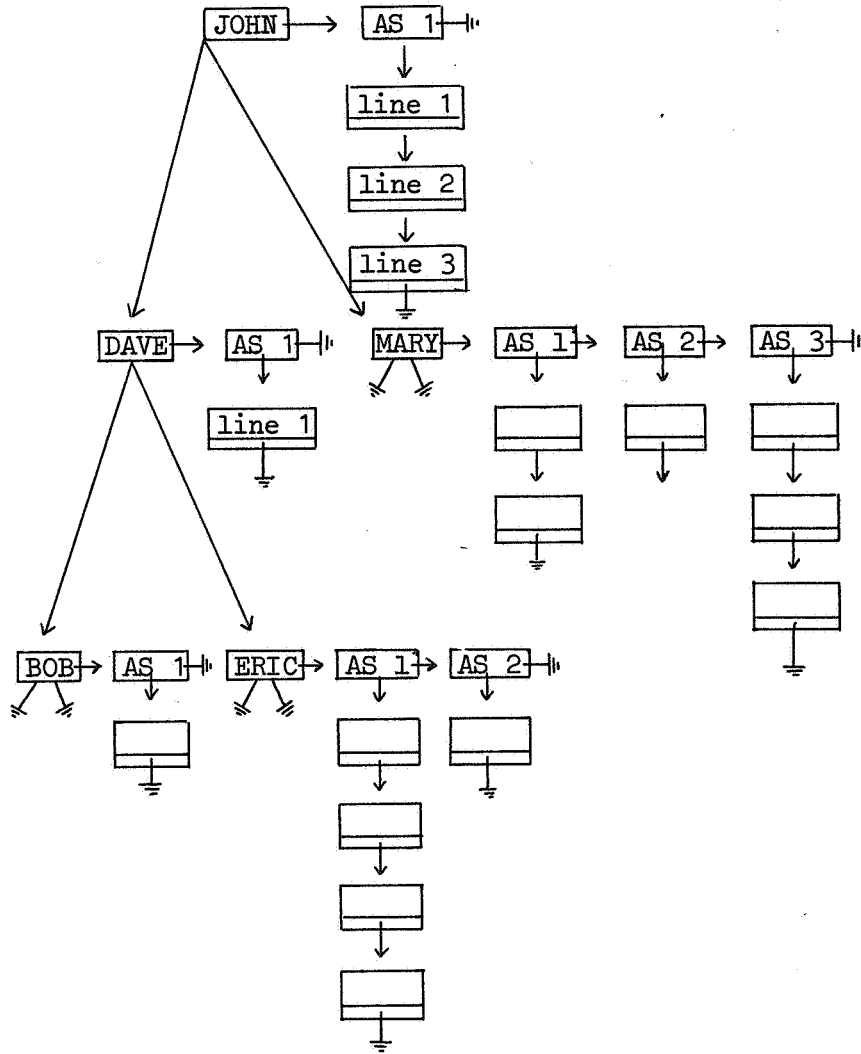


fig. 1. The administration in "contents of".

In this way we get a binary tree where not only every node is a list head of the linked list of administration sections, but where also every administration section is used as a list head for the linked list of the occurrences of this identifier, as recorded in the array "LINE".



AS i = i-th administration section  
 line i = a line number of the line where the identifier occurred  
 ⊥ = empty pointer.

fig. 2. Example of storage in "contents of" and "LINE".



It is, in order to get an acceptable sorting speed, important that the tree does not grow too fast in one direction. Therefore, we start with the insertion of the 132 special identifiers. By presenting them in a special sequence we accomplish that the tree has an optimal flat shape to begin with.

During the first scan the ELAN text is read, the administration in "contents of" is updated and the text is transported to the drum. During the second scan the text is fetched back from the drum, and the space on the drum that comes free may be used to store the administration of "LINE".

A discussion of the procedures "STORE in contents of" and "store in LINE", which together with "st" and "ST", create the administration sections and fill them, may be found in [1].

5. The code produced

In section A10 the information about the instructions is read from an initial string and, after a suitable transformation, stored in the tables. The entries in the tables are: the type of the operand (STAT operand, STAT address operand, STATB operand, DYN operand, DYN address operand), the operator (+, ×, /, =, '+', '×'), the register (A, B, S, G, F) and the function (PLUSA, ..., MEMPROT).

At the very beginning all array elements are set equal to -1. Only the information of the input string can change the array elements. Hence, instructions which are forbidden correspond to -1. Inspection of the bits of all the instructions shows that bits  $d_4$   $d_3$   $d_2$   $d_1$  are either filled with an "x" or with an "0". They may be used, therefore, to hold the information about variants and a possible minus:

$d_4$ $d_3$	U allowed	Y allowed	N allowed
0 0	no	no	no
0 1	no	yes	yes
1 0	yes	yes	yes

$d_2$	
0	neither P, nor Z nor E allowed
1	P, Z or E allowed

$d_1$	
0	minus not allowed
1	minus allowed

The code producing procedures of section A11 consist mainly of "PRODUCE INSTR CODE", which, by means of the values of the variables "INF WORD" and "d26 INF WORD" assigned in the syntax reading equipment (A5) to the correct array elements of the tables, produces the code through the procedure "PR binary number". The latter procedure prints and punches the code.

The punched tape consists of a number  $n$ ,  $n > 0$ , of blocks. Each block consists of a number  $m$ ,  $m > 0$ , of words.

Before, between and after the blocks the tape may consist of blank heptads. Either, the words are IP words and then the tape can be read directly by the X8, or the words are BI words and then the binary loader, reproduced in appendix B should be in the X8 to read the words.

Each IP word consists of 27 bits:  $d_{26} d_{25} \dots d_1 d_0$ . They are preceded by one bit 1, and then divided into 4 parts:

$$\begin{aligned} p_1 &= 1 d_{26} d_{25} d_{23} \cdot d_{22} d_{21} d_{20}, \\ &\dots \\ p_4 &= d_6 d_5 d_4 d_3 \cdot d_2 d_1 d_0 \end{aligned}$$

in which order they occur as heptads on punched tape (a 1 corresponds with a hole).

Each BI word consists of 27 bits:  $d_{26} d_{25} \dots d_1 d_0$ . They are preceded by three bits:  $P C_1 C_2$  and then divided into 5 parts:

$$\begin{aligned} p_1 &= 0 P C_1 C_2 \cdot d_{26} d_{25} d_{24} \\ p_2 &= 0 d_{23} d_{22} d_{21} \cdot d_{20} d_{19} d_{18} \\ &\dots \\ p_5 &= 0 d_5 d_4 d_3 \cdot d_2 d_1 d_0 \end{aligned}$$

where  $P$  is such that the number of ones, (the number of holes) is odd; for the first word of a block  $C_1 = C_2 = 1$ ; for the other words  $C_1 = C_2 = 0$ . In principle, the  $p$ 's occur in this order on the punched tape; they may, however, be separated by any piece of tape beginning with erase (1111.111) and ending with erase. In this piece of tape an end-of-tape or a begin-of-tape characterization, according to the MICRO- and the MCALL-system, may occur.

The 27 bits of the first word of a block can be divided into

$$T = d_{26} d_{25} \dots d_{19} d_{18}$$

and  $A = d_{17} d_{16} \dots d_1 d_0$ .

If  $T = A = 0$ , then the block is the last block of the tape. Otherwise,

the block consists of another  $T$  words  $w_1, \dots, w_T$ , which have to be stored in memory locations  $M[A+1], \dots, M[A+T]$ ; if  $T = 0$  and  $A \neq 0$ ,  $T$  is considered to be 512.

For binary tapes, a loader has been written which is self-replaceable and self-destructive.

Initially, the loader is placed in the higher addresses, it checks its checksum and it stores -0's everywhere except in its own area and in the places  $M[i]$ ,  $0 \leq i \leq 512$ .

As soon as a word from the input binary tape has to be written on a place of the loader itself, the loader moves downwards until it finds a traject consisting of -0's which is long enough. It, furthermore, fills the old place with -0's.

Two little programs situated in the "holy places",  $M[i]$ ,  $0 \leq i < 24$ , perform the actions: "clear" for filling a traject with -0's and forcing an interrupt from the IP reader in behalf of the programmer of the binary tape who may have filled  $M[24]$ , and "move" for removing the loader to a new place.

The program itself is amply supplied with comment.

A test program for the loader and for the assembler has been written and is also reproduced in appendix B.

The declarations of the latter program have been designed mainly to test the assembler.

#### Errors during loading of binary tapes

During loading of binary tapes the following errors are detected, upon which the X8 comes into the dynamic stop situation. The A register determines which error occurred.

- A=0: sumcheck of loader not OK;
- A=1: tapereader nok;
- A=2:  $d_6$  is punched but heptad is not erase;
- A=3: number of holes in binary word even;
- A=4: the first word of a block does not begin with  $C_1 = C_2 = 1$ ;

- A=5: a word of a block, not the first one, does not begin with  
 $C_1 = C_2 = 0$ ;
- A=6: one of the following addresses a will erroneously be filled:  
 $0 \leq a \leq 23, 57 \leq a \leq 62$ ;
- A=7: there is no space left for the loader.

## 6. Printer output

Besides the paper tape output there are three kinds of output that come over the high-speed printer:

- 1) Error messages, they can occur during the first scan, as well as during the second.
- 2) The ELAN-text, together with the assembled code.
- 3) The name list with lines of occurrence of every identifier.

sub 2:

Every line is built up in the array "line buffer". The first 8 positions of the line contain the line number, the next 11 positions the store address, and the positions 20 up to 32 the assembled code. The rest of the line contains the relevant ELAN line. The whole line is printed at once. If there are more than 144 positions in one line, we continue with a new line. Four or more nlcr's have as effect a new page.

Blanks preceding an nlcr are skipped. (This is especially useful when the

ELAN text is punched on cards.)

sub 3:

For every identifier the following is successively printed:

- 1) the name (each name only once)
- 2) type and value:

type:	meaning:	notation:
1	STAT operand	M['.....']
2	STATB operand	M[B+'.....']
3	DYN operand	Mp[q]
4	STAT ad operand	'.....'
5	:DYN operand	:Mp[q]
6	unknown type	???
10	declared	?
11	MT declared	'MT'?
12	MT declared and defined	('MT')M['.....']

where '.....' denotes an octal and p or q a decimal number.

Note that types 6, 10 and 11 indicate erroneous programs.

- 3) block number.
- 4) line of declaration.
- 5) lines of occurrence, where a plus denotes the line of definition.

References

- [1] R.P. van de Riet, G. Nogarede, A note on automatic storage of arbitrary trees in ALGOL 60.  
Report NR 16/71 Mathematical Centre, May 1971 Amsterdam.
- [2] Programming EL X8, NV Philips-Electrologica, Den Haag.
- [3] F.E.J. Kruseman Aretz, J.B. Mailloux, K.K. Koksma, E.G.M. Broerse.  
Mathematisch Centrum, Internal note.
- [4] M. Rem, De MC-ELAN Macroprocessor, Mathematisch Centrum,  
rapport NR 21/71.



Appendix A

The ALGOL 60 text of the assembler is now reproduced followed by an alphabetic listing of all identifiers used and the line numbers of their defining and applied occurrences in the text.

For this listing a program of L. Meertens has been used.

```

1  begin comment MC ELAN1 assembler and definition, 010471. R 2172s.
2
3  1. ELAN program.
4
5  <ELAN program> ::= <ELAN block> | <location>: <ELAN block>
6
7  2. ELAN block.
8
9  <ELAN block> ::= <block begin> <compound tail>
10 <block begin> ::= 'begin' <ELAN declaration>
11 <statement separator> ::= <nocr> | .2 | <comment> <nocr> |
12                               <comment> .2
13 <comment> ::= "one line of symbols not containing <nocr> or .2>
14 <compound tail> ::= 'end' |
15                               <ELAN statement> <statement separator> <compound tail>
16
17 Algorithm;
18
19 procedure RE ELAN block;
20 begin block number := max block number := max block number + 1;
21   cnt of begins := cnt of begins + 1;
22   block[cnt of begins] := line buffer[-1] := block number;
23   RE block begin;
24   st sep: if synt unit = statement separator then
25     begin RE through barrier; goto st sep end;
26     if synt unit ≠ end symbol then
27       begin RE ELAN statement; goto st sep end;
28     if block number > 2 then
29       begin if line buffer[-1] > 2 then PRINT LINE;
30         line buffer[-1] := block number
31       end;
32     cnt of begins := cnt of begins - 1;
33     block number := block[cnt of begins];
34     RE through barrier
35   end RE ELAN block;
36
37 procedure RE block begin;
38 begin CHECK(begin symbol, 210);
39   RE poss decl id (false);
40   RE ELAN declaration
41 end RE block begin;
42
43 procedure RE poss decl id (stat sep allowed);
44 value stat sep allowed; Boolean stat sep allowed;
45 begin comment The variable "declaration" is used to let the
46 "search for identifier" process of section 9 know that a
47 declaration is treated.
48 Due to the definition of <comma> several statement separators
49 may be read, for which "RE through barrier" has to be called.
50 This situation is indicated by the value of "stat sep allowed".
51 The purpose of the procedure is to read the first synt unit

```

```

52     a declaration starts with;
53     declaration:= true; RE;
54 st sep:
55     if synt unit = statement separator  $\wedge$  stat sep allowed then
56     begin RE through barrier; goto st sep end;
57     declaration:= false
58 end RE poss decl id;
59
60 comment:
61
62 3. ELAN declaration.
63
64 <ELAN declaration> ::=
65     <ord decl and MF decl> <statement separator> |
66     <MF declaration> <statement separator> | <statement separator>
67 <ord decl and MF decl> ::= <list of initializations> |
68     <list of initializations> <comma> <MF declaration>
69 <MF declaration> ::= 'MF' <list of identifiers>
70 <list of identifiers> ::= <identifier> |
71     <identifier> <comma> <list of identifiers>
72 <comma> ::= , | <comma> <statement separator>
73 <list of initializations> ::= <initialization> |
74     <list of initializations> <comma> <initialization>
75 <initialization> ::= <identifier> | <identifier> = <operand>
76
77 Algorithm::;
78
79 procedure RE ELAN declaration;
80 begin integer a,t;
81     ERROR(synt unit  $\neq$  identifier  $\wedge$ 
82     synt unit  $\neq$  MF declaration symbol  $\wedge$ 
83     synt unit  $\neq$  statement separator, 300);
84     if synt unit = identifier then
85     begin L1: a:= place of identifier; CHECK(identifier,302);
86     if first scan then ERROR( $\neg$  new identifier,301); RE;
87     if synt unit = equals symbol then
88     begin RE; t:= RE register or operand;
89     if first scan then
90     begin contents of[a]:= t;
91     contents of[a + 1]:= real to int(value of operand)
92     end else
93     if place enough then
94     begin comment The linenummer administration is updated,
95     see section 4 and section 9;
96     contents of[a + 2]:= -contents of[a + 2]
97     end
98     end else
99     begin if first scan then
100     begin contents of[a]:= declared; contents of[a+1]:= 0
101     end It is necessary that, during the first scan,
102     the declared variable obtains a value somewhere in a

```

```

103         marginal part. The value of "contents of[a]" then changes
104         into "STAT operand". During the second scan it is tested
105         whether this has actually occurred.
106         else ERROR(type of identifier ≠ STAT operand,305)
107         end;
108         if synt unit ≠ statement separator then
109             REQUIRE (comma symbol, 310);
110         if synt unit = comma symbol then
111             begin RE poss decl id (true);
112             if synt unit = MF declaration symbol then goto MF; goto L1
113             end; CHECK fault:= false; RE
114         end;
115     MF: if synt unit = MF declaration symbol then
116         begin RE poss decl id (false);
117     L2: CHECK (identifier,312); if first scan then
118         begin ERROR(7 new identifier,313);
119             contents of[place of identifier]:= MF declared;
120             contents of[place of identifier + 1]:= 0
121         end It is necessary that, during the first scan,
122             the MF declared variable obtains a value somewhere
123             in a marginal part. The value of "contents of[a]" then
124             changes into "MF declared and defined". During the second
125             scan it is tested whether this has actually occurred.
126         else ERROR(type of identifier ≠ MF declared and defined,315);
127         RE;
128         if synt unit ≠ statement separator then
129             REQUIRE(comma symbol, 320);
130         if synt unit = comma symbol then
131             begin RE poss decl id (true); goto L2 end;
132         CHECK fault:= false; RE
133     end
134 end RE ELAN declaration;
135
136 comment:
137
138 4. Marginal part.
139
140 <marginal part> ::=
141     <empty> | <label sequence> | <location and labels>
142 <label sequence> ::= <label> | <label sequence> <label>
143 <label> ::= <identifier>;
144 <location and labels> ::=
145     <location>: | <location>: <label sequence>
146 <location> ::= <known location>
147 <known location> ::= M[<expression>] | <identifier>[<expression>]
148
149 Algorithm:;
150
151 procedure RE marginal part;
152 if 7 RE label sequence then RE location and labels;

```

```

153
154 Boolean procedure RE label sequence;
155 begin RE label sequence := false;
156 again: if synt unit = identifier  $\wedge$  next symbol = colon symbol then
157   begin RE label sequence := true;
158     if first scan then
159       begin ERROR(new identifier, 400);
160         if type of identifier = declared then
161           contents of[place of identifier] := STAT operand else
162             if type of identifier = MI declared then
163               contents of[place of identifier] := MI declared and defined
164             else ERROR(type of identifier  $\neq$  declared  $\wedge$ 
165               type of identifier  $\neq$  MI declared, 410);
166           contents of[place of identifier + 1] := address counter
167         end else if place enough then
168           begin comment The linenumber of defining occurence of
169             the label is placed negatively in LINE. See section 9;
170           integer a;
171           a := contents of[place of identifier + 3];
172           a := a - a : max of buffer  $\times$  max of buffer;
173           LINE[a] := -LINE[a]
174         end;
175         RE; RE; comment PR ad cntr prints the address counter;
176         if synt unit = statement separator then PR ad cntr;
177         goto again
178       end
179     end RE label sequence;
180
181 procedure RE location and labels;
182 if(synt unit = M symbol  $\vee$  synt unit = identifier)  $\wedge$ 
183   next symbol = sub symbol then
184   begin LOOK AHEAD sub text bus;
185     if next symbol = colon symbol then
186       begin if second scan then PUNCH; address counter := 0;
187         if synt unit = identifier then
188           begin if new identifier then ERROR(true, 415) else
189             begin ERROR(type of identifier  $\neq$  STAT operand, 420);
190             address counter := value of identifier
191           end
192         end;
193         RE; RE; Add to ad cntr(RE expression);
194         REQUIRE(bus symbol, 430);
195         RE; RE; RE label sequence
196       end
197     end RE location and labels;
198
199 comment:
200
201 5. ELAN statement, ELAN instruction.
202
203 <ELAN statement> ::= <marginal part> <ELAN instruction>

```

```

204 <ELAN instruction> ::=
205     <empty> | <STAT address operand> | <unsigned real> |
206     <adding operator> <unsigned number> |
207     <BI or IP instruction> | <SKIP instruction> |
208     <ELAN block> <letgit string option> |
209     <UYN part> <functional instruction> <PZE part> |
210     <UYN part> <arithmetic instruction> <PZE part>
211 <BI or IP instruction> ::= 'BI' | 'IP'
212 <SKIP instruction> ::= 'SKIP' <expression>
213 <letgit string option> ::= <letter> <letgit string option> |
214     <digit> <letgit string option> |
215     <empty>
216 <UYN part> ::= <empty> | U, | Y, | N,
217 <PZE part> ::= <empty> | , P | , Z | , E
218 <functional instruction> ::=
219     <special identifier> | <shift instruction> |
220     <special identifier> ( <right operand> )
221 <shift instruction> ::= <shift identifier> (<shift expr>)
222 <shift identifier> ::= LCA | ... | RUSA | LVIFA | ... | IFSC |
223     LVIFON | ... | AFOFF
224 <shift expr> ::= <expression> | B | B + <unsigned expression>
225 The value v of an expression in the shift expr
226 of a shift instruction should satisfy either
227  $0 \leq v \leq 31$  or  $0 \leq v \leq 1$  or  $0 \leq v \leq 39$ ,
228 the upper bound depending on the shift identifier.
229 <special identifier> ::= plusa | ... | subcd
230 <arithmetic instruction> ::= <register> <operator> <operand> |
231     <left operand> <operator> <register>
232 <register> ::= A | S | B | F | G
233 <operator> ::= = | = | <adding operator> | <multiplying operator>
234 <adding operator> ::= + | - | '+' | '+'-
235 <multiplying operator> ::= x | / | 'x' | 'x'-
236 <unsigned number> ::= <unsigned integer> | <unsigned real>
237 <unsigned integer> ::= <unsigned decimal> | '<unsigned octal>'
238

```

### Algorithm:

```

239
240
241 procedure RE ELAN statement;
242 begin RE marginal part; RE ELAN instruction;
243   if synt unit  $\neq$  statement separator  $\wedge$ 
244     synt unit  $\neq$  end symbol then
245     begin ERROR (true, 500); SKIP until statement separator end
246   end RE ELAN statement;
247
248 procedure RE ELAN instruction;
249 if synt unit = number  $\vee$  is adding operator(synt unit) then
250   begin Boolean neg;
251     neg := synt unit = minus symbol;
252     if synt unit  $\neq$  number then
253       begin RE; CHECK (number, 510) end;
254     if neg then

```

```

255     begin if type of number = real type then
256         value of real number := - value of real number else
257         value of number := - value of number
258     end;
259     PRODUCE NUMBER CODE; Add to ad cntr(1); RE
260 end else
261 if synt unit = BI symbol then
262 begin IP := false; RE end else
263 if synt unit = IP symbol then
264 begin IP := true; RE end else
265 if synt unit = SKIP symbol then
266 begin PUNCH;
267     RE; Add to ad cntr(RE expression)
268 end else
269 if synt unit = begin symbol then RE ELAN block else
270 if  $\neg$ (synt unit = statement separator  $\vee$ 
271     synt unit = end symbol) then
272 begin if  $\neg$  initialization  $\wedge$  first scan then
273     begin SKIP until statement separator;
274     Add to ad cntr (1)
275 end else
276 if synt unit = open symbol  $\vee$  synt unit = colon symbol then
277 begin PRODUCE EXPR CODE( RE expression );
278     Add to ad cntr(1)
279 end else
280 begin if is UYN symbol(synt unit) then
281     begin UYN := synt unit; RE;
282     CHECK( comma symbol, 520); RE
283 end else
284     UYN := -1;
285     if synt unit = function identifier then
286     RE functional instruction else RE arithmetic instruction;
287     if synt unit = comma symbol then
288     begin RE; ERROR( $\neg$  is PZE symbol(synt unit),530);
289     PZE := synt unit; RE
290 end else PZE := -1;
291 if initialization then DEFINE INF WORDS else
292     if second scan then PRODUCE INSTR CODE;
293     Add to ad cntr(1)
294 end
295 end RE ELAN instruction;
296
297 procedure RE arithmetic instruction;
298 begin if is register symbol(synt unit) then
299     begin register := index of register; RE;
300     ERROR( $\neg$  is operator symbol(synt unit),540);
301     if is adding operator(synt unit) then
302     begin minus for right operand := synt unit = minus symbol;
303     operator := index of operator(plus symbol); RE
304 end else
305 begin operator := index of operator(synt unit); RE;

```

```

306     RE possible minus symbol
307     end;
308     right operand:= RE register or operand;
309     if right operand = STAT ad op ^ value of operand < 0 then
310     begin ERROR(true, 545); value of operand:=-value of operand;
311     minus for right operand:= 1 minus for right operand
312     end;
313     INF WORD:= reg op op[register,operator,right operand];
314     d26INF WORD:= d26reg op op[register,operator,right operand];
315     type of instruction:= reg op op instruction
316     end else
317     begin left operand:= RE operand;
318     if left operand = STAT ad op v
319     left operand = DYN ad op then left operand:=ERROR(true,550);
320     ERROR(1 is operator symbol(synt unit),560);
321     if is adding operator(synt unit) then
322     begin minus for right operand:= synt unit = minus symbol;
323     operator:= index of operator(plus symbol); RE
324     end else
325     begin operator:= index of operator(synt unit); RE;
326     RE possible minus symbol
327     end;
328     ERROR(1 is register symbol(synt unit),570);
329     register:= index of register; RE;
330     INF WORD:= op op reg[left operand,operator,register];
331     d26INF WORD:= d26op op reg[left operand,operator,register];
332     type of instruction:= op op reg instruction
333     end
334     end RE arithmetic instruction;
335
336     procedure RE functional instruction;
337     begin integer upper bound;
338     fctn:= type of function identifier; RE;
339     if fctn < t8 then upper bound:=t15 - 1 else
340     if fctn < t9 then begin fctn:=fctn-t8; upper bound:=31 end else
341     if fctn < t10 then begin fctn:=fctn-t9; upper bound:=1 end else
342     begin fctn:=fctn - t10; upper bound:=39 end;
343     if synt unit = open symbol then
344     begin RE; if upper bound < t15 - 1 then
345     begin if synt unit = B symbol then
346     begin right operand:= STAT B operand; RE;
347     if synt unit = close symbol then
348     begin value of operand:=0;
349     minus for right operand:= false ;
350     goto END
351     end
352     end else
353     begin right operand:= STAT operand end;
354     value of operand:= RE expression;
355     minus for right operand:= false ;

```



```

356      ERROR(second scan ^
357          ^ (0 < value of operand ^ value of operand ≤ upper bound),
358             580)
359      end else
360      begin RE possible minus symbol;
361          right operand := RE register or operand;
362          if right operand = STAT ad op ^ value of operand < 0 then
363              begin ERROR( true , 585);
364              value of operand := - value of operand;
365              minus for right operand := ^ minus for right operand
366          end
367      end;
368      END: REQUIRE (close symbol, 590); RE
369      end else
370      begin ERROR (upper bound < t15 - 1, 595);
371          right operand := 0; value of operand := 0;
372          minus for right operand := false
373      end;
374      INF WORD := fctn op[fctn, right operand];
375      d26INF WORD := d26fctn op[fctn, right operand];
376      type of instruction := fctn instruction
377      end RE functional instruction;
378
379      procedure RE possible minus symbol;
380          if synt unit = minus symbol then
381              begin RE; minus for right operand := true end else
382                  minus for right operand := false;
383
384      integer procedure RE register or operand;
385          if is register symbol(synt unit) then
386              begin RE register or operand := STAT operand;
387                  value of operand := value of register; RE
388              end else RE register or operand := RE operand;
389
390      comment:
391
392      6. Operand.
393
394      <left operand> ::= <STAT operand> | <STATB operand> | <DYN operand>
395      <address operand> ::= <STAT address operand> |
396                          <DYN address operand>
397      <operand> ::= <left operand> | <address operand>
398      <STAT operand> ::= M | M[<expression>] | <identifier> | T |
399                          <identifier>[<expression>]
400      <STATB operand> ::= M[B<Bexpr>] | <identifier> [B<Bexpr>]
401      <Bexpr> ::= <empty> | <adding operator> <unsigned expression>
402      <DYN operand> ::= <DYN M symbol> |
403                          <DYN M symbol>[<q expr>]
404      <DYN M symbol> ::= MG | MA | MS | MC | MF | MD | M <p expr>
405      <q expr> ::= <expression>
406      <p expr> ::= <digit> | <digit> <digit>

```

```

407 <STAT address operand> ::= : <STAT operand> | <unsigned integer> |
408 (<expression>) | : <register>
409 <DYN address operand> ::= : <DYN operand>
410
411 Algorithm;
412
413 integer procedure RE operand;
414 if synt unit = colon symbol then
415 begin integer op;
416 RE; op := RE register or operand;
417 RE operand := if op = STAT operand then STAT ad op else
418 if op = DYN operand then DYN ad op else
419 ERROR( true , 600)
420
421 if synt unit = number then
422 begin ERROR(type of number ≠ integral type,610);
423 RE operand := STAT ad op; value of operand := value of number; RE
424
425 end else
426 if synt unit = open symbol then
427 begin RE; RE operand := STAT ad op;
428 value of operand := RE expression;
429 REQUIRE (close symbol, 620); RE
430
431 end else
432 if synt unit = DYN M symbol then
433 begin integer p,q;
434 RE operand := DYN operand;
435 p := type of DYN M symbol;
436 p := if p = - G symbol then 58 else
437 if p = - A symbol then 59 else
438 if p = - S symbol then 60 else
439 if p = - C symbol then 61 else
440 if p = - T symbol then 62 else
441 if p = - D symbol then 63 else p; RE;
442
443 if synt unit = sub symbol then
444 begin RE; q := RE expression;
445 REQUIRE (bus symbol,630); RE
446
447 end else q := 0;
448 ERROR(0 > p ∨ p > 63,635); ERROR(-256 > q ∨ q > 255,640);
449 value of operand := p × 512 + 256 + q
450
451 end else
452 if synt unit = M symbol ∨ synt unit = identifier then
453 begin integer type;
454 if synt unit = identifier then
455 begin ERROR(new identifier,650);
456 type := type of identifier;
457 ERROR(type = declared ∨ type = MT declared,655);
458 value of operand := if type = MT declared and defined then
459 value of identifier - (address counter + 1)
460
461 else value of identifier
462
463 end else
464 begin type := STAT operand; value of operand := 0 end;

```

```

458 RE; if synt unit = sub symbol then
459 begin RE; if synt unit = B symbol then
460 begin RE; ERROR(type ≠ STAT operand,660);
461 type:= STATB operand;
462 value of operand:= value of operand + 16384;
463 if synt unit = bus symbol then goto END
464 end;
465 value of operand:= value of operand + RE expression;
466 END: REQUIRE (bus symbol,670); RE
467 end;
468 if type = MT declared and defined then
469 begin ERROR(-256>value of operand ∨ value of operand >255,680);
470 value of operand:= 62 × 512 + 256 + value of operand;
471 RE operand:= DYN operand
472 end else RE operand:= if type = declared then STAT operand else
473 if type = MT declared then DYN operand else type
474 end else
475 begin RE operand:= STAT operand;
476 value of operand:= if synt unit = T symbol then 62 else
477 ERROR(true,690); RE
478 end RE operand;
479
480 comment:

```

#### 7. Expression.

```

483 <expression> ::= <unsigned expression> |
484 <adding operator> <unsigned expression>
485 <unsigned expression> ::= <term> |
486 <unsigned expression> <adding operator> <term>
487 <term> ::= <primary> | <term> <multiplying operator> <primary>
488 <primary> ::= <STAT address operand>
489

```

#### Algorithm:

```

491
492
493 integer procedure logic sum (a, b); real a, b;
494 logic sum:= logic operation (a, b, 1);
495
496 integer procedure logic prod (a, b); real a, b;
497 logic prod:= logic operation (a, b, 2);
498
499 integer procedure logic operation (a, b, opcode);
500 value a, b, opcode; real a, b; integer opcode;
501 begin integer ia, ib, ia2, ib2, res, k, tk;
502 Boolean nega, negb;
503 Boolean procedure op (a, b); value a, b; Boolean a, b;
504 op:= if opcode = 1 then ¬a = b else
505 if opcode = 2 then a ∧ b else false ;
506
507 ia:= real to int(a); ib:= real to int(b);
508 nega:= 1 / ia < 0; negb:= 1 / ib < 0;

```

```

509   res:= if op(nega, negb) then t26 else 0;
510   if nega then ia:= ia - t26; if negb then ib:= ib - t26;
511   for k:= 0 step 1 until 25 do
512   begin tk:= if k = 0 then t0 else tk × t1;
513     ia2:= ia : t1; ib2:= ib : t1;
514     if op(ia † ia2 × t1, ib † ib2 × t1) then res:= res + tk;
515     ia:= ia2; ib:= ib2
516   end;
517   logic operation:= res
518 end logic operation;
519
520 real procedure RE expression;
521 begin
522   real procedure elevator(floor); value floor; integer floor;
523   if floor = 0 then elevator:= primary else
524   begin real el;
525     integer s;
526     el:= elevator(floor - 1);
527     again: s:= synt unit;
528     if floor = 2 ^
529     (s = plus symbol ∨ s = minus symbol ∨ s = logic plus symbol)∨
530     floor = 1 ^
531     (s = times symbol ∨ s = over symbol ∨ s = logic times symbol)
532     then
533     begin RE;
534       el:= if s = plus symbol then el + elevator(floor - 1)
535            else if s = minus symbol then el - elevator(floor - 1)
536            else if s = logic plus symbol then
537                  logic sum( el, elevator( floor - 1 ))
538            else if s = times symbol then el × elevator(floor - 1)
539            else if s = over symbol then el : elevator(floor - 1)
540            else if s = logic times symbol then
541                  logic prod( el, elevator( floor - 1 ))
542            else 1; goto again
543     end;
544     elevator:= el
545   end elevator;
546
547   real procedure primary;
548   if synt unit = plus symbol then
549   begin RE; primary:= primary end else
550   if synt unit = minus symbol then
551   begin RE; primary:= - primary end else
552   begin real t;
553     t:= RE operand; ERROR( t † STAT ad op, 700);
554     primary:= value of operand
555   end primary;
556
557   RE expression:= elevator(2);
558 END:
559 end RE expression;

```

```

560
561 comment:
562
563 8. Reading equipment.
564
565 Algorithm:
566
567 integer tape symbol, pr tape symbol, case code, lower case,
568 lower case code, upper case, upper case code, dummy code,
569 error code, endsymcount;
570 integer array symcode[0:255];
571 boolean stat sep barrier, NS deferred, from string;
572
573 procedure RE;
574 if  $\neg$  initialization  $\wedge$  stat sep barrier  $\wedge$ 
575 (synt unit = statement separator  $\vee$  synt unit = end symbol) then
576 retain old synt unit: else
577 if CHECK fault then CHECK fault:= false else
578 begin if not behind last end then synt unit := READ synt unit;
579 if synt unit = begin symbol then
580 nr of begins:= nr of begins + 1 else
581 if synt unit = end symbol then
582 begin nr of begins:= nr of begins - 1;
583 if nr of begins > 0 then
584 begin L:
585 if is letter(symbol)  $\vee$  is digit(symbol) then
586 begin NS; goto L end
587 end else not behind last end:= false
588 end
589 end RE;
590
591 integer procedure READ synt unit;
592 if NS deferred then
593 begin NS; NS deferred:= false;
594 READ synt unit:= READ synt unit
595 end else
596 if is letter(symbol) then
597 begin integer p,q,n,A,m,q1,q2,q3,i;
598 Boolean end;
599 p:= ptr of inf list; n:= A:= 0;
600 again: n:= n + 1; A:= A  $\times$  t6 + symbol + 1; NS;
601 end:=  $\neg$ (is letter(symbol)  $\vee$  is digit(symbol));
602 if n = n : 4  $\times$  4  $\vee$  end then
603 begin p:= p + 1; ERROR(p > max of inf list - 10,800);
604 contents of[p]:= q:= A; A:= 0
605 end;
606 if  $\neg$  end then goto again;
607 m:= p - ptr of inf list; contents of[ptr of inf list]:= m;
608 if n = 1 then
609 begin q1:= q - 1;
610 for i:= A symbol, B symbol, E symbol, F symbol, G symbol,

```

```

611             M symbol, N symbol, P symbol, S symbol, T symbol,
612             U symbol, Y symbol, Z symbol do
613         if i = q1 then begin READ synt unit:= i; goto END end
614     end else
615     if n = 2 then
616     begin q1:= q : t6; q2:= q - q1 × t6 - 1; q1:= q1 - 1;
617     if q1 = M symbol then
618     begin for i:= A symbol, C symbol, D symbol,
619             G symbol, S symbol, T symbol do
620     if i = q2 then
621     begin READ synt unit:= DYN M symbol;
622     type of DYN M symbol:= -i; goto END
623     end;
624     if is digit(q2) then
625     begin READ synt unit:= DYN M symbol;
626     type of DYN M symbol:= q2; goto END
627     end
628     end else
629     if initialization then
630     begin if q1 = Y symbol ∧ q2 = N symbol then
631     begin READ synt unit:= YN symbol; goto END end
632     end
633     end else
634     if n = 3 then
635     begin q1:= q : t12; q2:= q - q1 × t12; A:= q2 : t6;
636     q3:= q2 - A × t6; q2:= A - 1; q1:= q1 - 1; q3:= q3 - 1;
637     if q1 = M symbol ∧ is digit(q2) ∧ is digit(q3) then
638     begin READ synt unit:= DYN M symbol;
639     type of DYN M symbol:= q2 × 10 + q3; goto END
640     end else
641     if initialization then
642     begin if q1 = U symbol ∧ q2 = Y symbol ∧ q3 = N symbol then
643     begin READ synt unit:= UYN symbol; goto END end else
644     if q1 = P symbol ∧ q2 = Z symbol ∧ q3 = E symbol then
645     begin READ synt unit:= PZE symbol; goto END end
646     end
647     end;
648     contents of[p]:= q × t6 ↑ (m × 4 - n);
649     READ synt unit:=STORE letgits with(block number);
650     comment The procedure "STORE letgits with" stores the name
651     read with all its information.;
652     END:
653     end is letter else if symbol = apostrophe symbol then
654     begin NS; if is letter(symbol) then
655     begin integer synt unit;
656     if symbol = letter b then
657     begin NS;
658     if symbol = letter e then synt unit:= begin symbol else
659     if symbol = letter i then synt unit:= BI symbol else
660     synt unit:= ERROR( true , 811 )
661     end else

```

```

662     if symbol = letter e then synt unit:= end symbol else
663     if symbol = letter i then synt unit:= IP symbol else
664     if symbol = letter S then synt unit:= SKIP symbol else
665     if symbol = letter M then synt unit:=MT declaration symbol
666     else synt unit:= ERROR( true , 810 );
667     READ synt unit:= synt unit;
668     LA: NS; if is letter (symbol) then goto LA;
669     if symbol ≠ apostrophe symbol then ERROR (true, 815) else
670     if synt unit ≠ end symbol ∨ nr of begins > 1 then NS
671     end else
672     if symbol = plus symbol ∨ symbol = times symbol then
673     begin READ synt unit:=
674     if symbol = plus symbol then logic plus symbol else
675     logic times symbol; NS;
676     if symbol ≠ apostrophe symbol then ERROR (true, 820) else NS
677     end else
678     if is digit(symbol) then
679     begin integer i;
680     Boolean neg;
681     READ synt unit:= number;
682     type of number:= integral type; neg:= symbol ≥ 4;
683     value of number:= 0; i:= 0;
684     again: i:= i + 1; if symbol > 7 then
685     begin ERROR(true,830); symbol:= 0 end;
686     value of number:= value of number × 8 + symbol;
687     ERROR(i = 10,835); NS; if is digit(symbol) then goto again;
688     if neg∧i=9 then value of number:=value of number-real t26+t26;
689     if symbol ≠ apostrophe symbol then ERROR (true, 840) else NS
690     end else
691     if symbol = apostrophe symbol then
692     begin symbol:= quote symbol;
693     READ synt unit:= READ synt unit
694     end else
695     ERROR(true,860)
696     end apostrophe symbol else
697
698     if is digit(symbol) ∨ symbol = point symbol ∨
699     symbol = lower ten symbol then
700     begin real r,length,i,i1;
701     real procedure integer;
702     begin i:= symbol; ERROR(∧ is digit(symbol),870); length:= 10;
703     again: NS; if is digit(symbol) then
704     begin i:=i×10 + symbol; length:=length × 10; goto again end;
705     integer:= i
706     end integer;
707
708     READ synt unit:= number; type of number:= integral type;
709     if symbol=lower ten symbol then begin r:=1; goto LOWER TEN end;
710     if is digit(symbol) then i1:= integer else i1:= 0;
711     if symbol = point symbol then
712     begin type of number:= real type; NS;

```

```

713         r:= i1 + integer/length
714     end else r:= i1;
715     LOWER TEN: if symbol = lower ten symbol then
716         begin boolean minus;
717             NS; minus:= symbol = minus symbol;
718             if is adding operator(symbol) then NS;
719             r:= r × 10 ↑ (if minus then -integer else integer);
720             type of number:= real type
721         end;
722         if type of number = integral type then value of number:=i1 else
723             value of real number:= r
724     end number else
725
726     if symbol = nclr symbol ∨ symbol = semicolon symbol then
727         begin if initialization then
728             begin L2: NS; if symbol = nclr symbol then goto L2 end else
729                 NS deferred:= true;
730             READ synt unit:= statement separator
731         end else
732
733         if symbol = quote symbol then
734             begin L3: NS;
735                 if ¬(symbol=nclr symbol ∨ symbol=semicolon symbol) then goto L3;
736                 READ synt unit:= READ synt unit
737             end quote else
738
739             begin READ synt unit:= symbol; NS
740             end READ synt unit;
741
742         procedure RE through barrier;
743         begin stat sep barrier:= false;
744             RE; stat sep barrier:= true
745         end RE through barrier;
746
747         procedure LOOK AHEAD sub text bus;
748         begin RE NS; again: if next symbol = sub symbol then
749             begin LOOK AHEAD sub text bus; goto again end else
750             if next symbol = bus symbol then RE NS else
751             if next symbol = apostrophe symbol then
752                 begin RE NS;
753                     if next symbol=apostrophe symbol ∨ next symbol=letter then
754                         ERROR (true, 876) else goto again
755                     end else
756                     if is stat sep (next symbol) then
757                         ERROR (true, 876) else
758                         begin RE NS; goto again end
759                 end LOOK AHEAD sub text bus;
760
761         procedure SKIP until statement separator;
762         begin L: if symbol = apostrophe symbol then
763             begin RE;

```



```

764     if synt unit end symbol  $\wedge$  synt unit statement separator then
765         goto L
766     end else
767     if  $\neg$  is stat sep (symbol) then
768         begin NS; goto L end else RE
769     end SKIP until statement separator;
770
771     procedure NS;
772     begin
773     L: if  $\neg$  initialization then PR ELAN SYM (pr tape symbol);
774         ptr of text := ptr of text + 1;
775         if ptr of text  $\leq$  reading ptr then
776             pr tape symbol := ELAN line[ptr of text] else
777             begin RE NS; pr tape symbol := tape symbol end;
778             if is layout (pr tape symbol) then goto L;
779             symbol := if pr tape symbol = pr sub symbol then sub symbol else
780                 if pr tape symbol = pr bus symbol then bus symbol else
781                 if  $37 \leq$  pr tape symbol  $\wedge$  pr tape symbol  $\leq$  62 then
782                     pr tape symbol - 27 else pr tape symbol
783     end NS;
784
785     procedure RE NS;
786     begin L: reading ptr := reading ptr + 1;
787         if first scan then
788             begin tape symbol := RESYM1;
789             if  $\neg$  initialization then stow into buffer (tape symbol)
790             end else
791             tape symbol := fetch from buffer;
792             if readingptr=ptr of text then reading ptr:=ptr of text:=0 else
793             begin if reading ptr  $>$  max of ELAN line then ERROR(true,873)
794                 else ELAN line[reading ptr] := tape symbol;
795                 if is layout (tape symbol) then goto L
796             end;
797             next symbol := if tape symbol=pr sub symbol then sub symbol else
798                 if tape symbol=pr bus symbol then bus symbol else
799                 if  $37 \leq$  tape symbol  $\wedge$  tape symbol  $\leq$  62 then
800                     tape symbol - 27 else tape symbol
801     end RE NS;
802
803     integer procedure RESYM1;
804     begin integer s;
805         s := if from string then Init stringsym else RESYM;
806         if s = 255 then
807             begin from string := false; s := nlcr symbol end;
808             RESYM1 := s
809     end RESYM1;
810
811     integer procedure RESYM;
812     begin integer hep, code;
813     L: if rehep available then hep := REHEP else
814         begin code := endstringsym; goto endresym end;

```

```

815     if hep > t7 then
816     begin ERROR (true, 871); hep := hep - hep : t7 × t7 end;
817     if hep = lower case then
818     begin case code := lower case code; goto L end;
819     if hep = upper case then
820     begin case code := upper case code; goto L end;
821     code := symcode[case code + hep];
822     if code = dummy code then goto L;
823     if code = error code then begin ERROR (true, 872); goto L end;
824     endresym: RESYM := code
825     end RESYM;
826
827     integer procedure endstringsym;
828     begin integer sym;
829     sym := STRINGSYMBOL(endresymcount, †
830     'end'
831     †);
832     if sym = nclr symbol ∧ endresymcount = 0 then ERROR(true, 874);
833     endresymcount := if sym = nclr symbol ∧ endresymcount > 1 then 0 else
834     endresymcount + 1;
835     endstringsym := sym
836     end endstringsym;
837
838     boolean procedure rehep available;
839     rehep available := 1 first scan = second scan;
840
841     comment:
842
843     9. Name list equipment and secondary storage usage.
844
845     The procedure STORE letgits with (block number) takes care that
846     each identifier of the ELAN source text is entered into the
847     name list. It uses the procedures "STORE in contents of" , "ST",
848     "store in LINE" and "st" for storing variable amounts
849     of information into the arrays "contents of" and "LINE".
850     The strategy is:
851     All incoming information is stored linearly in the array
852     "contents of" , and pointers connect the names
853     alphabetically together. In the lower part of this array,
854     the special identifiers are stored.
855     The administration section for each identifier i is as follows:
856     (a) number of memory places of i.
857     (b) the letters and/or digits of i are stored in
858     groups of four letters/digits into one memory place.
859     (c) the pointer to the next name, which precedes alphabeticly i.
860     (d) the pointer to the next name, which follows alphabeticly i.
861     (e) the pointer to the administration section of i.
862     (f) block number.
863     (g) type.
864     (h) value.
865     (i) line of declaration.

```

- 866 (j) pointer to the memory place in the integer array "LINE" for  
867 storing the calls of i.  
868 (k) pointer to the next administration section of an identifier  
869 with the same name, but with another block number.  
870

871 Algorithm;;

872  
873 integer array contents of [1:22x1024], LINE[1:4096];  
874 integer ptr of inf list, pointer of ptr of inf list, drum pointer,  
875 place of identifier, max of inf list, end fctn part, line pointer;  
876 boolean place enough;

877  
878 integer.procedure STORE letgits with(block number);  
879 value block number; integer block number;  
880 begin integer point in tree, num in tree, old letgits, new num,  
881 num, result of comparison, pointer to next identifier,  
882 first administration cell, block number in tree,  
883 pointer to connect with, new letgits, i;

884  
885 procedure OLD IDENTIFIER;  
886 begin new identifier:= false;  
887 place of identifier:= first administration cell + 1;  
888 type of identifier:=contents of[first administration cell+1];  
889 if type of identifier= unknown type then  
890 begin new identifier:=true; type of identifier:=declared end;  
891 value of identifier:=  
892 contents of [first administration cell + 2];  
893 if  $\neg$ declaration  $\wedge$  block number  $\neq$  1  $\wedge$   
894 block number  $\neq$  2  $\wedge$  second scan then  
895 begin  
896 pointer to connect with:=  
897 contents of[first administration cell + 4];  
898 contents of[first administration cell + 4]:=  
899 store in LINE(ST(ST(0,  
900 line number),  
901 pointer to connect with))  
902 end;  
903 goto OUT  
904 end OLD IDENTIFIER;

905  
906 procedure NEW IDENTIFIER;  
907 if ptr of inf list < end fctnpart then  
908 begin STORE in contents of (st(0,  
909 block number));  
910 goto OUT  
911 end else  
912 begin new identifier:= true ;  
913 place of identifier:= ptr of inf list + 1 ;  
914 type of identifier:= declared;  
915 value of identifier:= 0;  
916 if block number  $\neq$  0 then

```

917     STORE in contents of (st(st(st(st(st(st(0,
918         block number),
919         unknown type),
920         value of identifier),
921         line number),
922         0),
923         pointer to connect with))
924     else
925     STORE in contents of (st(st(st(st(st(st(0,
926         block number),
927         unknown type),
928         value of identifier),
929         0),
930         store in LINE(ST(ST(0,
931             line number),
932             0))),
933         0));
934     goto OUT
935 end NEW IDENTIFIER;
936
937 point in tree:= 1; new num:= contents of [ptr of inf list];
938 if new num > max of num then max of num:= new num;
939 COMPARE:
940 num in tree:= contents of [point in tree];
941 num:= if num in tree < new num then num in tree else new num;
942 for i:= 1 step 1 until num do
943 begin old letgits:= contents of [point in tree + i];
944 new letgits:= contents of [ptr of inf list + i];
945 if new letgits < old letgits then
946 begin result of comparison:=1;
947 goto after comparison
948 end else
949 if new letgits > old letgits then
950 begin result of comparison:= 2; goto after comparison end
951 end;
952 result of comparison:= if new num < num in tree then 1 else
953 if new num > num in tree then 2 else 3;
954 after comparison:
955 pointer to next identifier:=
956 contents of[point in tree+num in tree+result of comparison];
957 if result of comparison ≠ 3 then
958 begin if pointer to next identifier= 0 then
959 begin contents of[
960 point in tree+num in tree+result of comparison]:=
961 point in tree:= ptr of inf list;
962 pointer of ptr of inf list:=
963 ptr of inf list:= ptr of inf list + new num + 1;
964 STORE in contents of (st(st(st(0,
965     0),
966     0),
967     STORE in contents of (0)));

```

```

968         if 7 declaration then block number:= 0 else
969         pointer to connect with:= 0;
970         NEW IDENTIFIER
971     end;
972     point in tree:= pointer to next identifier; goto COMPARE
973 end else
974 begin first administration cell:= pointer to next identifier;
975     block number in tree:=contents of[first administration cell];
976     if point in tree < end fctn part then
977     begin type of function identifier:= block number in tree;
978     goto OUT
979     end else
980     if declaration ^ first scan then
981     begin if block number in tree = block number then
982     OLD IDENTIFIER else
983     begin
984     contents of[point in tree+num in tree+3]:=ptr of inf list;
985     pointer to connect with:= first administration cell;
986     NEW IDENTIFIER
987     end
988     end else
989     begin next: for i:= cntr of begins step -1 until 0 do
990     if block[i]= block number in tree then OLD IDENTIFIER;
991     if contents of [first administration cell + 5]= 0 then
992     begin
993     contents of[first administration cell+5]:=ptr of inf list;
994     block number:= 0; NEW IDENTIFIER
995     end;
996     first administration cell:=
997         contents of[first administration cell + 5];
998     block number in tree:=
999         contents of[first administration cell];
1000     goto next
1001     end
1002 end;
1003
1004 OUT: STORE letgits with:= if point in tree < end fctnpart then
1005     function identifier else identifier
1006 end STORE letgits with;
1007
1008 integer procedure STORE in contents of(information);
1009 integer information;
1010 begin integer inf;
1011     STORE in contents of:= ptr of inf list:=
1012         pointer of ptr of inf list;
1013     inf:= information;
1014     ptr of inf list:= pointer of ptr of inf list
1015 end STORE in contents of;
1016
1017 integer procedure st(x,y); integer x,y;
1018 begin integer aux, auxiliary pointer;

```

```

1019     pointer of ptr of inf list:= pointer of ptr of inf list + 1;
1020     ERROR(pointer of ptr of inf list > max of inf list, 880);
1021     aux:= x; auxiliary pointer:= ptr of inf list;
1022     contents of [ptr of inf list]:= y;
1023     ptr of inf list:= auxiliary pointer + 1;
1024     st:= 0
1025 end st;
1026
1027 integer procedure store in LINE(inf); value inf; integer inf;
1028 store in LINE:= if place enough then line pointer-1+drum pointer
1029                 else 0;
1030
1031 integer procedure ST(x,y); value x; integer x,y;
1032 begin line pointer:= line pointer + 1;
1033     if line pointer > max of buffer then
1034         begin if drum pointer < drumptr - max of buffer ^
1035             drum pointer < max of drum - 2 x max of buffer then
1036             begin TO DRUM(LINE,drum pointer);
1037                 drum pointer:= drum pointer + max of buffer;
1038                 line pointer:= 1
1039             end else
1040             begin ERROR(drum pointer > drumptr - max of buffer, 881);
1041                 ERROR(drum pointer > max of drum - 2 x max of buffer, 882);
1042                 place enough:= false
1043             end
1044         end;
1045         if place enough then LINE[line pointer]:= y;
1046         ST:= 0
1047 end ST;
1048
1049 integer count3, t8i, triple, buffer ptr, max of buffer,
1050     drum ptr, min of drum, max of drum;
1051 integer array buffer[1 : 4096];
1052
1053 procedure stow into buffer(s); value s; integer s;
1054 begin if s = nlcr symbol then
1055     begin skip space: if count3 = 0 then
1056         begin if buffer ptr = 0 then
1057             begin if drum ptr < min of drum then
1058                 begin t8i:= 1; triple:= 0; goto end skip space end else
1059                 begin drum ptr:= drum ptr - max of buffer;
1060                     FROM DRUM(buffer,drum ptr); buffer ptr:= max of buffer
1061                 end
1062             end;
1063             triple:= buffer[buffer ptr];
1064             buffer ptr:= buffer ptr - 1; count3:= 3; t8i:= t8 x t8 x t8
1065         end;
1066         t8i:= t8i/t8; s:= triple : t8i; if s = space symbol then
1067             begin triple:= triple - s x t8i;
1068                 count3:= count3 - 1; goto skip space
1069         end;

```

```

1070     t8i:= t8i × t8;
1071     end skip space;
1072     s:= nlcr symbol
1073     end;
1074     if count3 < 3 then
1075     begin triple:= s × t8i + triple; t8i:= t8i × t8;
1076     count3:= count3 + 1
1077     end else
1078     begin buffer ptr:= buffer ptr + 1;
1079     if buffer ptr > max of buffer then
1080     BUFFER TO DRUM; buffer[buffer ptr]:= triple;
1081     triple:= s; t8i:= t8; count3:= 1
1082     end
1083     end stow into buffer;
1084
1085     procedure BUFFER TO DRUM;
1086     begin ERROR (drum ptr + max of buffer - 1 > max of drum, 875);
1087     TO DRUM (buffer, drum ptr);
1088     drum ptr:= drum ptr + max of buffer; buffer ptr:= 1
1089     end BUFFER TO DRUM;
1090
1091     integer procedure fetch from buffer;
1092     begin integer trip;
1093     if count3 > 3 then
1094     begin buffer ptr:= buffer ptr + 1;
1095     if buffer ptr > max of buffer then BUFFER FROM DRUM;
1096     triple:= buffer[buffer ptr]; count3:= 0
1097     end;
1098     trip:=triple : t8; fetch from buffer:=abs(triple - trip × t8);
1099     triple:= trip; count3:= count3 + 1
1100     end fetch from buffer;
1101
1102     procedure BUFFER FROM DRUM;
1103     begin FROM DRUM (buffer, drum ptr);
1104     drum ptr:= drum ptr + max of buffer; buffer ptr:= 1
1105     end BUFFER FROM DRUM;
1106
1107     comment:
1108
1109     10. Initialization of information words.
1110
1111     Algorithm:
1112
1113     integer STAT operand, STATB operand, DYN operand, STAT ad op,
1114     DYN ad op, unknown type, type of instruction, INF WORD,
1115     reg op op instruction, op op reg instruction, fctn instruction;
1116     boolean d26 INF WORD;
1117     integer array reg op op[1:5,1:6,1:5],
1118     op op reg[1:3,1:6,1:5], fctn op[1:140,0:5];
1119     boolean array d26reg op op[1:5,1:6,1:5],
1120     d26op op reg[1:3,1:6,1:5], d26fctn op[1:140,0:5];

```

```

1121
1122 procedure INITIALIZE inf words;
1123 begin integer i,j,k;
1124   for i:= 1,2,3 do for j:= 1,2,3,4,5,6 do for k:= 1,2,3,4,5 do
1125     op op reg[i,j,k]:= 1;
1126   for i:=1,2,3,4,5 do for j:=1,2,3,4,5,6 do for k:=1,2,3,4,5 do
1127     reg op op[i,j,k]:= 1;
1128   for i:= 1 step 1 until number of functions do
1129     for j:= 0,1,2,3,4,5 do fctn op[i,j]:= 1;
1130   STAT operand:= 1; STATB operand:= 2; DYN operand:= 3;
1131   STAT ad op:= 4; DYNad op:= 5; unknown type:= 6;
1132   reg op op instruction:= 1; op op reg instruction:= 2;
1133   fctn instruction:= 3;
1134   block number:= max block number:= max block number + 1;
1135   cntr of begins:=cntr of begins + 1;
1136   block[cntr of begins]:=block number;
1137   RE block begin;
1138   again: CHECK(number,920); RE; CHECK(comma symbol,930);
1139   RE; RE ELAN instruction;
1140   if synt unit = number then goto again;
1141   CHECK(end symbol,940); cntr of begins:=cntr of begins - 1
1142 end INITIALIZE inf words;
1143
1144 procedure DEFINE INF WORDS;
1145 begin boolean not,d26;
1146   integer i,W;
1147   boolean array type is permitted[1:5];
1148   for i:= 1,2,3,4,5 do type is permitted[i]:= true;
1149   CHECK(statement separator,950);
1150   if symbol ≠ quote symbol then
1151     begin again: RE; i:= RE operand; type is permitted[i]:= false;
1152     if synt unit = comma symbol then goto again
1153     end;
1154   ERROR(symbol ≠ quote symbol,960);
1155   W:= i:= 0; not:= true;
1156   L:NS; if symbol = n1cr symbol then goto END;
1157   if not then
1158     begin not:= false; d26:= symbol = 1 end else
1159     begin i:= i + 1; ERROR(i > 26,970);
1160     if symbol > 1 then symbol:= 0; W:= W × 2 + symbol
1161     end;
1162   goto L;
1163   END: ERROR(i < 26,980);
1164   begin
1165     integer procedure WORD;
1166     WORD:= W +
1167       (if i = STAT operand then 0 else
1168         if i = STAT ad op then 1 else
1169         if i = STATB operand then 2 else
1170         if i = DYN operand then 3 else
1171         if i = DYN ad op then 0 else ERROR(true,985)) × t19 +

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1172      (if minus for right operand then t1 - t21 else 0) +
1173      (if PZE > 0 then t2 else 0) +
1174      (if UYN = UYN symbol then t1 else
1175      if UYN = YN symbol then t0 else 0) × t3;
1176
1177      procedure ASSIGN(B, w1, dw1, w2, dw2);
1178      boolean B, dw1, dw2; integer w1, w2;
1179      if B then
1180      begin for i:= STAT operand, STAT ad op,
1181              STATB operand, DYN operand do
1182              begin if type is permitted[i] then
1183              begin w1:= WORD; dw1:= d26 end
1184              end
1185      end else
1186      begin i:= STAT operand; w2:= WORD; dw2:= d26 end ASSIGN;
1187
1188      if type of instruction = op op reg instruction then
1189      begin type is permitted[STAT ad op]:= false;
1190      ASSIGN(left operand = STAT operand,
1191              op op reg[i,operator,register],
1192              d26op op reg[i,operator,register],
1193              op op reg[left operand,operator,register],
1194              d26op op reg[left operand,operator,register])
1195      end else
1196      if type of instruction = reg op op instruction then
1197      ASSIGN(right operand = STAT operand,
1198              reg op op[register,operator,i],
1199              d26reg op op[register,operator,i],
1200              reg op op[register,operator,right operand],
1201              d26reg op op[register,operator,right operand]) else
1202      if type of instruction = fctn instruction then
1203      ASSIGN(right operand = STAT operand,
1204              fctn op[fctn,i],
1205              d26fctn op[fctn,i],
1206              fctn op[fctn,right operand],
1207              d26fctn op[fctn,right operand]) else
1208      ERROR(true,990); RE; RE
1209      end
1210      end DEFINE INF WORDS;
1211
1212      integer stringsymcount;
1213
1214      integer procedure Init stringsym;
1215      begin Init stringsym:= STRINGSYMBOL(stringsymcount,
1216      †
1217      G,A,S,C,T,D,B,M,[,],×,/,+,-,=,F,E,N,P,Y,U,Z,
1218      .,.,:,'",;,(),b,e,i,S,M,
1219
1220      LVIFSC)INT,RCAS(GOTO,LCS(NORAS,RUAS(DIVA,IFOFF/JUMP,LUS(MINS,PLUSA,
1221      REPE,SUBC,AFON/DO,IFA)IFS)IVOFF,LCA(LUA(LVIFA)MINA,MULS,OVOFF,
1222      PLUSS,RCSA(REPZ,RUSA(TENAS,AFOFF/CLP,DIVAS,DOS,GOTOR,IFAC)IFON/

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1223 IFSC) ITVON, IVON, JUMPR, LCAS(LCSA(LUAS(LUSA(LVIFAC)MEMPROT, MINB,
1224 MULAS, NORA, NORS,OVON, PLUSB,RCA(RCS(REP, REPP, RUA(RUS(SUB, SUBCD,
1225 TENS, LVIFON/LVIFOFF/LVIFS)REP3Z, REP1Z, REP5Z, REPOZ, REP2Z, REP4Z,
1226 REP6Z, REPOE, REP1E, REP2E, REP3E, REP4E, REP5E, REP6E, REP7E, REPO, REP1,
1227 REP2, REP3, REP4, REP5, REP6, REP7, REPOP, REP1P, REP2P, REP3P, REP4P, REP5P,
1228 REP6P, REP7P, REP7Z, SUB15, SUB11, SUB5, SUB1, SUB13, SUB3, SUB7, SUB0,
1229 SUB10, SUB12, SUB14, SUB2, SUB4, SUB6, SUB8, SUB9, TRAA, TRAS, TRAB, TRSA,
1230 TRSS, TRSB, TRBA, TRBS, TRBB, TRANA, TRANS, TRANB, TRSNA, TRSNS, TRSNB,
1231 TRBNA, TRBNS, TRBNB;
1232
1233 'begin' x = M[1000],
1234         STAT = M[2000],
1235         STATB = M[B],
1236         DYN = MC;
1237
1238 1,      UYN,  A+x,      PZE;      "000 000 xx xx xx xxxxxx xxxxxx xxxxxx
1239 1.1,    UYN,  A+:DYN,   PZE;      "000 100 01 xx xx xxxxxx xxxxxx xxxxxx
1240 2,      UYN,  A-x,      PZE;      "000 001 xx xx xx xxxxxx xxxxxx xxxxxx
1241 2.1,    UYN,  A-:DYN,   PZE;      "000 101 01 xx xx xxxxxx xxxxxx xxxxxx
1242 3,      UYN,  A=x,      PZE;      "000 010 xx xx xx xxxxxx xxxxxx xxxxxx
1243 3.1,    UYN,  A=:DYN,   PZE;      "000 110 01 xx xx xxxxxx xxxxxx xxxxxx
1244 4,      UYN,  A=x,      PZE;      "000 011 xx xx xx xxxxxx xxxxxx xxxxxx
1245 4.1,    UYN,  A=:DYN,   PZE;      "000 111 01 xx xx xxxxxx xxxxxx xxxxxx
1246 5,      UYN,  x+A,      PZE;      "000 100 xx xx xx xxxxxx xxxxxx xxxxxx
1247 6,      UYN,  x-A,      PZE;      "000 101 xx xx xx xxxxxx xxxxxx xxxxxx
1248 7,      YN,   x=A,      PZE;      "000 110 xx xx xx xxxxxx xxxxxx xxxxxx
1249 8,      YN,   x=A,      PZE;      "000 111 xx xx xx xxxxxx xxxxxx xxxxxx
1250 9,      PLUSA(x), PZE; :STAT, :DYN; "000 110 xx xx 01 xxxxxx xxxxxx xxxxxx
1251 10,     MINA(x),  PZE; :STAT, :DYN; "000 111 xx xx 01 xxxxxx xxxxxx xxxxxx
1252
1253 11,     UYN,  S+x,      PZE;      "001 000 xx xx xx xxxxxx xxxxxx xxxxxx
1254 11.1,   UYN,  S+:DYN,   PZE;      "001 100 01 xx xx xxxxxx xxxxxx xxxxxx
1255 12,     UYN,  S-x,      PZE;      "001 001 xx xx xx xxxxxx xxxxxx xxxxxx
1256 12.1,   UYN,  S-:DYN,   PZE;      "001 101 01 xx xx xxxxxx xxxxxx xxxxxx
1257 13,     UYN,  S=x,      PZE;      "001 010 xx xx xx xxxxxx xxxxxx xxxxxx
1258 13.1,   UYN,  S=:DYN,   PZE;      "001 110 01 xx xx xxxxxx xxxxxx xxxxxx
1259 14,     UYN,  S=x,      PZE;      "001 011 xx xx xx xxxxxx xxxxxx xxxxxx
1260 14.1,   UYN,  S=:DYN,   PZE;      "001 111 01 xx xx xxxxxx xxxxxx xxxxxx
1261 15,     UYN,  x+S,      PZE;      "001 100 xx xx xx xxxxxx xxxxxx xxxxxx
1262 16,     UYN,  x-S,      PZE;      "001 101 xx xx xx xxxxxx xxxxxx xxxxxx
1263 17,     YN,   x=S,      PZE;      "001 110 xx xx xx xxxxxx xxxxxx xxxxxx
1264 18,     YN,   x=S,      PZE;      "001 111 xx xx xx xxxxxx xxxxxx xxxxxx
1265 19,     PLUS(x), PZE; :STAT, :DYN; "001 110 xx xx 01 xxxxxx xxxxxx xxxxxx
1266 20,     MINS(x), PZE; :STAT, :DYN; "001 111 xx xx 01 xxxxxx xxxxxx xxxxxx
1267
1268 21,     UYN,  B+x,      PZE;      "100 000 xx xx xx xxxxxx xxxxxx xxxxxx
1269 21.1,   UYN,  B+:DYN,   PZE;      "100 100 01 xx xx xxxxxx xxxxxx xxxxxx
1270 22,     UYN,  B-x,      PZE;      "100 001 xx xx xx xxxxxx xxxxxx xxxxxx
1271 22.1,   UYN,  B-:DYN,   PZE;      "100 101 01 xx xx xxxxxx xxxxxx xxxxxx
1272 23,     UYN,  B=x,      PZE;      "100 010 xx xx xx xxxxxx xxxxxx xxxxxx
1273 23.1,   UYN,  B=:DYN,   PZE;      "100 110 01 xx xx xxxxxx xxxxxx xxxxxx

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1274	24,	UYN, B=-x,	PZE;	"100 011 xx xx xx	XXXXXX XXXXXX XXXXXX
1275	24.1,	UYN, B=-:DYN,	PZE;	"100 111 01 xx xx	XXXXXX XXXXXX XXXXXX
1276	25,	UYN, x+B,	PZE;	"100 100 xx xx xx	XXXXXX XXXXXX XXXXXX
1277	26,	UYN, x-B,	PZE;	"100 101 xx xx xx	XXXXXX XXXXXX XXXXXX
1278	27,	YN, x=B,	PZE;	"100 110 xx xx xx	XXXXXX XXXXXX XXXXXX
1279	28,	YN, x=-B,	PZE;	"100 111 xx xx xx	XXXXXX XXXXXX XXXXXX
1280	29,	PLUSB(x),	PZE; :STAT, :DYN;	"100 110 xx xx 01	XXXXXX XXXXXX XXXXXX
1281	30,	MINB(x),	PZE; :STAT, :DYN;	"100 111 xx xx 01	XXXXXX XXXXXX XXXXXX
1282					
1283	31,	UYN, A+'x,	PZE; :DYN;	"010 100 xx xx xx	XXXXXX XXXXXX XXXXXX
1284	32,	UYN, A+'-x,	PZE; :DYN;	"010 101 xx xx xx	XXXXXX XXXXXX XXXXXX
1285	33,	UYN, A'x'x,	PZE; :DYN;	"010 110 xx xx xx	XXXXXX XXXXXX XXXXXX
1286	34,	UYN, A'x'-x,	PZE; :DYN;	"010 111 xx xx xx	XXXXXX XXXXXX XXXXXX
1287					
1288	35,	UYN, S+'x,	PZE; :DYN;	"011 100 xx xx xx	XXXXXX XXXXXX XXXXXX
1289	36,	UYN, S+'-x,	PZE; :DYN;	"011 101 xx xx xx	XXXXXX XXXXXX XXXXXX
1290	37,	UYN, S'x'x,	PZE; :DYN;	"011 110 xx xx xx	XXXXXX XXXXXX XXXXXX
1291	38,	UYN, S'x'-x,	PZE; :DYN;	"011 111 xx xx xx	XXXXXX XXXXXX XXXXXX
1292					
1293	39,	YN, MULAS(x),	PZE; :DYN;	"010 000 xx xx xx	XXXXXX XXXXXX XXXXXX
1294	40,	YN, MULAS(-x),	PZE; :DYN;	"010 001 xx xx xx	XXXXXX XXXXXX XXXXXX
1295	41,	YN, MULS(x),	PZE; :DYN;	"010 010 xx xx xx	XXXXXX XXXXXX XXXXXX
1296	42,	YN, MULS(-x),	PZE; :DYN;	"010 011 xx xx xx	XXXXXX XXXXXX XXXXXX
1297					
1298	43,	YN, DIVAS(x),	PZE; :DYN;	"011 000 xx xx xx	XXXXXX XXXXXX XXXXXX
1299	44,	YN, DIVAS(-x),	PZE; :DYN;	"011 001 xx xx xx	XXXXXX XXXXXX XXXXXX
1300	45,	YN, DIVA(x),	PZE; :DYN;	"011 010 xx xx xx	XXXXXX XXXXXX XXXXXX
1301	46,	YN, DIVA(-x),	PZE; :DYN;	"011 011 xx xx xx	XXXXXX XXXXXX XXXXXX
1302					
1303	47,	YN, F=x,	PZE;	"110 010 xx xx xx	XXXXXX XXXXXX XXXXXX
1304	47.1,	YN, F=:DYN,	PZE;	"111 010 01 xx xx	XXXXXX XXXXXX XXXXXX
1305	48,	YN, F=-x,	PZE;	"110 011 xx xx xx	XXXXXX XXXXXX XXXXXX
1306	48.1,	YN, F=-:DYN,	PZE;	"111 011 01 xx xx	XXXXXX XXXXXX XXXXXX
1307	49,	YN, F+x,	PZE; :DYN;	"110 000 xx xx xx	XXXXXX XXXXXX XXXXXX
1308	50,	YN, F-x,	PZE; :DYN;	"110 001 xx xx xx	XXXXXX XXXXXX XXXXXX
1309	51,	YN, Fx,	PZE; :DYN;	"111 000 xx xx xx	XXXXXX XXXXXX XXXXXX
1310	52,	YN, F/x,	PZE; :DYN;	"111 001 xx xx xx	XXXXXX XXXXXX XXXXXX
1311	53,	YN, x=F,	PZE;	"111 010 xx xx xx	XXXXXX XXXXXX XXXXXX
1312	54,	YN, x=-F,	PZE;	"111 011 xx xx xx	XXXXXX XXXXXX XXXXXX
1313					
1314	55,	G=x,	PZE;	"110 010 xx xx 01	XXXXXX XXXXXX XXXXXX
1315	047,	YN, G=:STAT,	PZE;	"110 010 01 xx xx	XXXXXX XXXXXX XXXXXX
1316	047.1,	YN, G=:DYN,	PZE;	"111 010 01 xx xx	XXXXXX XXXXXX XXXXXX
1317	56,	G=-x,	PZE;	"110 011 xx xx 01	XXXXXX XXXXXX XXXXXX
1318	048,	YN, G=-:STAT,	PZE;	"110 011 01 xx xx	XXXXXX XXXXXX XXXXXX
1319	048.1,	YN, G=-:DYN,	PZE;	"111 011 01 xx xx	XXXXXX XXXXXX XXXXXX
1320	57,	G+x,	PZE; :DYN;	"110 000 xx xx 01	XXXXXX XXXXXX XXXXXX
1321	049,	YN, G+:STAT,	PZE;	"110 000 01 xx xx	XXXXXX XXXXXX XXXXXX
1322	58,	G-x,	PZE; :DYN;	"110 001 xx xx 01	XXXXXX XXXXXX XXXXXX
1323	050,	YN, G-:STAT,	PZE;	"110 001 01 xx xx	XXXXXX XXXXXX XXXXXX
1324	59,	Gx,	PZE; :DYN;	"111 000 xx xx 01	XXXXXX XXXXXX XXXXXX

1325	051,	YN,	Gx:STAT,	PZE;	"111 000 01 xx xx	xxxxx	xxxxx	xxxxx
1326	60,		G/x,	PZE; :DYN;	"111 001 xx xx 01	xxxxx	xxxxx	xxxxx
1327	052,	YN,	G/:STAT,	PZE;	"111 001 01 xx xx	xxxxx	xxxxx	xxxxx
1328	61,		x=G,	PZE;	"111 010 xx xx 01	xxxxx	xxxxx	xxxxx
1329	62,		x=-G,	PZE;	"111 011 xx xx 01	xxxxx	xxxxx	xxxxx
1330								
1331	63,	UYN,	GOTO(x);		"101 010 xx 00 xx	xxxxx	xxxxx	xxxxx
1332	63.1,	UYN,	GOTO(:DYN);		"101 011 11 00 xx	xxxxx	xxxxx	xxxxx
1333	64,	UYN,	JUMP(x); :DYN;		"101 000 xx 00 xx	xxxxx	xxxxx	xxxxx
1334	65,	UYN,	JUMP(-x); :DYN;		"101 001 xx 00 xx	xxxxx	xxxxx	xxxxx
1335	66,	UYN,	GOTOR(x);		"101 010 xx 01 xx	xxxxx	xxxxx	xxxxx
1336	66.1,	UYN,	GOTOR(:DYN);		"101 011 11 01 xx	xxxxx	xxxxx	xxxxx
1337	67,	UYN,	JUMPR(x); :DYN;		"101 000 xx 01 xx	xxxxx	xxxxx	xxxxx
1338	68,	UYN,	JUMPR(-x); :DYN;		"101 001 xx 01 xx	xxxxx	xxxxx	xxxxx
1339								
1340	69,	UYN,	REP(:STAT);		"101 101 11 00 xx	xxxxx	xxxxx	xxxxx
1341	70,	UYN,	REPP(:STAT);		"101 101 11 01 xx	xxxxx	xxxxx	xxxxx
1342	71,	UYN,	REPE(:STAT);		"101 101 11 11 xx	xxxxx	xxxxx	xxxxx
1343	72,	UYN,	REPZ(:STAT);		"101 101 11 10 xx	xxxxx	xxxxx	xxxxx
1344								
1345	73,	UYN,	SUB(:STAT);		"101 110 00 00 xx	xxxxx	xxxxx	xxxxx
1346	74,	UYN,	SUBC(x);		"101 110 xx 01 xx	xxxxx	xxxxx	xxxxx
1347	74.1,	UYN,	SUBC(:DYN);		"101 111 01 01 xx	xxxxx	xxxxx	xxxxx
1348								
1349	76,	UYN,	DO(x); :STAT; :DYN;		"101 111 xx 01 xx	xxxxx	xxxxx	xxxxx
1350	77,	UYN,	DOS(x); :STAT; :DYN;		"101 111 xx 11 xx	xxxxx	xxxxx	xxxxx
1351								
1352	78,	YN,	LCA(1),	PZE;	"110 110 x0 xx xx	00000	00000	xxxxxx
1353	79,	YN,	LCS(1),	PZE;	"111 110 x0 xx xx	00000	00000	xxxxxx
1354	80,	YN,	LCAS(1),	PZE;	"110 110 x0 xx xx	00000	00010	xxxxxx
1355	81,	YN,	LCSA(1),	PZE;	"111 110 x0 xx xx	00000	00010	xxxxxx
1356	82,	YN,	RCA(1),	PZE;	"110 111 x0 xx xx	00000	00000	xxxxxx
1357	83,	YN,	RCS(1),	PZE;	"111 111 x0 xx xx	00000	00000	xxxxxx
1358	84,	YN,	RCAS(1),	PZE;	"110 111 x0 xx xx	00000	00010	xxxxxx
1359	85,	YN,	RCSA(1),	PZE;	"111 111 x0 xx xx	00000	00010	xxxxxx
1360								
1361	86,	YN,	LUA(1),	PZE;	"110 110 x0 xx xx	00000	00001	xxxxxx
1362	87,	YN,	LUS(1),	PZE;	"111 110 x0 xx xx	00000	00001	xxxxxx
1363	88,	YN,	LUAS(1),	PZE;	"110 110 x0 xx xx	00000	00011	xxxxxx
1364	89,	YN,	LUSA(1),	PZE;	"111 110 x0 xx xx	00000	00011	xxxxxx
1365	90,	YN,	RUA(1),	PZE;	"110 111 x0 xx xx	00000	00001	xxxxxx
1366	91,	YN,	RUS(1),	PZE;	"111 111 x0 xx xx	00000	00001	xxxxxx
1367	92,	YN,	RUAS(1),	PZE;	"110 111 x0 xx xx	00000	00011	xxxxxx
1368	93,	YN,	RUSA(1),	PZE;	"111 111 x0 xx xx	00000	00011	xxxxxx
1369								
1370	94,	UYN,	NORA,	PZE;	"110 110 00 xx xx	00000	00101	00000
1371	95,	UYN,	NORS,	PZE;	"111 110 00 xx xx	00000	00101	00000
1372	96,	YN,	NORAS,	PZE;	"110 110 00 xx xx	00000	00111	00000
1373								
1374	97,	YN,	TENS,	PZE;	"111 110 00 xx xx	00001	00000	00001
1375	98,	YN,	TENAS,	PZE;	"111 110 00 xx xx	00001	00000	00000

1376									
1377	99,	YN,	CLP;	"110	110	00	00	xx	11001 10000 00000
1378	100,	UYN,	INT;	"110	110	00	00	xx	11010 00000 00000
1379									
1380	101.0,	UYN,	REPO(:STAT);	"101	100	00	00	xx	xxxxxx xxxxxx xxxxxx
1381	101.1,	UYN,	REP1(:STAT);	"101	100	01	00	xx	xxxxxx xxxxxx xxxxxx
1382	101.2,	UYN,	REP2(:STAT);	"101	100	10	00	xx	xxxxxx xxxxxx xxxxxx
1383	101.3,	UYN,	REP3(:STAT);	"101	100	11	00	xx	xxxxxx xxxxxx xxxxxx
1384	101.4,	UYN,	REP4(:STAT);	"101	101	00	00	xx	xxxxxx xxxxxx xxxxxx
1385	101.5,	UYN,	REP5(:STAT);	"101	101	01	00	xx	xxxxxx xxxxxx xxxxxx
1386	101.6,	UYN,	REP6(:STAT);	"101	101	10	00	xx	xxxxxx xxxxxx xxxxxx
1387	101.7,	UYN,	REP7(:STAT);	"101	101	11	00	xx	xxxxxx xxxxxx xxxxxx
1388									
1389	102.0,	UYN,	REPOP(:STAT);	"101	100	00	01	xx	xxxxxx xxxxxx xxxxxx
1390	102.1,	UYN,	REP1P(:STAT);	"101	100	01	01	xx	xxxxxx xxxxxx xxxxxx
1391	102.2,	UYN,	REP2P(:STAT);	"101	100	10	01	xx	xxxxxx xxxxxx xxxxxx
1392	102.3,	UYN,	REP3P(:STAT);	"101	100	11	01	xx	xxxxxx xxxxxx xxxxxx
1393	102.4,	UYN,	REP4P(:STAT);	"101	101	00	01	xx	xxxxxx xxxxxx xxxxxx
1394	102.5,	UYN,	REP5P(:STAT);	"101	101	01	01	xx	xxxxxx xxxxxx xxxxxx
1395	102.6,	UYN,	REP6P(:STAT);	"101	101	10	01	xx	xxxxxx xxxxxx xxxxxx
1396	102.7,	UYN,	REP7P(:STAT);	"101	101	11	01	xx	xxxxxx xxxxxx xxxxxx
1397									
1398	103.0,	UYN,	REPOZ(:STAT);	"101	100	00	10	xx	xxxxxx xxxxxx xxxxxx
1399	103.1,	UYN,	REP1Z(:STAT);	"101	100	01	10	xx	xxxxxx xxxxxx xxxxxx
1400	103.2,	UYN,	REP2Z(:STAT);	"101	100	10	10	xx	xxxxxx xxxxxx xxxxxx
1401	103.3,	UYN,	REP3Z(:STAT);	"101	100	11	10	xx	xxxxxx xxxxxx xxxxxx
1402	103.4,	UYN,	REP4Z(:STAT);	"101	101	00	10	xx	xxxxxx xxxxxx xxxxxx
1403	103.5,	UYN,	REP5Z(:STAT);	"101	101	01	10	xx	xxxxxx xxxxxx xxxxxx
1404	103.6,	UYN,	REP6Z(:STAT);	"101	101	10	10	xx	xxxxxx xxxxxx xxxxxx
1405	103.7,	UYN,	REP7Z(:STAT);	"101	101	11	10	xx	xxxxxx xxxxxx xxxxxx
1406									
1407	104.0,	UYN,	REPOE(:STAT);	"101	100	00	11	xx	xxxxxx xxxxxx xxxxxx
1408	104.1,	UYN,	REP1E(:STAT);	"101	100	01	11	xx	xxxxxx xxxxxx xxxxxx
1409	104.2,	UYN,	REP2E(:STAT);	"101	100	10	11	xx	xxxxxx xxxxxx xxxxxx
1410	104.3,	UYN,	REP3E(:STAT);	"101	100	11	11	xx	xxxxxx xxxxxx xxxxxx
1411	104.4,	UYN,	REP4E(:STAT);	"101	101	00	11	xx	xxxxxx xxxxxx xxxxxx
1412	104.5,	UYN,	REP5E(:STAT);	"101	101	01	11	xx	xxxxxx xxxxxx xxxxxx
1413	104.6,	UYN,	REP6E(:STAT);	"101	101	10	11	xx	xxxxxx xxxxxx xxxxxx
1414	104.7,	UYN,	REP7E(:STAT);	"101	101	11	11	xx	xxxxxx xxxxxx xxxxxx
1415									
1416	105.0,	UYN,	SUB0(:STAT);	"101	110	00	00	xx	xxxxxx xxxxxx xxxxxx
1417	105.1,	UYN,	SUB1(:STAT);	"101	110	01	00	xx	xxxxxx xxxxxx xxxxxx
1418	105.2,	UYN,	SUB2(:STAT);	"101	110	10	00	xx	xxxxxx xxxxxx xxxxxx
1419	105.3,	UYN,	SUB3(:STAT);	"101	110	11	00	xx	xxxxxx xxxxxx xxxxxx
1420	105.4,	UYN,	SUB4(:STAT);	"101	111	00	00	xx	xxxxxx xxxxxx xxxxxx
1421	105.5,	UYN,	SUB5(:STAT);	"101	111	01	00	xx	xxxxxx xxxxxx xxxxxx
1422	105.6,	UYN,	SUB6(:STAT);	"101	111	10	00	xx	xxxxxx xxxxxx xxxxxx
1423	105.7,	UYN,	SUB7(:STAT);	"101	111	11	00	xx	xxxxxx xxxxxx xxxxxx
1424	105.8,	UYN,	SUB8(:STAT);	"101	110	00	10	xx	xxxxxx xxxxxx xxxxxx
1425	105.9,	UYN,	SUB9(:STAT);	"101	110	01	10	xx	xxxxxx xxxxxx xxxxxx
1426	105.10,	UYN,	SUB10(:STAT);	"101	110	10	10	xx	xxxxxx xxxxxx xxxxxx

1427	105.11, UYN,	SUB11(:STAT);	"101 110 11 10 xx	xxxxxx xxxxxx xxxxxx
1428	105.12, UYN,	SUB12(:STAT);	"101 111 00 10 xx	xxxxxx xxxxxx xxxxxx
1429	105.13, UYN,	SUB13(:STAT);	"101 111 01 10 xx	xxxxxx xxxxxx xxxxxx
1430	105.14, UYN,	SUB14(:STAT);	"101 111 10 10 xx	xxxxxx xxxxxx xxxxxx
1431	105.15, UYN,	SUB15(:STAT);	"101 111 11 10 xx	xxxxxx xxxxxx xxxxxx
1432				
1433	106, UYN,	SUBCD(x);	"101 110 xx 11 xx	xxxxxx xxxxxx xxxxxx
1434	106.1, UYN,	SUBCD(:DYN);	"101 111 01 11 xx	xxxxxx xxxxxx xxxxxx
1435				
1436	107, UYN,	LVIFA(1), PZE;	"110 110 x0 xx xx	11111 00000 0000x
1437	108, UYN,	LVIFAC(1), PZE;	"110 110 x0 xx xx	11111 00010 0000x
1438	109, UYN,	IFA(1), PZE;	"110 110 x0 xx xx	11110 10000 0000x
1439	110, UYN,	IFAC(1), PZE;	"110 110 x0 xx xx	11110 10010 0000x
1440	111, UYN,	LVIFS(1), PZE;	"111 110 x0 xx xx	11111 00000 0000x
1441	112, UYN,	LVIFSC(1), PZE;	"111 110 x0 xx xx	11111 00010 0000x
1442	113, UYN,	IFS(1), PZE;	"111 110 x0 xx xx	11110 10000 0000x
1443	114, UYN,	IFSC(1), PZE;	"111 110 x0 xx xx	11110 10010 0000x
1444				
1445	115, YN,	LVIFON(1);	"111 110 x0 00 xx	11101 0000x xxxxxx
1446	116, YN,	LVIFOFF(1);	"110 110 x0 00 xx	11101 0000x xxxxxx
1447	117, YN,	IFON(1);	"111 110 x0 00 xx	11100 1000x xxxxxx
1448	118, YN,	IFOFF(1);	"110 110 x0 00 xx	11100 1000x xxxxxx
1449	119, YN,	AFON(1);	"111 110 x0 00 xx	11100 0000x xxxxxx
1450	120, YN,	AFOFF(1);	"110 110 x0 00 xx	11100 0000x xxxxxx
1451	121, YN,	IVON;	"111 110 00 00 xx	11000 00000 00000
1452	122, YN,	IVOFF;	"110 110 00 00 xx	11000 00000 00000
1453	123, YN,	OVON;	"111 110 00 00 xx	11000 10000 00000
1454	124, YN,	OVOFF;	"110 110 00 00 xx	11000 10000 00000
1455	125, YN,	ITVON;	"111 110 00 00 xx	11001 00000 00000
1456	126, YN,	MEMPROT;	"111 110 11 00 xx	11110 11000 00000
1457				
1458	127, UYN,	TRAA, PZE;	"110 110 00 xx xx	00000 01000 00000
1459	128, UYN,	TRAS, PZE;	"110 110 00 xx xx	00000 01001 00000
1460	129, UYN,	TRAB, PZE;	"110 110 00 xx xx	00000 01010 00000
1461	130, UYN,	TRSA, PZE;	"110 110 00 xx xx	00000 01000 00001
1462	131, UYN,	TRSS, PZE;	"110 110 00 xx xx	00000 01001 00001
1463	132, UYN,	TRSB, PZE;	"110 110 00 xx xx	00000 01010 00001
1464	133, UYN,	TRBA, PZE;	"110 110 00 xx xx	00000 01000 00010
1465	134, UYN,	TRBS, PZE;	"110 110 00 xx xx	00000 01001 00010
1466	135, UYN,	TRBB, PZE;	"110 110 00 xx xx	00000 01010 00010
1467				
1468	136, UYN,	TRANA, PZE;	"110 111 00 xx xx	00000 01000 00000
1469	137, UYN,	TRANS, PZE;	"110 111 00 xx xx	00000 01001 00000
1470	138, UYN,	TRANB, PZE;	"110 111 00 xx xx	00000 01010 00000
1471	139, UYN,	TRSNA, PZE;	"110 111 00 xx xx	00000 01000 00001
1472	140, UYN,	TRSNS, PZE;	"110 111 00 xx xx	00000 01001 00001
1473	141, UYN,	TRSNB, PZE;	"110 111 00 xx xx	00000 01010 00001
1474	142, UYN,	TRBNA, PZE;	"110 111 00 xx xx	00000 01000 00010
1475	143, UYN,	TRBNS, PZE;	"110 111 00 xx xx	00000 01001 00010
1476	144, UYN,	TRBNB, PZE;	"110 111 00 xx xx	00000 01010 00010
1477	'end'			

```

1478
1479 'begin'          count0 = M[ 0], count1 = M[ 1], count2 = M[ 2],
1480 count3 = M[ 3], count4 = M[ 4], count5 = M[ 5], count6 = M[ 6],
1481 count7 = M[ 7], count = count7,
1482 link0 = M[ 8], link1 = M[ 9], link2 = M[10], link3 = M[11],
1483 link4 = M[12], link5 = M[13], link6 = M[14], link7 = M[15],
1484 link8 = M[16], link9 = M[17], link10 = M[18], link11 = M[19],
1485 link12 = M[20], link13 = M[21], link14 = M[22], link15 = M[23],
1486 link = link0,
1487 D = M[63];});
1488
1489 stringsymcount:= stringsymcount + 1
1490 end Init stringsym;
1491
1492 comment:
1493
1494 11. Code produce equipment.
1495
1496 Algorithm:;
1497
1498 procedure PRODUCE INSTR CODE;
1499 begin integer cond,cond for UYN,cond for PZE,cond for minus,
1500 function part,X8 word;
1501 cond:= INF WORD - INF WORD : t5 × t5;
1502 cond:= cond : t1; function part:= INF WORD - cond × t1;
1503 cond for UYN:= cond : 4;
1504 cond:= cond - cond for UYN × 4;
1505 cond for PZE:= cond : t1;
1506 cond for minus:= cond - cond for PZE × t1;
1507 ERROR(INF WORD = 1,1000);
1508 if UYN > 0 then
1509 ERROR(cond for UYN=0 ∨ cond for UYN=1 ∧ UYN=U symbol,1010);
1510 if PZE > 0 then ERROR(cond for PZE = 0,1020);
1511 if minus for right operand then ERROR(cond for minus = 0,1030);
1512 if 1 (0 < value of operand ∧ value of operand < t15) then
1513 begin ERROR (true, 1040); value of operand:= 0 end;
1514 X8 word:= abs(
1515 function part +
1516 (if minus for right operand then t21 else 0) +
1517 (if UYN = U symbol then 1 else
1518 if UYN = Y symbol then 2 else
1519 if UYN = N symbol then 3 else 0) × t15 +
1520 (if PZE = P symbol then 1 else
1521 if PZE = Z symbol then 2 else
1522 if PZE = E symbol then 3 else 0) × t17 +
1523 value of operand);
1524 PR binary number(d26 INF WORD,X8 word)
1525 end PRODUCE INSTR CODE;
1526
1527 procedure PRODUCE NUMBER CODE;
1528 if type of number=integral type ∨ type of number=octal type then

```

```

1529 PR integral number(real to int(value of number)) else
1530 PR real number(value of real number);
1531
1532 procedure PRODUCE EXPR CODE(expr);
1533 PR integral number(real to int(expr));
1534
1535 integer procedure real to int (r); value r; real r;
1536 begin integer sgn, i;
1537   real q;
1538   sgn:= sign (1 / r); r:= abs (r); q:= entier (r / real t26);
1539   ERROR (q ≠ 0, 1045); i:= abs (r - q × real t26);
1540   real to int:=(if entier(q/t1)×t1=q then i else i+t26)×sgn
1541 end real to int;
1542
1543 procedure PR binary number(d26,w);
1544 value d26,w; boolean d26; integer w;
1545 if second scan then
1546 PR integral number (if d26 then t26 + w else w);
1547
1548 procedure PR integral number(i); value i; integer i;
1549 if second scan then
1550 begin cntr:= cntr + 1; words[cntr]:= i;
1551   if cntr = 1 then address old:= address counter;
1552   if cntr = 511 then PUNCH;
1553   PRINT octal(9,i,false)
1554 end PR integral number;
1555
1556 procedure PR real number(r); value r; real r;
1557 begin real array R[1:1];
1558   integer array I[1:2];
1559   R[1]:= r; TO DRUM(R,153598); FROM DRUM(I,153598);
1560   PR integral number(I[1]); Add to ad cntr(1); PRINT LINE;
1561   PR integral number(I[2])
1562 end PR real number;
1563
1564 procedure PRINT octal(n,x,punch);
1565 value n,x; integer n,x; boolean punch;
1566 begin boolean neg;
1567   integer p8, digit, i;
1568   neg:= 1 / x < 0; if neg then ERROR (n < 9, 1060); x:= abs (x);
1569   p8:= 8 ↑ (n - 1); if x > p8 × 8 then
1570   begin ERROR (true, 1065); x:= x - x : (p8 × 8) × (p8 × 8) end;
1571   if first scan = second scan then
1572   begin PRSYM(apostrophesymbol);
1573     if punch then PUSYM(apostrophesymbol)
1574   end;
1575   if n= 6 then i:= 2 else if n = 9 then i:= 13;
1576   for p8:= p8, p8 : 8 while p8 ≠ 0 do
1577   begin digit:= x : p8; x:= x - digit × p8;
1578     digit:= if neg then 7 - digit else digit;
1579     if first scan = second scan then

```



```

1580     begin PRSYM(digit); if punch then PUSYM(digit) end else
1581     begin line buffer[i]:= digit; i:= i+1 end;
1582     end;
1583     if first scan = second scan then
1584     begin PRSYM(apostrophesymbol);
1585     if punch then PUSYM(apostrophesymbol)
1586     end;
1587     end PRINT octal;
1588
1589     integer cntr, address old;
1590     boolean IP;
1591     integer array words[1:511];
1592
1593     procedure PUNCH;
1594     if IP then punch IP else punch BI;
1595
1596     procedure single IP (word); value word; integer word;
1597     begin integer q, hep;
1598     if 1 / word > 0 then q:= t6 else
1599     begin q:= t6 + t5; word:= word - t26 end;
1600     hep:= word : t21; word:= word - hep × t21; PUHEP (q + hep);
1601     hep:= word : t14; word:= word - hep × t14; PUHEP ( hep);
1602     hep:= word : t7; PUHEP (hep); PUHEP (word - hep × t7)
1603     end single IP;
1604
1605     procedure punch IP;
1606     if initialization ∧ cntr≠0 then
1607     begin integer i, cntr1;
1608     for i:= 1 step 1 until 10 do PUHEP(0);
1609     cntr1:= if address old= 0 then cntr+1 else cntr;
1610     if cntr > t8 then
1611     single IP((cntr1 - t8) × t18 + address old + t26 - 1) else
1612     single IP(cntr1 × t18 + address old - 1);
1613     for i:=1 step 1 until cntr do single IP(words[i]);
1614     cntr:=0;
1615     end punch IP;
1616
1617     procedure single BI(word, c1, c2);
1618     value word, c1, c2; integer word; boolean c1, c2;
1619     begin integer i, p, q, odd;
1620     integer array hep[1:5];
1621     p:= q:= word; odd:= if q≠ 0 then sign(q) else sign(1/q);
1622     if odd= -1 then
1623     begin hep[5]:= 4; p:= q:= q-t26 end else hep[5]:= 0;
1624     for i:= 1 step 1 until 26 do
1625     begin odd:= EVEN(q)×odd; q:= q : 2 end;
1626     q:= p;
1627     for i:= 1 step 1 until 4 do
1628     begin q:= q : 64; hep[i]:= p-q× 64; p:= q end;
1629     hep[5]:= hep[5]+p+(if odd = 1 then 32 else 0)+
1630     (if c1 then 16 else 0)+(if c2 then 8 else 0);

```

```

1631   for i:= 5 step -1 until 1 do PUHEP(hep[i])
1632 end single BI;
1633
1634 procedure punch BI;
1635 if  $\neg$  initialization  $\wedge$  cntr  $\neq$  0 then
1636 begin integer i, cntr1;
1637   for i:= 1 step 1 until 10 do PUHEP(0);
1638   cntr1:= if address old= 0 then cntr+1 else cntr;
1639   if cntr > t8 then
1640     single BI((cntr1-t8)xt18+address old+t26-1, true, true) else
1641     single BI(cntr1  $\times$  t18 + address old - 1, true, true);
1642   for i:= 1 step 1 until cntr do single BI(words[i], false, false);
1643   cntr:= 0;
1644 end punch BI;
1645
1646 procedure Add to ad cntr(i); value i; integer i;
1647 begin if address counter < 0  $\vee$  address counter > sixty four K then
1648   begin fixt(12,0,address counter);
1649   address counter:=0; ERROR( true ,2010)
1650   end;
1651   if i  $\neq$  1  $\wedge$  i  $\neq$  0 then PUNCH; PR ad cntr;
1652   address counter:= address counter + i
1653 end Add to ad cntr;
1654
1655 comment:
1656
1657 12. Some Boolean procedures.
1658
1659 Algorithm:;
1660
1661 boolean procedure is adding operator(s); value s; integer s;
1662 is adding operator:= s = plus symbol  $\vee$  s = minus symbol;
1663
1664 boolean procedure is PZE symbol(s); value s; integer s;
1665 is PZE symbol:= s = P symbol  $\vee$  s = Z symbol  $\vee$ 
1666   s = E symbol  $\vee$  s = PZE symbol;
1667
1668 boolean procedure is UYN symbol(s); value s; integer s;
1669 is UYN symbol:= s = U symbol  $\vee$  s = Y symbol  $\vee$  s = N symbol  $\vee$ 
1670   s = YN symbol  $\vee$  s = UYN symbol;
1671
1672 boolean procedure is register symbol(s); value s; integer s;
1673 begin
1674   procedure A(r,i,v); value r,i,v; integer r,i,v;
1675   if s = r then
1676     begin is register symbol:= true; index of register:= i;
1677     value of register:= v; goto end
1678   end A;
1679
1680   is register symbol:= false;
1681   A(F symbol,1,57); A(G symbol,2,58); A(A symbol,3,59);

```

```

1682     A(S symbol,4,60); A(B symbol,5,61);
1683 end:
1684 end;
1685
1686 boolean procedure is operator symbol(s); value s; integer s;
1687 is operator symbol:= s = plus symbol ∨ s = minus symbol ∨
1688     s = times symbol ∨ s = over symbol ∨
1689     s = equals symbol ∨ s = logic plus symbol ∨
1690     s = logic times symbol;
1691
1692 boolean procedure is letter(s); value s; integer s;
1693 is letter:= 10 ≤ s ∧ s ≤ 35;
1694
1695 boolean procedure is digit(s); value s; integer s;
1696 is digit:= 0 ≤ s ∧ s ≤ 9;
1697
1698 boolean procedure is layout(s); value s; integer s;
1699 is layout:= s = space symbol ∨ s = tab symbol;
1700
1701 boolean procedure is stat sep(s); value s; integer s;
1702 is stat sep:= s = nclr symbol ∨ s = semicolon symbol ∨
1703     s = quote symbol;
1704
1705 integer procedure index of operator(s); value s; integer s;
1706 index of operator:= if s = plus symbol then 1 else
1707     if s = times symbol then 2 else
1708     if s = over symbol then 3 else
1709     if s = equals symbol then 4 else
1710     if s = logic plus symbol then 5 else
1711     if s = logic times symbol then 6 else
1712     ERROR( true ,2020);
1713
1714 comment:
1715
1716 13. Treatment of Errors.
1717
1718 Algorithm;
1719
1720 boolean CHECK fault;
1721
1722 integer procedure ERROR(B,n); value B,n; Boolean B; integer n;
1723 if B then
1724 begin PRINT LINE;
1725     PRINTTEXT(error nr :↓); ABSFIXT(4,0,n);
1726     PR synt unit ( synt unit ); ERROR:=1;
1727     if first scan then
1728     begin SPACE(50 - printpos); ABSFIXT(6,0,line number) end;
1729     PRSYM(nclr symbol)
1730 end ERROR;
1731
1732 integer procedure CHECK(s,n); value s,n; integer s,n;

```

```

1733 if synt unit = s then
1734 begin CHECK:= 1; CHECK fault:= false end else
1735 begin CHECK:= ERROR (true, n); PRSYM(nlcr symbol);
1736 PRINTTEXT (←synt unit should be: ↓); PR synt unit (s);
1737 PRSYM(nlcr symbol);
1738 CHECK fault:= true
1739 end CHECK;
1740
1741 integer procedure REQUIRE (s, n); value s, n; integer s, n;
1742 begin REQUIRE:= CHECK (s, n); if CHECK fault then
1743 L: begin RE;
1744 if synt unit = s then else
1745 if synt unit = statement separator ∨
1746 synt unit = end symbol then
1747 CHECK fault:= true else goto L
1748 end
1749 end REQUIRE;
1750
1751 procedure PR synt unit (s); value s; integer s;
1752 if s < 127 then PRSYM (s) else
1753 begin
1754 procedure a(p,r); value p; integer p; string r;
1755 if s = p then
1756 begin PRINTTEXT (r); goto exit end a;
1757
1758 a(begin symbol, ←'begin' ↓); a(end symbol, ←'end' ↓);
1759 a(SKIP symbol, ←'skip' ↓); a(DYN M symbol, ←<dyn m symbol> ↓);
1760 a(logic plus symbol, ←'+' ↓); a(logic times symbol, ←'×' ↓);
1761 a(statement separator, ←<statement separator> ↓);
1762 a(MI declaration symbol, ←'mt' ↓); a(identifier, ←<identifier> ↓);
1763 a(number, ←<number> ↓);
1764 a(function identifier, ←<function identifier> ↓);
1765 PRINT (s); exit:
1766 end PR synt unit;
1767
1768 comment:
1769
1770 14. Declaration and initialization of symbols.
1771
1772 Algorithm:;
1773
1774 integer space symbol, tab symbol, nlcr symbol, comma symbol,
1775 G symbol, A symbol, S symbol, C symbol, T symbol, D symbol, B symbol,
1776 M symbol, pr sub symbol, pr bus symbol, times symbol, over symbol,
1777 plus symbol, minus symbol, equals symbol, F symbol, E symbol,
1778 N symbol, P symbol, Y symbol, U symbol, Z symbol, point symbol,
1779 lower ten symbol, colon symbol, apostrophe symbol, quote symbol,
1780 semicolon symbol, open symbol, sub symbol, close symbol,
1781 bus symbol, letter b, letter e, letter i, letter S, letter M,
1782 begin symbol, end symbol, BI symbol, IP symbol, SKIP symbol,
1783 DYN M symbol, type of DYN M symbol, UYN symbol, YN symbol,

```

```

1784     PZE symbol, logic plus symbol, logic times symbol,
1785     statement separator, M declaration symbol, identifier, number,
1786     function identifier, synt unit, underline, bar;
1787
1788 procedure INITIALIZE RESYM;
1789 begin integer n1cr, tab, not, question mark, symcount, hep;
1790     integer procedure stringsym;
1791     begin integer sym;
1792     L: sym:= STRINGSYMBOL (symcount, †|? |
1793         †12?4??78??7?? ? ??3?56??9 ??????0??t?vw??z†
1794         ??????<s?u??xy??_?? ?-??l?no??r??????jk?m?
1795         ?pq??,?????ab?d??gh??,????+??c?ef??i†?†??†
1796
1797         †\X?=? ?](??†??|? ??/?;[??) ??????^??T?VW??Z†
1798         ??????>S?U??XY??'?? ?†??L?NO??R??????JK?M?
1799         ?PQ????????AB?D??GH??:"??C?EF??I†?†??†);
1800     symcount:= symcount + 1;
1801     if sym = n1cr V sym = tab then goto L;
1802     if sym = underline V sym = bar then symcount:= symcount + 1;
1803     stringsym:= if sym = not then dummy code else
1804     if sym = question mark then error code else sym
1805 end stringsym;
1806
1807     not:= question mark:= underline:= bar:= n1cr:= tab:= -1;
1808     dummy code:= -1; error code:= -2; symcount:= 0;
1809     not:=stringsym; question mark:=stringsym; underline:=stringsym;
1810     stringsym; bar:= stringsym; n1cr:= stringsym; tab:= stringsym;
1811     lower case:= 122; upper case:= 124;
1812     lower case code:= 0; upper case code:= 128;
1813     for case code:= lower case code, upper case code do
1814     for hep:= 0 step 1 until 127 do
1815     symcode[case code + hep]:= stringsym;
1816     symcode[lower case code+26]:=symcode[upper case code+26]:=n1cr;
1817     symcode[lower case code+62]:=symcode[upper case code+62]:=tab;
1818     symcode[upper case code+64]:=not;
1819     symcode[upper case code+91]:=question mark;
1820     case code:= lower case code
1821 end INITIALIZE RESYM;
1822
1823 procedure INITIALIZE symbols;
1824 begin integer i;
1825     procedure R(s); integer s;
1826     begin L: s:= RESYM1; if s = space symbol V s = tab symbol V
1827     s = n1cr symbol V s = comma symbol then goto L
1828     else if 37 ≤ s & s ≤ 62 then s:= s - 27
1829     end R;
1830
1831     procedure P(s); integer s;
1832     s:= i:= i + 1;
1833

```

```

1834     INITIALIZE RESYM;
1835     space symbol:=RESYM1; tab symbol:=RESYM1; comma symbol:=RESYM1;
1836     nlcr symbol:= RESYM1;
1837     R(G symbol);R(A symbol); R(S symbol); R(C symbol); R(T symbol);
1838     R(D symbol);R(B symbol); R(M symbol); R(pr sub symbol);
1839     R(pr bus symbol);R(times symbol);R(over symbol);R(plus symbol);
1840     R(minus symbol); R(equals symbol); R(F symbol); R(E symbol);
1841     R(N symbol); R(P symbol); R(Y symbol); R(U symbol);R(Z symbol);
1842     R(point symbol);R(lower ten symbol); R(colon symbol);
1843     R(apostrophe symbol); R(quote symbol); R(semicolon symbol);
1844     R(open symbol); sub symbol:= open symbol; R(close symbol);
1845     bus symbol:= close symbol; R(letter b); R(letter e);
1846     R(letter i); R(letter S); R(letter M);
1847     i:= 127;
1848     P(begin symbol);P(end symbol); P(SKIP symbol); P(DYN M symbol);
1849     P(UYN symbol);P(YN symbol);P(PZE symbol);P(logic plus symbol);
1850     P(logic times symbol); P(statement separator);
1851     P(MF declaration symbol);P(identifier); P(number);
1852     P(function identifier);P(BI symbol); P(IP symbol)
1853     end INITIALIZE symbols;
1854
1855     comment:
1856
1857     15. Other auxiliary equipment.
1858
1859     Algorithm;
1860
1861     integer array block[0:50], ELAN line[1:200], line buffer[-1:200];
1862     boolean first scan,second scan,initialization,declaration,
1863     minus for right operand,new identifier,
1864     not behind last end, punch list;
1865     integer declared,cntr of begins,block number,nr of begins,
1866     sixty four K,MF declared and defined,MF declared,
1867     type of number,real type,integral type,octal type,UYN,PZE,
1868     index of register,value of register,right operand,
1869     left operand,operator,register,fctn,type of identifier,
1870     value of identifier,type of function identifier,
1871     number of functions,t0,t1,t2,t3,t4,t5,t6,t7,t8,t9,t10,t11,t12,
1872     t13,t14,t15,t16,t17,t18,t19,t20,t21,t22,t23,t24,t25,t26,
1873     symbol,next symbol,reading ptr,ptr of text,max of ELAN line,
1874     line number,max of num,max block number,line counter,
1875     fill pointer;
1876     real value of operand,value of number,value of real number,
1877     address counter,real t26;
1878
1879     procedure INITIALIZE other variables;
1880     begin real ti;
1881     real procedure d;
1882     begin d:= ti; ti:= ti x 2 end d;
1883
1884     declared:= 10; MF declared:= 11; MF declared and defined:= 12;

```

```

1885     real type:= 1; integral type:= octal type:= 2;
1886     t1 :=1; t0 :=d; t1 :=d; t2 :=d; t3 :=d; t4 :=d; t5 :=d; t6 :=d;
1887     t7 :=d; t8 :=d; t9 :=d; t10:=d; t11:=d; t12:=d; t13:=d; t14:=d;
1888     t15:=d; t16:=d; t17:=d; t18:=d; t19:=d; t20:=d; t21:=d; t22:=d;
1889     t23:=d; t24:=d; t25:=d;
1890     real t26:= d; t26:= 1 - real t26;
1891     sixty four K:= t16; max of ELAN line:= 200;
1892     max of buffer:= min of drum:= t12;
1893     max of drum:= 37.5 × max of buffer - 1;
1894     max of inf list:= 22 × t10;
1895     pointer of ptr of inf list:=ptr of inf list:=1;max of num:=0;
1896     end fctn part:= 10 000; contents of[ptr of inf list]:= 0;
1897     line pointer:= drum pointer:= 0;
1898     place enough:= IP:= true;
1899
1900     line buffer[ 1]:= line buffer[ 8]:= line buffer[12]:=
1901     line buffer[22]:= apostrophesymbol;
1902     line buffer[ 9]:= colon symbol;
1903     line buffer[10]:= line buffer[11]:= line buffer[23]:=
1904     line buffer[24]:= space symbol;
1905
1906     begin integer p,m,n,A,i,s;
1907         boolean end;
1908     L0: i:= 0; declaration:=true;
1909     L1: s:= RESYM1; if 37 < s ^ s < 62 then s:= s - 27;
1910         if 7 is letter(s) then goto L1;
1911         n:= A:= 0; p:= ptr of inf list; i:= i + 1;
1912     L2: n:= n + 1; A:= A × t6 + s + 1; s:= RESYM1;
1913         if 37 < s ^ s < 62 then s:= s - 27;
1914         end:= 7(is letter(s) ∨ is digit(s));
1915         if n = n : 4 × 4 ∨ end then
1916         begin p:= p + 1; ERROR(p > max of inf list,2000);
1917             contents of[p]:= A; A:= 0
1918         end;
1919         if 7 end then goto L2;
1920         m:= p - ptr of inf list; contents of[ptr of inf list]:= m;
1921         contents of[p]:= contents of[p] × t6 ^ (m × 4 - n);
1922         A:=if s = open symbol then t8 else
1923             if s = close symbol then t9 else
1924             if s = over symbol then t10 else 0;
1925         if ptr of inf list = 1 then
1926         begin
1927             pointer of ptr of inf list:=
1928                 ptr of inf list:= ptr of inf list + p;
1929             STORE in contents of(st(st(st(0,
1930                 0),
1931                 0),
1932                 STORE in contents of(st(0,
1933                     i + A))
1934             ))
1935         end else

```

```

1936      STORE letgits with(i + A);
1937      if s ≠ semicolon symbol then goto L1;
1938      number of functions:= i; end fctn part:=ptr of inf list - 1;
1939      declaration:= false
1940      end
1941      end INITIALIZE other variables;
1942
1943      comment:
1944
1945      16. Printing equipment.
1946
1947      Algorithm:;
1948
1949      procedure PR ELAN SYM(s); value s; integer s;
1950      if linenumber < 0 then
1951      begin if s=nlcr symbol then line number:=line number+1 end else
1952      if s = nlcr symbol then line counter:= line counter + 1 else
1953      begin if line counter > 4 then
1954      begin PRINT LINE;
1955      line buffer[0]:= linenumber:= linenumber + line counter;
1956      if second scan ^ LINE NUMBER ≠ 1 then NEW PAGE;
1957      fill pointer:= 24; line counter:= 0
1958      end else
1959      if line counter > 0 then
1960      begin for line counter:=line counter-1 while line counter>0 do
1961      begin PRINT LINE;
1962      line buffer[0]:= linenumber:= linenumber + 1
1963      end;
1964      fill pointer:= 24; line counter:= 0
1965      end;
1966      if second scan then
1967      begin fill pointer:= fill pointer + 1;
1968      line buffer[fill pointer]:=s;
1969      if fill pointer = 200 then
1970      begin PRINT LINE; fill pointer:= 24 end
1971      end;
1972      if s = semicolon symbol then PRINT LINE
1973      end PR ELAN SYM;
1974
1975      procedure PR ad cntr;
1976      if second scan then PRINT octal(6,address counter,false);
1977
1978      procedure PRINT LINE;
1979      if second scan then
1980      begin integer i;
1981      if line buffer[0] > 0 then
1982      begin ABSFIXT(6,0,line buffer[0]); line buffer[0]:=-1
1983      end else space(8);
1984      if line buffer[2] >0 then
1985      begin for i:= 1 step 1 until 11 do PRSYM(line buffer[i]);
1986      line buffer[2]:=-1

```



```

1987     end else
1988     if line buffer[-1]>2 then
1989     begin ABSFIXT(6,0,line buffer[-1]-2);
1990     line buffer[-1]:= -1; SPACE(3)
1991     end else SPACE(11);
1992     if line buffer[13] > 0 then
1993     begin for i:=12 step 1 until 24 do PRSYM(line buffer[i]);
1994     line buffer[13]:= -1
1995     end else SPACE(13);
1996     for i:=25 step 1 until fill pointer do
1997     begin PRSYM(line buffer[i]); if line buffer[i]≠tab symbol then
1998     line buffer[i]:=space symbol
1999     end;
2000     PRSYM(nlcr symbol)
2001 end PRINT LINE;
2002
2003 procedure PR list(entry); integer entry;
2004 begin comment This procedure prints out the interesting part of
2005 the namelist. If you want it punched, please punch after the
2006 last 'end' the symbols "nl".;
2007 integer i,q1,q2,q3,q4,marge;
2008
2009 procedure p sym(q); value q; integer q;
2010 if q ≠ -1 then P(q);
2011
2012 procedure P(q); value q; integer q;
2013 begin PRSYM(q); if punch list then PUSYM(q) end P;
2014
2015 procedure S(q); value q; integer q;
2016 begin integer end space;
2017 end space:= printpos + q;
2018 L: if((printpos + 1) : 8 + 1) × 8 < end space then
2019 begin TAB; if punch list then PUSYM(tab symbol);
2020 goto L
2021 end else
2022 begin if punch list then PUSPACE(end space - printpos);
2023 SPACE(end space - printpos);
2024 end
2025 end S;
2026
2027 procedure A(n,m,x); value n,m,x; integer n,m; real x;
2028 begin ABSFIXT(n,m,x); if punch list then ABSFIXP(n,m,x) end A;
2029
2030 procedure F(n,m,x); value n,m,x; integer n,m; real x;
2031 begin FIXT(n,m,-x); if punch list then FIXP(n,m,x) end F;
2032
2033 procedure pr list(entry1); value entry1; integer entry1;
2034 if entry1 ≠ 0 then
2035 begin integer num;
2036 boolean write;
2037 procedure PRINT name;

```

```

2038   for i:= 1 step 1 until num do
2039   begin q4:= contents of[entry1 + i];
2040       q3:= q4 : t6; q2:= q3 : t6; q1:= q2 : t6;
2041       q4:= q4 -q3 × t6 - 1; q3:= q3 - q2 × t6 - 1;
2042       q2:= q2 -q1 × t6 - 1; q1:= q1 - 1;
2043       p sym(q1); p sym(q2); p sym(q3); p sym(q4)
2044   end PRINT name;
2045
2046   num:= contents of[entry1]; write:= false;
2047   pr list(contents of[entry1 + num + 1]);
2048   if entry1 > end fctn part then
2049   begin
2050       procedure pr inf(entry2); value entry2; integer entry2;
2051       if entry2 ≠ 0 then
2052       begin integer block, type, value, line, cc;
2053           procedure PRINT value;
2054           begin integer i, pointer;
2055               integer array ar[1:18];
2056               procedure store in ar(information);
2057               value information; integer information; ;
2058
2059               integer procedure st(x,y); value x; integer x,y;
2060               begin pointer:=pointer+1; ar[pointer]:=y; st:=0 end st;
2061
2062               pointer:= 0;
2063               if type = 1 then store in ar(st(st(0,
2064                   M symbol),
2065                   pr sub symbol)) else
2066               if type = 2 then store in ar(st(st(st(st(0,
2067                   M symbol),
2068                   pr sub symbol),
2069                   B symbol),
2070                   plus symbol)) else
2071               if type = 3 then store in ar(st(0,
2072                   M symbol)) else
2073               if type = 5 then store in ar(st(st(0,
2074                   colon symbol),
2075                   M symbol)) else
2076               if type =12 then store in ar(st(st(st(st(st(st(st(0,
2077                   sub symbol),
2078                   apostrophe symbol),
2079                   M symbol),
2080                   T symbol),
2081                   apostrophe symbol),
2082                   bus symbol),
2083                   M symbol),
2084                   pr sub symbol));
2085
2086               if type = 1 ∨ type = 2 ∨ type = 4 ∨ type = 12 then
2087               begin if value > t19 - 1 ∨ 1/value < 0 then
2088               begin S(6-pointer);

```

```

2089     for i:= 1 step 1 until pointer do P(ar[i]);
2090     PRINT octal(9,value,punchlist);
2091     P(if type = 4 then space symbol else pr bus symbol)
2092     end else
2093     begin S(9-pointer);
2094     for i:= 1 step 1 until pointer do P(ar[i]);
2095     PRINT octal(6,value,punchlist);
2096     P(if type = 4 then space symbol else pr bus symbol)
2097     end
2098     end else
2099     if type= 3 V type= 5 then
2100     begin integer p,q,qq;
2101     p:= value : 512; q:= value -512xp-256;
2102     if p> 58 ^ p< 63 then
2103     store in ar (st(0,
2104     if p=58 then G symbol else if p=59 then A symbol else
2105     if p=60 then S symbol else if p=61 then C symbol else
2106     if p= 62 then T symbol else D symbol)) else
2107     if p> 0 ^ p< 10 then store in ar(st(0,
2108     p)) else
2109     if p> 10 ^ p< 100 then
2110     begin qq:= p: 10; store in ar(st(st(0,
2111     qq),
2112     p-qqx10))
2113     end;
2114     store in ar(st(0,
2115     pr sub symbol));
2116     if q< 0 then
2117     begin store in ar(st(0,
2118     minus symbol));
2119     q:= -q
2120     end;
2121     if q< 10 then store in ar(st(st(0,
2122     q),
2123     pr bus symbol)) else
2124     if q< 100 then
2125     begin qq:= q: 10; store in ar(st(st(st(0,
2126     qq),
2127     q-qqx10),
2128     pr bus symbol))
2129     end else
2130     if q< 1000 then
2131     begin qq:= q: 100; store in ar(st(st(st(st(0,
2132     qq),
2133     (q-qqx100): 10),
2134     q-q: 10x10),
2135     pr bus symbol))
2136     end;
2137     S(18-pointer);
2138     for i:= 1 step 1 until pointer do P(ar[i])
2139     end else

```

```

2140      if type= 6 then
2141      begin S(8); for i:= 1,2,3 do P(122); S(7) end else
2142      if type= 10 then
2143      begin S(9); P(122); S(8) end else
2144      if type= 11 then
2145      begin S(6); PRINTTEXT('mt' ?);
2146      if punchlist then PUTEXT('mt' ?); S(6)
2147      end else
2148      A(16,0,value)
2149      end PRINT value;
2150
2151      block:= contents of[entry2];
2152      type:= contents of[entry 2 + 1];
2153      value:= contents of[entry 2 + 2];
2154      line:= contents of[entry 2 + 3];
2155      cc:= 0;
2156      pr inf(contents of[entry 2 + 5]);
2157      begin
2158      procedure pr call(entry3);value entry3;integerentry3;
2159      if entry3  $\neq$  0 then
2160      begin integer line;
2161      if entry3 - drum pointer > 0  $\wedge$ 
2162      entry3 - drum pointer  $\leq$  max of buffer then else
2163      begin drum pointer:=
2164      (entry3-1) : max of buffer  $\times$  max of buffer;
2165      FROM DRUM(LINE,drum pointer)
2166      end;
2167      entry3:=entry3-(entry3-1):max of buffer $\times$ max of buffer;
2168      if entry3 > 0  $\wedge$  entry3  $\leq$  4096 then
2169      begin line:= LINE[entry3];
2170      pr call(LINE[entry3 + 1])
2171      end else
2172      line:= 0;
2173      cc:= cc + 1; if cc=11 then
2174      begin P(nlcr symbol);
2175      if LINE NUMBER = 1 then PRINT name;
2176      if printpos  $\leq$  marge + 32 then
2177      S(marge + 32 - printpos) else
2178      begin P(nlcr symbol); S(marge + 32) end;
2179      cc:= 1
2180      end;
2181      if line > 0 then A(6,0,line) else F(6,0,line)
2182      end pr call;
2183
2184      if block  $\neq$  1  $\wedge$  block  $\neq$  2 then
2185      begin if  $\nabla$  write  $\vee$  LINE NUMBER = 1 then
2186      begin write:= true; PRINT name end;
2187      if printpos  $\leq$  marge then S(marge - printpos) else
2188      begin P(nlcr symbol); S(marge) end;
2189      PRINT value;
2190      if block  $\neq$  0 then A(4,0,block - 2) else F(4,0,0);

```

```

2191         if line > 0 then A(6,0,line) else F(6,0,line);
2192         pr call(contents of[entry2 + 4]);
2193         P(nlcr symbol)
2194     end
2195 end
2196     end pr inf;
2197     pr inf(contents of[entry1 + num + 3])
2198 end;
2199 write:= false;
2200 pr list(contents of[entry1 + num + 2])
2201 end pr list;
2202
2203 marge:= max of num × 4; if marge > 20 then marge:= 20;
2204 if punch list then
2205     begin for i:= 1 step 1 until 5 do RUNOUT;
2206         ABSFIXP(2,0,marge); PUNLCR
2207     end;
2208     pr list(entry)
2209 end PR list;
2210
2211 comment:
2212
2213 17. The main program.
2214
2215 Algorithm;
2216
2217 begin
2218     procedure START block;
2219     begin not behind last end:= true; declaration:= false;
2220     pr tape symbol:= space symbol; reading ptr:= ptr of text:= 0;
2221     NS deferred:= true; CHECK fault:= false;
2222     address counter:= 0; line counter:= cntr:= 0;
2223     L: RE through barrier; if synt unit ≠ begin symbol then goto L
2224     end START block;
2225
2226     PRINTTEXT (←mc elan1 assembler d.d. 01 04 71→);
2227     stringsymcount:= endsymcount:= 0; from string:= true;
2228     INITIALIZE symbols; INITIALIZE other variables;
2229     initialization:= first scan:= true; second scan:= false;
2230     cntr of begins:= 0; linenumbers:= -11;
2231     block[cntr of begins]:= max block number:= nr of begins:= 0;
2232     START block;
2233     INITIALIZE inf words; initialization:= false;
2234     count3:= triple:= 0; t8i:= t0; buffer ptr:= 0;
2235     drum ptr:= min of drum; nr of begins:= -1;
2236     START block; RE ELAN block; PR ELAN SYM (pr tape symbol);
2237     for count3:= count3, count3, count3 do stow into buffer (0);
2238     BUFFER TO DRUM;
2239     first scan:= false; second scan:= IP:= true;
2240     cntr of begins:= max block number:= 1; nr of begins:= -1;
2241     linenumbers:= -11; fill pointer:= 24; line buffer[0]:= 1;

```

```

2242     line buffer[2]:= line buffer[-1]:= line buffer[13]:= -1;
2243     count3:= 3; buffer ptr:= max of buffer; drum ptr:= min of drum;
2244     NEW PAGE; RUNOUT; RUNOUT;
2245     START block; RE ELAN block; PR ELAN SYM (pr tape symbol);
2246     PR ELAN SYM(nlcr symbol); PR ELAN SYM(space symbol);
2247     PUNCH; if IP then single IP (0) else single BI(0,true,true);
2248     TO DRUM(LINE,drum pointer); NEW PAGE;
2249     second scan:= false;
2250     begin integer hep1, hep2;
2251         hep1:= pr tape symbol; hep2:= REHEP; punch list:= false;
2252     L:if hep2-hep1=2 ∨ hep2-hep1=96 then punch list:=true else
2253         if rehep available then
2254             begin hep1:= hep2; hep2:= REHEP; goto L end
2255         end;
2256     PR list(1); RUNOUT; RUNOUT
2257     end
2258 end
2259

```

80 a 80 85 90 91 2x96 2x100

170 a 170 171 3x172 2x173

493 a 2x493 494

496 a 2x496 497

499 a 499 2x500 507

503 a 3x503 504 505

1754 a 1754 2x1758 2x1759 2x1760 1761 2x1762 1763 1764

597 A 597 599 2x600 2x604 635 2x636

1674 A 1674 3x1681 2x1682

1906 A 1906 1911 2x1912 2x1917 1922 1933 1936

2027 A 2027 2148 2181 2190 2191

- abs 1098 1514 1538 1539 1568

- ABSFIXP 2028 2206

- ABSFIXT 1725 1728 1982 1989 2028

1877 addresscounter  
166 186 190 454 1551 2x1647 1648 1649 2x1652 1877  
1976 2222

1589 addressold  
1551 1589 1609 1611 1612 1638 1640 1641

1646 Addtoadcentr  
193 259 267 274 278 293 1560 1646

76

954 aftercomparison  
947 950 954

156 again  
156 177

527 again  
527 542

600 again  
600 606

684 again  
684 687

703 again  
703 704

748 again  
748 749 754 758

1138 again  
1138 1140

1151 again  
1151 1152

1779 apostrophesymbol  
653 669 676 689 691 751 753 762 1572 1573  
1584 1585 1779 1843 1901 2078 2081

2055 ar  
2055 2060 2089 2094 2138

1177 ASSIGN  
1177 1190 1197 1203

1775 Asymbol  
435 610 618 1681 1775 1837 2104

1018 aux  
1018 1021

1018 auxiliarypointer  
1018 1021 1023

493 b  
2x493 494

496 b  
2x496 497



499 b  
499 2x500 507

503 b  
3x503 504 505

1177 B  
1177 1178 1179

1722 B  
3x1722 1723

1786 bar  
1786 1802 1807 1810

1782 beginsymbol  
38 269 579 658 1758 1782 1848 2223

1782 BIsymbol  
261 659 1782 1852

1861 block  
22 33 990 1136 1861 2231

2052 block  
2052 2151 2x2184 2x2190

1865 blocknumber  
20 22 28 30 33 649 1134 1136 1865

878 blocknumber  
878 2x879 893 894 909 916 918 926 968 981  
994

882 blocknumberintree  
882 975 977 981 990 998

1775 Bsymbol  
345 459 610 1682 1775 1838 2069

1051 buffer  
1051 1060 1063 1080 1087 1096 1103

1102 BUFFERFROMDRUM  
1095 1102

1049 bufferptr  
1049 1056 1060 1063 2x1064 2x1078 1079 1080 1088 2x1094  
1095 1096 1104 2234 2243

78

1085 BUFFERTODRUM  
1080 1085 2238

1781 bussymbol  
194 442 463 466 750 780 798 1781 1845 2082

1617 c1  
1617 2x1618 1630

1617 c2  
1617 2x1618 1630

567 casecode  
567 818 820 821 1813 1815 1820

2052 cc  
2052 2155 3x2173 2179

1732 CHECK  
38 85 117 253 282 2x1138 1141 1149 1732 1734  
1735 1742

1720 CHECKfault  
113 132 2x577 1720 1734 1738 1742 1747 2221

1780 closesymbol  
347 368 428 1780 1844 1845 1923

1589 cntr  
3x1550 1551 1552 1589 1606 2x1609 1610 1613 1614 1635  
2x1638 1639 1642 1643 2222

1607 cntr1  
1607 1609 1611 1612

1636 cntr1  
1636 1638 1640 1641

1865 cntrofbegin  
2x21 22 2x32 33 989 2x1135 1136 2x1141 1865 2230  
2231 2240

812 code  
812 814 821 822 823 824

1779 colonsymbol  
156 185 276 414 1779 1842 1902 2074

1774 commasymbol  
109 110 129 130 282 287 1138 1152 1774 1827  
1835

939 COMPARE  
939 972

1499 cond  
1499 1501 3x1502 1503 2x1504 1505 1506

1499 condforminus  
1499 1506 1511

1499 condforPZE  
1499 1505 1506 1510

1499 condforUYN  
1499 1503 1504 2x1509

873 contentsof  
90 91 2x96 2x100 119 120 161 163 166 171  
604 607 648 873 888 892 897 898 937 940  
943 944 956 959 975 984 991 993 997 999  
1022 1896 1917 1920 2x1921 2039 2046 2047 2151 2152  
2153 2154 2156 2192 2197 2200

1049 count3  
1049 1055 1064 2x1068 1074 2x1076 1081 1093 1096 2x1099  
2234 4x2237 2243

1775 Csymbol  
437 618 1775 1837 2105

1881 d  
1881 1882 7x1886 8x1887 8x1888 3x1889 1890

1145 d26  
1145 1158 1183 1186

1543 d26  
1543 2x1544 1546

1120 d26fctnop  
375 1120 1205 1207

1116 d26INFWORD  
314 331 375 1116 1524

1120 d26opopreg  
331 1120 1192 1194

1119 d26regopop  
314 1119 1199 1201

1862 declaration  
53 57 893 968 980 1862 1908 1939 2219

1865 declared  
100 160 164 452 472 890 914 1865 1884

1144 DEFINEINFWORDS  
291 1144

1567 digit  
1567 2x1577 3x1578 2x1580 1581

874 drumpointer  
874 1028 1034 1035 1036 2x1037 1040 1041 1897 2161  
2162 2163 2165 2248

1050 drumptr  
1034 1040 1050 1057 2x1059 1060 1086 1087 2x1088 1103  
2x1104 2235 2243

1775 Dsymbol  
439 618 1775 1838 2106

568 dummycode  
568 822 1803 1808

1177 dw1  
1177 1178 1183

1177 dw2  
1177 1178 1186

1114 DYNadop  
319 418 1114 1131 1171

1783 DYNMsymbol  
430 621 625 638 1759 1783 1848

1113 DYNoperand  
418 432 471 473 1113 1130 1170 1181

524 e1  
524 526 2x534 535 537 538 539 541 544

1861 ELANline  
776 794 1861

522 elevator  
522 523 526 534 535 537 538 539 541 544  
557

598 end  
598 601 602 606

1683 end  
1677 1683

1907 end  
1907 1914 1915 1919

368 END  
350 368

466 END  
463 466

558 END  
558

652 END  
613 622 626 631 639 643 645 652

1163 END  
1156 1163

875 endfctnpart  
875 907 976 1004 1896 1938 2048

824 endresym  
814 824

1071 endskipospace  
1058 1071

2016 endspace  
2016 2017 2018 2022 2023

827 endstringsym  
814 827 835

1782 endsymbol  
26 244 271 575 581 662 670 764 1141 1746  
1758 1782 1848

569 endsymcount  
569 829 832 2x833 834 2227

- entier  
1538 1540

2003 entry  
2x2003 2208

2033 entry1  
3x2033 2034 2039 2046 2047 2048 2197 2200

2050 entry2

3x2050 2051 2151 2152 2153 2154 2156 2192

2158 entry3

3x2158 2159 2161 2162 2164 3x2167 2x2168 2169 2170

1777 equalssymbol

87 1689 1709 1777 1840

1722 ERROR

81	86	106	118	126	159	164	188	189	245
288	300	310	319	320	328	356	363	370	419
422	2x444	450	452	460	469	477	553	603	660
666	669	676	685	687	689	695	702	754	757
793	816	823	832	1020	1040	1041	1086	1154	1159
1163	1171	1208	1507	1509	1510	1511	1513	1539	1568
1570	1649	1712	1722	1726	1735	1916			

569 errorcode

569 823 1804 1808

1777 Esymbol

610 644 1522 1666 1777 1840

- EVEN

1625

1765 exit

1756 1765

1532 expr

1532 1533

2030 F

2030 2181 2190 2191

1869 fctn

338	339	3x340	3x341	2x342	374	375	1204	1205	1206
1207	1869								

1115 fctninstruction

376 1115 1133 1202

1118 fctnop

374 1118 1129 1204 1206

1091 fetchfrombuffer

791 1091 1098

1875 fillpointer

1875 1957 1964 2x1967 1968 1969 1970 1996 2241

882 firstadministrationcell

882 887 888 892 897 898 974 975 985 991  
993 996 997 999

1862 firstscan

86 89 99 117 158 272 787 839 980 1571  
1579 1583 1727 1862 2229 2239

- FIXP

2031

- fixt

1648

- FIXT

2031

522 floor

3x522 523 526 528 530 534 535 537 538 539  
541

- FROMDRUM

1060 1103 1559 2165

571 fromstring

571 805 807 2227

1777 Fsymbol

610 1681 1777 1840

1786 functionidentifier

285 1005 1764 1786 1852

1500 functionpart

1500 1502 1515

1775 Gsymbol

434 610 619 1681 1775 1837 2104

812 hep

812 813 815 3x816 817 819 821

1597 hep

1597 3x1600 3x1601 3x1602

1620 hep

1620 2x1623 1628 2x1629 1631

1789 hep

1789 1814 1815

2250 hep1

2250 2251 2x2252 2254

2250 hep2

2250 2251 2x2252 2x2254

597 i

597 610 2x613 618 620 622

679 i

679 683 2x684 687 688

700 i

700 702 2x704 705

883 i

883 942 943 944 989 990

1123 i

1123 1124 1125 1126 1127 1128 1129

1146 i

1146 2x1148 2x1151 1155 3x1159 1163 1167 1168 1169 1170  
1171 1180 1182 1186 1191 1192 1198 1199 1204 1205

1536 i

1536 1539 2x1540

1548 i

3x1548 1550 1553

1567 i

1567 2x1575 3x1581

1607 i

1607 1608 2x1613

1619 i

1619 1624 1627 1628 2x1631

1636 i

1636 1637 2x1642

1646 i

3x1646 2x1651 1652

1674 i

3x1674 1676

1824 i

1824 2x1832 1847



1906 i  
1906 1908 2x1911 1933 1936 1938

1980 i  
1980 2x1985 2x1993 1996 2x1997 1998

2007 i  
2007 2038 2039 2205

2054 i  
2054 2x2089 2x2094 2x2138 2141

1558 I  
1558 1559 1560 1561

700 i1  
700 2x710 713 714 722

501 ia  
501 507 508 2x510 513 514 515

501 ia2  
501 513 514 515

501 ib  
501 507 508 2x510 513 514 515

501 ib2  
501 513 514 515

1785 identifier  
81 84 85 117 156 182 187 447 449 1005  
1762 1785 1851

1705 indexofoperator  
303 305 323 325 1705 1706

1868 indexofregister  
299 329 1676 1868

1010 inf  
1010 1013

1027 inf  
3x1027

1008 information  
1008 1009 1013

2056 information  
\* 2056 2x2057

1114 INFWORD  
     313 330 374 1114 2x1501 1502 1507

1862 initialization  
     272 291 574 629 641 727 773 789 1606 1635  
     1862 2229 2233

1122 INITIALIZEinfwords  
     1122 2233

1879 INITIALIZEothervariables  
     1879 2228

1788 INITIALIZERESYM  
     1788 1834

1823 INITIALIZESymbols  
     1823 2228

1214 Initstringsym  
     805 1214 1215

701 integer  
     701 705 710 713 2x719

1867 integralttype  
     422 682 708 722 1528 1867 1885

1590 IP  
     262 264 1590 1594 1898 2239 2247

1782 IPsymbol  
     263 663 1782 1852

1661 isaddingoperator  
     249 301 321 718 1661 1662

1695 isdigit  
     585 601 624 2x637 678 687 698 702 703 710  
     1695 1696 1914

1698 islayout  
     778 795 1698 1699

1692 isletter  
     585 596 601 654 668 1692 1693 1910 1914

1686 isoperatorsymbol  
     300 320 1686 1687

1664 isPZESymbol  
     288 1664 1665

1672 isregistersymbol  
298 328 385 1672 1676 1680

1701 isstatsep  
756 767 1701 1702

1668 isUYNsymbol  
280 1668 1669

1123 j  
1123 1124 1125 1126 1127 2x1129

501 k  
501 511 512

1123 k  
1123 1124 1125 1126 1127

584 L  
584 586

762 L  
762 765 768

773 L  
773 778

786 L  
786 795

813 L  
813 818 820 822 823

1156 L  
1156 1162

1743 L  
1743 1747

1792 L  
1792 1801

1826 L  
1826 1827

2018 L  
2018 2020

2223 L  
2x2223

2252 L  
2252 2254

1908 L0  
1908

85 L1  
85 112

1909 L1  
1909 1910 1937

117 L2  
117 131

728 L2  
2x728

1912 L2  
1912 1919

734 L3  
734 735

668 LA  
2x668

1869 leftoperand  
317 318 2x319 330 331 1190 1193 1194 1869

700 length  
700 702 2x704 713

1781 letterb  
656 1781 1845

1781 lettere  
658 662 753 1781 1845

1781 letteri  
659 663 1781 1846

1781 letterM  
665 1781 1846

1781 letters  
664 1781 1846

2052 line  
2052 2154 3x2191

2160 line  
 2160 2169 2172 3x2181

873 LINE  
 2x173 873 1036 1045 2165 2169 2170 2248

1861 linebuffer  
 22 29 30 1581 1861 3x1900 1901 1902 3x1903 1904  
 1955 1962 1968 1981 2x1982 1984 1985 1986 1988 1989  
 1990 1992 1993 1994 2x1997 1998 2241 3x2242

1874 linecounter  
 1874 2x1952 1953 1955 1957 1959 3x1960 1964 2222

1874 linenumber  
 900 921 931 1728 1874 1950 2x1951 2x1955 2x1962 2230  
 2241

- LINENUMBER  
 1956 2175 2185

875 linepointer  
 875 1028 2x1032 1033 1038 1045 1897

499 logicoperation  
 494 497 499 517

1784 logicplussymbol  
 529 536 674 1689 1710 1760 1784 1849

496 logicprod  
 496 497 541

493 logicsum  
 493 494 537

1784 logictimesymbol  
 531 540 675 1690 1711 1760 1784 1850

747 LOCKAHEADsubtextbus  
 184 747 749

567 lowercase  
 567 817 1811

568 lowercasecode  
 568 818 1812 1813 1816 1817 1820

715 LOWERTEN  
 709 715

1779 lowertensymbol  
     699 709 715 1779 1842

597 m  
     597 2x607 648

1906 m  
     1906 2x1920 1921

2027 m  
     3x2027 2x2028

2030 m  
     3x2030 2x2031

2007 marge  
     2007 2176 2177 2178 2x2187 2188 3x2203 2206

1874 maxblocknumber  
     2x20 2x1134 1874 2231 2240

1049 maxofbuffer  
     2x172 1033 1034 1035 1037 1040 1041 1049 1059 1060  
     1079 1086 1088 1095 1104 1892 1893 2162 2x2164 2x2167  
     2243

1050 maxofdrum  
     1035 1041 1050 1086 1893

1873 maxofELANline  
     793 1873 1891

875 maxofinflist  
     603 875 1020 1894 1916

1874 maxofnum  
     2x938 1874 1895 2203

1050 minofdrum  
     1050 1057 1892 2235 2243

716 minus  
     716 717 719

1863 minusforrightoperand  
     302 2x311 322 349 355 2x365 372 381 382 1172  
     1511 1516 1863

1777 minussymbol  
     251 302 322 380 529 535 550 717 1662 1687  
     1777 1840 2118

1776 Msymbol  
182 447 611 617 637 1776 1838 2064 2067 2072  
2075 2079 2083

115 MI  
112 115

1785 MIdeclarationsymbol  
82 112 115 665 1762 1785 1851

1866 MIdeclared  
119 162 165 452 473 1866 1884

1866 MIdeclaredanddefined  
126 163 453 468 1866 1884

597 n  
597 599 2x600 2x602 608 615 634 648

1564 n  
1564 2x1565 1568 1569 2x1575

1722 n  
3x1722 1725

1732 n  
3x1732 1735

1741 n  
3x1741 1742

1906 n  
1906 1911 2x1912 2x1915 1921

2027 n  
3x2027 2x2028

2030 n  
3x2030 2x2031

250 neg  
250 251 254

680 neg  
680 682 688

1566 neg  
1566 2x1568 1578

502 nega  
502 508 509 510

502 negb

502 508 509 510

1863 newidentifier

86 118 159 188 450 886 890 912 1863

906 NEWIDENTIFIER

906 970 986 994

883 newletgits

883 944 945 949

880 newnum

880 937 2x938 2x941 952 953 963

- NEWPAGE

1956 2244 2248

989 next

989 1000

1873 nextsymbol

156 183 185 748 750 751 2x753 756 797 1873

1789 nler

1789 1801 1807 1810 1816

1774 nlersymbol

726 728 735 807 832 833 1054 1072 1156 1702  
1729 1735 1737 1774 1827 1836 1951 1952 2000 2174  
2178 2188 2193 2246

1145 not

1145 1155 1157 1158

1789 not

1789 1803 1807 1809 1818

1864 notbehindlastend

578 587 1864 2219

1865 nrofbegins

2x580 2x582 583 670 1865 2231 2235 2240

771 NS

586 593 600 654 657 668 670 675 676 687  
689 703 712 717 718 728 734 739 768 771  
1156

571 NSdeferred

571 592 593 729 2221



1778 Nsymbol  
     611 630 642 1519 1669 1778 1841

881 num  
     881 941 942

2035 num  
     2035 2038 2046 2047 2197 2200

1785 number  
     249 252 253 421 681 708 1138 1140 1763 1785  
     1851

1871 numberoffunctions  
     1128 1871 1938

880 numintree  
     880 940 2x941 952 953 956 960 984

1867 octaltype  
     1528 1867 1885

1619 odd  
     1619 1621 1622 2x1625 1629

885 OLDDIDENTIFIER  
     885 982 990

880 oldletgits  
     880 943 945 949

415 op  
     415 416 417 418

503 op  
     503 504 509 514

499 opcode  
     499 2x500 504 505

1780 opensymbol  
     276 343 425 1780 2x1844 1922

1869 operator  
     303 305 313 314 323 325 330 331 1191 1192  
     1193 1194 1198 1199 1200 1201 1869

1118 opopreg  
     330 1118 1125 1191 1193

1115 opopreginstruction  
     332 1115 1132 1188

1004 OUT

903 910 934 978 1004

1776 oversymbol

531 539 1688 1708 1776 1839 1924

431 p

431 433 2x434 435 436 437 438 2x439 2x444 445

597 p

597 599 3x603 604 607 648

1619 p

1619 1621 1623 1626 2x1628 1629

1754 p

3x1754 1755

1906 p

1906 1911 3x1916 1917 1920 2x1921 1928

2100 p

2100 2x2101 2x2102 2x2104 2x2105 2106 2x2107 2108 2x2109 2110  
2112

1831 P

1831 4x1848 4x1849 2x1850 3x1851 3x1852

2012 P

2010 2012 2089 2091 2094 2096 2138 2141 2143 2174  
2178 2188 2193

1567 p8

1567 2x1569 2x1570 4x1576 2x1577

876 placeenough

93 167 876 1028 1042 1045 1898

875 placeofidentifier

85 119 120 161 163 166 171 875 887 913

1777 plussymbol

303 323 529 534 548 672 674 1662 1687 1706  
1777 1839 2070

2054 pointer

2054 3x2060 2062 2088 2089 2093 2094 2137 2138

874 pointerofptrofinglist

874 962 1012 1014 2x1019 1020 1895 1927

883 pointertoconnectwith  
883 896 901 923 969 985

881 pointertonextidentifier  
881 955 958 972 974

880 pointintree  
880 937 940 943 956 960 961 972 976 984  
1004

1778 pointsymbol  
698 711 1778 1842

1975 PRadcntr  
176 1651 1975

1543 PRbinarynumber  
1524 1543

1776 prbussymbol  
780 798 1776 1839 2091 2096 2123 2128 2135

2158 prcall  
2158 2170 2192

1949 PRELANSYM  
773 1949 2236 2245 2x2246

547 primary  
523 547 2x549 2x551 554

2050 printf  
2050 2156 2197

- PRINT  
1765

1548 PRintegralnumber  
1529 1533 1546 1548 1560 1561

1978 PRINTLINE  
29 1560 1724 1954 1961 1970 1972 1978

2037 PRINTname  
2037 2175 2186

1564 PRINToctal  
1553 1564 1976 2090 2095

- printpos  
1728 2017 2018 2022 2023 2176 2177 2x2187

- PRINTTEXT  
     1725 1736 1756 2145 2226

2053 PRINTvalue  
     2053 2189

2033 prlist  
     2033 2047 2200 2208

2003 PRList  
     2003 2256

1532 PRODUCEEXPCODE  
     277 1532

1498 PRODUCEINSTRCODE  
     292 1498

1527 PRODUCENUMBERCODE  
     259 1527

1556 PRrealnumber  
     1530 1556

1776 prsubsymbol  
     779 797 1776 1838 2065 2068 2084 2115

- PRSYM  
     1572 1580 1584 1729 1735 1737 1752 1985 1993 1997  
     2000 2013

1751 PRsyntunit  
     1726 1736 1751

567 prtapesymbol  
     567 773 776 777 778 779 780 2x781 2x782 2220  
     2236 2245 2251

2009 psym  
     2009 4x2043

1778 Psymbol  
     611 644 1520 1665 1778 1841

874 ptrofinflist  
     599 2x607 874 907 913 937 944 961 2x963 984  
     993 1011 1014 1021 1022 1023 1895 1896 1911 2x1920  
     1925 2x1928 1938

1873 ptroftext  
     2x774 775 776 2x792 1873 2220

- PUHEP  
 1600 1601 2x1602 1608 1631 1637

1564 punch  
 1564 1565 1573 1580 1585

1593 PUNCH  
 186 266 1552 1593 1651 2247

1634 punchBI  
 1594 1634

1605 punchIP  
 1594 1605

1864 punchlist  
 1864 2013 2019 2022 2028 2031 2090 2095 2146 2204  
 2251 2252

- PUNLCR  
 2206

- PUSPACE  
 2022

- PUSYM  
 1573 1580 1585 2013 2019

- PUTEXT  
 2146

1867 PZE  
 289 290 1173 1510 1520 1521 1522 1867

1784 PZEsymbol  
 645 1666 1784 1849

431 q  
 431 441 443 2x444 445

597 q  
 597 604 609 2x616 2x635 648

1537 q  
 1537 1538 2x1539 2x1540

1597 q  
 1597 1598 1599 1600

1619 q  
 1619 4x1621 2x1623 3x1625 1626 4x1628

2009 q

3x2009 2x2010

2012 q

3x2012 2x2013

2015 q

3x2015 2017

2100 q

2100 2101 2116 2x2119 2121 2122 2124 2125 2127 2130  
2131 2133 2x2134

597 q1

597 609 613 4x616 617 630 2x635 2x636 637 642  
644

2007 q1

2007 2040 3x2042 2043

597 q2

597 616 620 624 626 630 2x635 2x636 637 639  
642 644

2007 q2

2007 2x2040 2041 2x2042 2043

597 q3

597 3x636 637 639 642 644

2007 q3

2007 2x2040 3x2041 2043

2007 q4

2007 2039 2040 2x2041 2043

2100 qq

2100 2110 2111 2112 2125 2126 2127 2131 2132 2133

1789 questionmark

1789 1804 1807 1809 1819

1779 quotesymbol

692 733 1150 1154 1703 1779 1843

700 r

700 709 713 714 2x719 723

1535 r

3x1535 4x1538 1539

1556 r  
3x1556 1559

1674 r  
3x1674 1675

1754 r  
2x1754 1756

1557 R  
1557 2x1559

1825 R  
1825 5x1837 4x1838 4x1839 4x1840 5x1841 3x1842 3x1843 2x1844 2x1845  
3x1846

573 RE  
53 86 88 113 127 132 2x175 2x193 2x195 253  
259 262 264 267 281 282 288 289 299 303  
305 323 325 329 338 344 346 368 381 387  
416 423 426 428 439 441 442 458 459 460  
466 477 533 549 551 573 744 763 768 1138  
1139 1151 2x1208 1743

1873 readingptr  
775 2x786 2x792 793 794 1873 2220

591 READsyntunit  
578 591 2x594 613 621 625 631 638 643 645  
649 667 673 681 2x693 708 730 2x736 739

1877 realt26  
688 1538 1539 1877 2x1890

1535 realtoint  
91 2x507 1529 1533 1535 1540

1867 realtype  
255 712 720 1867 1885

297 REarithmeticinstruction  
286 297

37 REblockbegin  
23 37 1137

19 REELANblock  
19 269 2236 2245

79 REELANdeclaration  
40 79

248 REELANinstruction  
     242 248 1139

241 REELANstatement  
     27 241

520 REexpression  
     193 267 277 354 427 441 465 520 557

336 REfunctionalinstruction  
     286 336

1869 register  
     299 313 314 329 330 331 1191 1192 1193 1194  
     1198 1199 1200 1201 1869

1117 regopop  
     313 1117 1127 1198 1200

1115 regopopinstruction  
     315 1115 1132 1196

- REHEP  
     813 2251 2254

838 rehepavailable  
     813 838 839 2253

154 RElabelsequence  
     152 154 155 157 195

181 RElocationandlabels  
     152 181

151 REmarginalpart  
     151 242

785 RENS  
     748 750 752 758 777 785

413 REoperand  
     317 388 413 417 423 426 432 471 472 475  
     553 1151

43 REpossdeclid  
     39 43 111 116 131

379 REossibleminusymbol  
     306 326 360 379



1741 REQUIRE  
     109 129 194 368 428 442 466 1741 1742

384 REregisteroroperand  
     88 308 361 384 386 388 416

501 res  
     501 509 2x514 517

881 resultofcomparison  
     881 946 950 952 956 957 960

811 RESYM  
     805 811 824

803 RESYM1  
     788 803 808 1826 3x1835 1836 1909 1912

576 retainoldsyntunit  
     576

742 REthroughbarrier  
     25 34 56 742 2223

1868 rightoperand  
     308 309 313 314 346 353 361 362 371 374  
     375 1197 1200 1201 1203 1206 1207 1868

- RUNOUT  
     2205 2x2244 2x2256

525 s  
     525 527 3x529 3x531 534 535 536 538 539 540

804 s  
     804 805 806 807 808

1053 s  
     3x1053 1054 2x1066 1067 1072 1075 1081

1661 s  
     3x1661 2x1662

1664 s  
     3x1664 2x1665 2x1666

1668 s  
     3x1668 3x1669 2x1670

1672 s  
     3x1672 1675

1686 s  
3x1686 2x1687 2x1688 2x1689 1690

1692 s  
3x1692 2x1693

1695 s  
3x1695 2x1696

1698 s  
3x1698 2x1699

1701 s  
3x1701 2x1702 1703

1705 s  
3x1705 1706 1707 1708 1709 1710 1711

1732 s  
3x1732 1733 1736

1741 s  
3x1741 1742 1744

1751 s  
3x1751 2x1752 1755 1765

1825 s  
2x1825 3x1826 2x1827 4x1828

1831 s  
2x1831 1832

1906 s  
1906 5x1909 1910 2x1912 4x1913 2x1914 1922 1923 1924 1937

1949 s  
3x1949 1951 1952 1968 1972

2015 s  
2015 2088 2093 2137 2x2141 2x2143 2145 2146 2177 2178  
2187 2188

1862 secondscan  
186 292 356 839 894 1545 1549 1571 1579 1583  
1862 1956 1966 1976 1979 2229 2239 2249

1780 semicolonsymbol  
726 735 1702 1780 1843 1937 1972

1536 sgn  
1536 1538 1540

- sign  
     1538 2x1621

1617 singleBI  
     1617 1640 1641 1642 2247

1596 singleIP  
     1596 1611 1612 1613 2247

1866 sixtyfourK  
     1647 1866 1891

1055 skipSpace  
     1055 1068

1782 SKIPsymbol  
     265 664 1759 1782 1848

761 SKIPuntilstatementseparator  
     245 273 761

- space  
     1983

- SPACE  
     1728 1990 1991 1995 2023

1774 spaceSymbol  
     1066 1699 1774 1826 1835 1904 1998 2091 2096 2220  
     2246

1775 Ssymbol  
     436 611 619 1682 1775 1837 2105

1017 st  
     908 6x917 6x925 3x964 1017 1024 3x1929 1932

2059 st  
     2059 2060 2x2063 4x2066 2071 2x2073 8x2076 2103 2107 2x2110  
     2114 2117 2x2121 3x2125 4x2131

1031 ST  
     2x899 2x930 1031 1046

2218 STARTblock  
     2218 2232 2236 2245

1113 STATadop  
     309 318 362 417 423 426 553 1113 1131 1168  
     1180 1189

1113 STATBoperand  
     346 461 1113 1130 1169 1181

1785 statementseparator  
     24 55 83 108 128 176 243 270 575 730  
     764 1149 1745 1761 1785 1850

1113 STAToperand  
     106 161 189 353 386 417 457 460 472 475  
     1113 1130 1167 1180 1186 1190 1197 1203

43 statsepallowed  
     43 2x44 55

571 statsepbarrier  
     571 574 743 744

2056 storeinar  
     2056 2063 2066 2071 2073 2076 2103 2107 2110 2114  
     2117 2121 2125 2131

1008 STOREincontentsof  
     908 917 925 964 967 1008 1011 1929 1932

1027 storeinLINE  
     899 930 1027 1028

878 STOREletgitswith  
     649 878 1004 1936

1053 stowintobuffer  
     789 1053 2237

1790 stringsym  
     1790 1803 3x1809 4x1810 1815

- STRINGSYMBOL  
     829 1215 1792

1212 stringsymcount  
     1212 1215 2x1489 2227

24 stsep  
     24 25 27

54 stsep  
     54 56

1780 subsymbol  
     183 440 458 748 779 797 1780 1844 2077

828 sym

828 829 832 833 835

1791 sym

1791 1792 2x1801 2x1802 1803 2x1804

1873 symbol

2x585 596 600 2x601 653 654 656 658 659 662  
 663 664 665 668 669 2x672 674 676 678 682  
 684 685 686 687 689 691 692 2x698 699 2x702  
 703 704 709 710 711 715 717 718 2x726 728  
 733 2x735 739 762 767 779 1150 1154 1156 1158  
 3x1160 1873

570 symcode

570 821 1815 2x1816 2x1817 1818 1819

1789 symcount

1789 1792 2x1800 2x1802 1808

1786 syntunit

24 26 55 81 82 83 84 87 108 110  
 112 115 128 130 156 176 2x182 187 243 244  
 2x249 251 252 261 263 265 269 270 271 2x276  
 280 281 285 287 288 289 298 300 301 302  
 305 320 321 322 325 328 343 345 347 380  
 385 414 421 425 430 440 2x447 449 458 459  
 463 476 527 548 550 2x575 578 579 581 2x764  
 1140 1152 1726 1733 1744 1745 1746 1786 2223

655 syntunit

655 658 659 660 662 663 664 665 666 667  
 670

80 t

80 88 90

552 t

552 2x553

1871 t0

512 1175 1871 1886 2234

1871 t1

512 2x513 2x514 1172 1174 2x1502 1505 1506 2x1540 1871  
 1886

1871 t2

1173 1871 1886

1871 t3

1175 1871 1886

1871 t4

1871 1886

1871 t5

2x1501 1599 1871 1886

1871 t6

600 2x616 635 636 648 1598 1599 1871 1886 1912  
1921 3x2040 2x2041 2042

1871 t7

815 2x816 2x1602 1871 1887

1871 t8

339 340 3x1064 1066 1070 1075 1081 2x1098 1610 1611  
1639 1640 1871 1887 1922

1049 t8i

1049 1058 1064 3x1066 1067 2x1070 3x1075 1081 2234

1871 t9

340 341 1871 1887 1923

1871 t10

341 342 1871 1887 1894 1924

1871 t11

1871 1887

1871 t12

2x635 1871 1887 1892

1872 t13

1872 1887

1872 t14

2x1601 1872 1887

1872 t15

339 344 370 1512 1519 1872 1888

1872 t16

1872 1888 1891

1872 t17

1522 1872 1888

1872 t18

1611 1612 1640 1641 1872 1888

1872 t19

1171 1872 1888 2087

1872 t20  
1872 1888

1872 t21  
1172 1516 2x1600 1872 1888

1872 t22  
1872 1888

1872 t23  
1872 1889

1872 t24  
1872 1889

1872 t25  
1872 1889

1872 t26  
509 2x510 688 1540 1546 1599 1611 1623 1640 1872  
1890

1789 tab  
1789 1801 1807 1810 1817

- TAB  
2019

1774 tabsymbol  
1699 1774 1826 1835 1997 2019

567 tapesymbol  
567 777 788 789 791 794 795 797 798 2x799  
2x800

1880 ti  
1880 3x1882 1886

1776 timesymbol  
531 538 672 1688 1707 1776 1839

501 tk  
501 2x512 514

- TODRUM  
1036 1087 1559 2248

1092 trip  
1092 2x1098 1099

1049 triple  
1049 1058 1063 1066 2x1067 2x1075 1080 1081 1096 2x1098  
1099 2234

1775 Tsymbol  
438 476 611 619 1775 1837 2080 2106

448 type  
448 451 2x452 453 457 460 461 468 472 2x473

2052 type  
2052 2063 2066 2071 2073 2076 4x2086 2091 2096 2x2099  
2140 2142 2144 2152

1147 typeispermitted  
1147 1148 1151 1182 1189

1783 typeofDYNMsymbol  
433 622 626 639 1783

1870 typeoffunctionidentifier  
338 977 1870

1869 typeofidentifier  
106 126 160 162 164 165 189 451 888 889  
890 914 1869

1114 typeofinstruction  
315 332 376 1114 1188 1196 1202

1867 typeofnumber  
255 422 682 708 712 720 722 2x1528 1867

1786 underline  
1786 1802 1807 1809

1114 unknowntype  
889 919 927 1114 1131

337 upperbound  
337 339 340 341 342 344 357 370

568 uppercase  
568 819 1811

568 uppercasecode  
568 820 1812 1813 1816 1817 1818 1819

1778 Usymbol  
612 642 1509 1517 1669 1778 1841



1867 UYN  
281 284 1174 1175 1508 1509 1517 1518 1519 1867

1783 UYNsymbol  
643 1174 1670 1783 1849

1674 v  
3x1674 1677

2052 value  
2052 2x2087 2090 2095 2x2101 2148 2153

1870 valueofidentifier  
190 454 455 891 915 920 928 1870

1876 valueofnumber  
2x257 423 683 2x686 2x688 722 1529 1876

1876 valueofoperand  
91 309 2x310 348 354 2x357 362 2x364 371 387  
423 427 445 453 457 2x462 2x465 2x469 2x470 476  
554 2x1512 1513 1523 1876

1876 valueofrealnumber  
2x256 723 1530 1876

1868 valueofregister  
387 1677 1868

1543 w  
1543 2x1544 2x1546

1146 W  
1146 1155 2x1160 1166

1177 w1  
1177 1178 1183

1177 w2  
1177 1178 1186

1596 word  
3x1596 1598 2x1599 3x1600 3x1601 2x1602

1617 word  
1617 2x1618 1621

1165 WORD  
1165 1166 1183 1186

1591 words  
\* 1550 1591 1613 1642

110

2036 write

2036 2046 2185 2186 2199

1017 x

2x1017 1021

1031 x

3x1031

1564 x

1564 2x1565 3x1568 1569 3x1570 3x1577

2027 x

3x2027 2x2028

2030 x

3x2030 2x2031

2059 x

3x2059

1500 X8word

1500 1514 1524

1017 y

2x1017 1022

1031 y

2x1031 1045

2059 y

2x2059 2060

1783 YNsymbol

631 1175 1670 1783 1849

1778 Ysymbol

612 630 642 1518 1669 1778 1841

1778 Zsymbol

612 644 1521 1665 1778 1841

ranges = 210

nlex = 447

nidd = 4087

nlink = 4071

Appendix B

In this appendix we reproduce the ELAN text of the binary loader, such as it is produced by the assembler including addresses and machine instructions. This text is followed by:

- a) the ELAN source text of a test program which tests the binary loader,
- b) the printer output as produced by the ELAN assembler.

The test program has been chosen such, that it not only tests the loader, but that it is also an illustrative example for the assembler, in particular with respect to declarations and different types of operands.

```
"Test for ELAN assembler and binary loader rpr 060571/1, 2014n
'begin' zz = M,yy = M[:zz],xx = zz,ww = t,vv = :xx[:xx + :zz],
uu = M[b],tt = M[b - (:yy + vv)],ss = zz[b + (:yy + vv)],
aa,bb = ('200 000' - '2 000'), end of memory
```

```

'bi'
M['123']: 1; 2; 3; 4; 5; 6;
M['330']: -16
M[56]: 1
M[63]: 1
M[513]: aa: 1; 2; 3; 4; 5
end of memory: ('200 000' - 1)
'begin' zz = MG,yy = MA,xx = MS,ww = MC,vv = MT,
uu = MD,tt = M23[45],ss = M58[10 - 55]
M[bb - '100']: 1
M[bb - '400']: 2
M[bb - '700']: 3
M[bb - '1400']: 4
M[bb - '1700']: 5
"Note that the begin-address of the loader is bb and that its
"length is '425' instructions.
'end'
'begin' uu = :aa,tt = 22,ss = (:aa + :a -:aa)
M[bb + '350']: -1; -2; -3; -4; -5
"The loader is now shifted over '55'
" places, and the machine is inspected to check that
" the end-address of the loader is indeed
" (bb + '150' - 1) = '176 347'.
"The technique to force the loader to stop is by means
" of an end-of-tape situation.
'begin' uu = :mg,tt = :ma,ss = :mc
M[bb + '150']: -1; -2; -3; -4; -5
"The loader is now shifted to the first free traject,
" its end-address is now (bb - '700' - 1) = '175 077'
" once more this has to be inspected.
'end'
M[24]: GOTO (25)
G = M[56]; G + M[63]; G + M['123']; G + M['124']
G + M['127']; G + M['130']; G + M['330']
B = end of memory
G + MC[-1]
U, B = 512, P
Y, JUMP(-3)
G = end of memory, Z
Y, A = -1
N, A = -2 "a forbidden situation.
U, A = MA "the X8 stops.
'end' 'end'
```



```

1  "LOADER OF THE BINARY PAPERTAPES, PRODUCED BY THE MC - ELAN
2  " ASSEMBLER, RPR 103370 - R 2014N
3  'BEGIN' VERY FIRST BEGIN, VERY FIRST END, CLEAR, MOVE, INITIALIZATION,
4  LAST ADDRESS = (1200 000 - 1), SUMCHECK, RESET NR = 38,
5
6  *MT, BEGINOFREADINGPROGRAM, ENDOFREADINGPROGRAM, LENGTHOFREADINGPROGRAM,
7  ENDOFMEMORY, IP READER, BSTACK, BRUSH, DYST, REHEP,
8  INIT REHEP, INIT REHEP AFTER MOVING, BRUSH, DYST, REHEP,
9  REBIWORD, REBITAPE, SETWORD, ENDACT,
10 IPAR, SHADOW IPAR, SHADOW RESET AR
11
12 M[1]: '000176000'
13 CLEAR:
14
15 '000002': '726175400'
16 '000003': '540400002'
17 '000034': '760060000'
18 '000005': '512000001'
19 '000006':
20
21 '000006': '126073400'
22 '000007': '166075400'
23 '000010': '726173400'
24 '000011': '002000001'
25 '000012': '540400006'
26 '000013': '520000027'
27 '000014': '777777723'
28 '000015': '413711611'
29 '000039': '520000001'
30 '000000':
31 '000000':
32
33 '176000':
34 2
35
36 '176000': '622000000'
37 '176001': '426076752'
38 '176002': '402000001'
39 '176003': '606175377'
40 '176004': '417176746'
41 '176005': '512300003'
42 '176006': '611000014'
43 '176007': '622300000'
44 '176010': '526376744'
45
46 '176011': '632000000'
47 '176012': '422001000'
48 '176013': '726175400'
49 '176014': '457176736'
50 '176015': '512300003'
51 '176016': '422076736'
52 '176017': '402000001'
53 '176020': '726175400'
54 '176021': '457176736'
55 '176022': '512300003'
56
57
58
59 '176023': '660075000'
60 '176024': '760075001'

```

```

"THIS ROUTINE SETS RANGE M[B] - M[B + COUNT0 - 1]
"TO THE CONTENTS OF G. IT IS ACTIVATED IN ENDACT

MC = G
REPO P(:CLEAR)
IV ON
JUMP (-1)
"NOW THE INTERRUPT OF THE
"READER OCCURS

"THIS ROUTINE MOVES RANGE M[A] - M[A + COUNT0 - 1] TO
M[B] - M[B + COUNT0 - 1] AND SETS THE OLD RANGE TO THE
"CONTENTS OF G. IT IS CALLED IN SET WORD

S = MA
MC = S
MA = G
A = 1
REPO P(:MOVE)
GOTO (LINK 15)
777 777 723
413 711 611
GOTO (M[1])

M[24]:
M[LAST ADDRESS - 1023]:

INITIALIZATION: VERY FIRST BEGIN
'BEGIN' NODECLARATION = 0
"A SUMCHECK IS DONE ON THE LOADER ITSELF
F = 0
B = ENDOFREADINGPROGRAM
B + 1
G = MC[-1]
U, B = BEGINOFREADINGPROGRAM, Z
N, JUMP (-3)
N, F = SUMCHECK, Z
N, A = 0
N, GOTO (DYST)

"THE MEMORY IS CLEARED:
G = -0
B = 512
MC = G
U, BEGINOFREADINGPROGRAM - B, Z
N, JUMP (-3)
B = ENDOFREADINGPROGRAM
B + 1
MC = G
U, ENDOFMEMORY = B, Z
N, JUMP (-3)

"THE NUMBER OF THE IP - READER IS DETERMINED.
"STARTING THE COMPUTER, ALL THE I (INTERRUPT) FLIPFLOPS ARE CLEARED
"DURING THE ACTIVATION OF THE IP - READER THE IF FOR THIS APPARATUS IS SET
IFA (0)
IFS (1)

```

```

61 176025: 060000340
62 176026: 412500007
63 176027: 430300075
64 176030: 402300047
65 176031: 412200010
66 176032: 466076723
67 176033: 064071000
68 176034: 020100075
69 176035: 060200000
70
71 176036: 462076722
72 176037: 0572476755
73
74 176040: 0572476444
75
76 176041: 0536076554
77
78
79 176042:
80
81
82
83
84
85
86
87
88
89 176043: 466076466
90 176045: 022000012
91 176044: 056576462
92 176045: 0536376430
93
94 176046: 026176716
95 176047: 432000000
96 176050: 466072401
97 176051: 426076460
98 176052: 466072402
99 176053: 426076702
100 176054: 075407000
101 176055: 026572401
102 176056: 0512300002
103
104 176057: 026476453
105 176060: 0536276411
106 176061: 071000062
107 176062: 022200001
108 176063: 0520276671
109
110
111
112
113 176064: 022000002
114 176065: 066076442
115 176066: 026176676
116 176067: 162076444
117 176070: 166072400
118 176071: 0536076354
119 176072:
120 176072: 026076435

```

NCRAS  
 U, B = 7, P  
 N, B = -B  
 Y, B = 39  
 Y, B = A  
 IPREADER = B  
 IF OFF (B)  
 G = B  
 G = 000 004 000

"THE STACK IS INITIALIZED:  
 B = BSTACK  
 SUBC (:IBRUSH)  
 "THE INITIALIZATION IS STARTED:  
 SUBC (:INIT REHEP)  
 "THE TAPE IS READ:  
 GOTC (:REBITAPE)  
 "END: INITIALIZATION

REHEP: "THIS SUBROUTINE, CALLED BY SUBC (:REHEP), DELIVERS IN S  
 "THE NEXT HEPTAD OF THE TAPE, IN AN END-OF-TAPE SITUATION  
 "NEW STARTING COMMANDS ARE GIVEN TO THE READER TILL THE NEXT  
 "TAPE HAS BEEN INSERTED.  
 "AS THE FIRST HEPTAD, WHICH IS READ, IS UNDEFINED, DUE TO THE  
 "BUFFERING SYSTEM OF THE READER, THIS ONE IS SKIPPED.  
 "THE NEXT NON - LOCALS ARE USED: IPREADER, DYST  
 'BEGIN' BUFLNGTH = 10,  
 'MT' HEPPONTER, STARTLINK, CODEWORD, ENDWORD, FIRSTONE, SAVES,  
 D18, STARTCOMMAND, OK, HEP  
 SAVES = B  
 A = BUFLNGTH  
 U, HEPPONTER = A, P "HEPPONTER > BUFLNGTH?  
 N, GOTC (:HEP)  
 "THE BUFFER IS EMPTY, TO START THE READER, A NEW COMMAND HAS TO BE GIVEN!  
 STARTCOMMAND:  
 G = IPAR  
 B = 0  
 NG[1] = B "IPT:=-1  
 B = D18 "AFT:= 1  
 NG[2] = 5  
 B = IPREADER  
 AFON(B)  
 U, A = NG[1], P "START IPREADER  
 N, JUMP(-2) "WAIT FOR COMMUNICATION  
 "FROM THE READER

"NOK SITUATIONS ARE HANDLED:  
 A = ENDWORD, P  
 Y, GOTC (:OK)  
 RUA(18), Z "NBK?  
 Y, A = 1 "PHONE TECHNICIAN  
 Y, GOTC (DYST)

"NOW WE HANDLE THE END-OF-TAPE SITUATION.  
 "A NEW STARTING COMMAND IS GIVEN, AFTER SETTING CNT ARO = 0.  
 "FIRSTONE IS USED 'C MARK, WHETHER THE FIRST HEPTAD IN THE  
 "BUFFER IS TO BE CONSIDERED.  
 A = 2  
 FIRSTONE = A  
 G = IPAR  
 S = STARTLINK  
 MG = S  
 GOTC (STARTCOMMAND)  
 OK: "A BUFFER HAS BEEN READ:  
 A = FIRSTONE

```

121 '176073': '066076433'
122 '176074': '022000001'
123 '176075': '066076432'
124 '176076':
125 '176076': '52076435'
126 '176077': '106076427'
127 '176100': '126074401'
128 '176101': '022000001'
129 '176102': '046076424'
130 '176103': '526076425'
131 '176104': '526475377'
132
133 '176105': '022000013'
134 '176106': '066076420'
135 '176107': '022000002'
136 '176110': '066076417'
137 '176111': '126076444'
138 '176112': '176000042'
139 '176113': '102000100'
140 '176114': '166076450'
141 '176115': '022000012'
142 '176116': '066000062'
143 '176117': '042076415'
144 '176120': '066076414'
145 '176121': '026176453'
146 '176122': '162076411'
147 '176123': '166072400'
148 '176124': '166074400'
149 '176125': '166074377'
150 '176126': '526475377'
151
152 '176127': '000000013'
153 '176130': '000000002'
154 '176131': '000000000'
155 '176132': '001000000'
156 '176133': '000000000'
157 '176134': '000000000'
158 '176135': '000000000'
159 '176136': '000000000'
160 '176137': '000000000'
161 '176140': '000000000'
162 '176141': '000000000'
163 '176142': '000000000'
164 '176143': '000000000'
165 '176144': '000000000'
166 '176145': '000000000'
167 '176146': '000000000'
168 '176147': '000000000'
169
170
171
172
173
174
175
176 '176150': '572476271'
177 '176151': '065100100'
178 '176152': '526675377'
179 '176153': '133000177'
180 '176154': '022300002'

```

```

HEP: "A NEW HEPTAD CAN RE SELECTED:
      S = :STARTLINK
      S + HEPPONTER
      S = MS[1]
      A = 1
      HEPPONTER + A
      B = SAVED
      GOTOR (MC[-1])

"INITIALIZATION OF REHEP
INITREHEP: A = (BUFLNGTH + 1)
            HEPPONTER = A
            A = 2
            FIRSTONE = A
            S = IPREADER
            LUS(2)
            S + 64
            IPAR = S
            LUA (16)
            A + :STARTLINK[1]
            CODEWORD = A

INITREHEP AFTERMOVING: A = BUFLNGTH
                        A + :STARTLINK[1]
                        CODEWORD = A
                        G = IPAR
                        S = :STARTLINK
                        MS = S
                        MS[1] = S
                        GOTOR (MC[-1])

"SPACE FOR VARIABLES AND THE BUFFER:
HEPPONTER: 2
FIRSTONE: 0
SAVEB: 0
D18: 1 000 000
ENDWORD: 0
STARTLINK: 0
CODEWORD: 0
"END' REHEP

"CODEWORD:= CNTPART*D18 + ADR
"ARD:= :STARTLINK

```

```

REHEPINF: "THIS SUBROUTINE READS A HEPTAD FROM A TAPE, THE LENGTH OF
           "WHICH CAN BE CONSIDERED TO BE INFINITE, DUE TO HANDLING OF
           "END-OF-TAPE SITUATIONS INTERNALLY. A CALL, BY SUBC (:REHEPINF)
           "DELIVERS ONE HEPTAD IN S.
"BEGIN' 'MT' START
START:
SUBC(:REHEP)
U, S '1' 64, Z
Y, GOTOR(MC[-1])
S = 127, Z
N, A = 2
"7-TH HOLE NOT PUNCHED?
"IS HEPTAD ERASE?

```



```

181 176155: 1526376577: N, GOTO(DYST)
182 176156: 1572476263: SUBC (:REHEP)
183 176157: 113000177: S = 127, Z
184 176160: 1512300003: N, JUMP (-3) ERASE
185 176161: 1536076366: GOTO (:START)
186
187
188 176162: REHEPINF
189
190 "THIS SUBROUTINE, CALLED BY SURC (:REBIWORD), READS A BI = WORD
191 "IN A AND S. A CONTAINS C1 AND C2, S CONTAINS D26 - D0.
192 "IN CASE OF A PARITY ERROR THE MACHINE WILL STOP DYNAMICALLY.
193 "THE FIRST HEPTAD IS EXPECTED BY REBIWORD IN S
194 'BEGIN' 'MT' SAVEA, SAVES, CNT, REPEAT, D26
195 A = 4
196 CNT = 4
197 LUAS(6)
198 SAVEA = A
199 SAVES = S
200 SUBC (:REHEPINF)
201 S + SAVES
202 G = 1, Z
203 CNT = G
204 N, GOTO (:REPEAT)
205 "IF CNT > 0 THEN GOTO REPEAT
206 "THE PARITY HAS TO BE CHECKED AND THE SIGNBIT OF S SET.
207 "THIS BIT IS NOT INVOLVED IN THE SHIFTPROCESS.
208 RCA(1), P
209 N, S 1+ D26
210 N, A 1+ D26
211 A 1+ S
212 MC = A
213 A = MC[-1]
214 Z 1+ S
215 CLP
216 N, A = 3
217 N, GOTO(DYST)
218 A 1+ -4
219 GCTOR (MC[-1])
220 CNT: 0
221 SAVEA: 0
222 SAVES: 1400 000 000
223 D26:
224 'END' REBIWORD
225
226 REPEAT: "THIS SUBROUTINE, CALLED BY GOTO (:RESITAPE), READS THE BI = BLOCKS
227 "OF THE BI = TAPE. TO SET A MEMORY WORD, SET WORD IS CALLED, IN THE
228 "CASE OF AN END MARKER ENDACT.
229 'BEGIN' 'MT' CNT, ADR, D18M1, READBIWORD, READRIBLOCK
230 "WE START BY READING THE FIRST WORD, THE DIRECTIVE, OF THE BLOCK.
231 READRIBLOCK:
232 SUBC (:REHEPINF)
233 U, A = S, Z
234 Y, JUMP (-3)
235 U, A = 3, Z
236 N, A = 4
237 N, GOTO (DYST)
238 A = S
239 A 1+ D18M1
240 ADR = A
241 RCS (18)
242
243 "ADR BECOMES
244 " ADDRESS PART OF S
245 "CNT

```

```

241 176231: 036000777'
242 176232: 122201000'
243 176233: 166076421'
244
245 176234: 113101000'
246 176235: 003200000'
247 176236: 572676534'
248
249 176237: 572476310'
250 176240: 572476321'
251 176241: 003000000'
252 176242: 023300005'
253 176243: 526376511'
254 176244: 022000001'
255 176245: 044076410'
256 176246: 026076407'
257 176247: 572476410'
258
259
260
261 176250: 026076404'
262 176251: 033000001'
263 176252: 066076402'
264 176253: 536376363'
265
266 176254: 536076341'
267 176255: 000000000'
268 176256: 000000000'
269 176257: 000777777'
270
271
272 176260:
273
274
275
276
277
278
279 176260: 066076467'
280 176261: 056576471'
281 176262: 016776471'
282 176263: 536376420'
283
284
285
286 176264: 026076463'
287 176265: 012500070'
288 176266: 013500076'
289 176267: 012600027'
290 176270: 020300006'
291 176271: 526376463'
292 176272: 026076455'
293
294
295
296 176273: 626176471'
297 176274: 052524003'
298 176275: 053572377'
299 176276: 010300072'
300 176277: 042376466'

```

S '1777', Z " BECOMES  
 Y, S = 512 " COUNTPART  
 CNT = S " OF S  
 "NOW WE HANDLE THE CASE OF AN END-MARKER  
 U, S = 512, Z  
 Y, A = 0, Z  
 Y, SUBC (:END ACT)  
 "CNT BI- WORDS SHOULD BE READ AND STORED SEQUENTIALLY IN THE MEMORY  
 "STARTING FROM ADR + 1.  
 READBIWORD:  
 SUBC (:REHEPINF) "S := HEPTAD  
 SUBC (:REBIWORD) "AS := BI-WORD  
 A + 0, Z "C1 'NE' 0 v C2 'NE' 0?  
 N, A = 5  
 N, GOTO (DYST)  
 A = 1  
 ADR + A  
 A = ADR  
 SUBC (:SETWORD)  
 "THE READING PROGRAM MAY HAVE BEEN MOVED NOW, THE VALUES OF CNT AND ADR  
 "HOWEVER ARE UNCHANGED  
 A = CNT  
 A = 1, Z  
 CNT = A  
 "CNT := CNT - 1  
 "IF CNT > 0 THEN GOTO REPEAT  
 N, GOTO (:READBIWORD)  
 "READ THE NEXT BI BLOCK:  
 GOTO (:READBIWORD)  
 CNT:  
 0  
 ADR:  
 0  
 DIRM1:  
 1777 777'  
 'END' REBITAPE  
 SETWORD: "THIS SUBROUTINE SETS MAI = S, IF EXECUTION OF THE INSTRUCTION  
 "SHOULD OVERWRITE THE READING PROGRAM, THEN BEFORE EXECUTION  
 "A) IT IS CHECKED, WHETHER THERE EXISTS A COHERENT RANGE IN  
 " THE MEMORY FOR THE READING PROGRAM, AND  
 "B) THE READING PROGRAM IS MOVED.  
 "ASSUMED TO BE GLOBAL ARE: BEGINOFREADINGPROGRAM,  
 "ENDOFREADINGPROGRAM, LENGTHOFREADINGPROGRAM,  
 "BEGIN' 'MT', SAVEA, SAVES, SAVEB, REPEAT, RETURNADDRESS, SET, DISPL.  
 SAVEA = A  
 U, BEGINOFREADINGPROGRAM = A, P  
 N, A = ENDOFREADINGPROGRAM, P  
 N, GOTO (:DISPL)  
 "NOW WE TEST WHETHER THE MEMORY CELL ASKED FOR BY THE PROGRAM TO BE LOADED  
 "IS ONE OF THE 'HOLY' ADDRESSES  
 A = SAVEA  
 U, A = :M[56], P  
 U, A = :M[62], E  
 Y, A = :LINK15, P  
 N, A = 6  
 N, GOTO (DYST)  
 A = SAVEA  
 "SECONDLY WE TEST WHETHER THE MEMORY CELL IS ONE OF THE  
 "APPARATUS REGISTERS OF THE IP READER OR THE RESET, IN WHICH  
 "CASE A SHADOW ADMINISTRATION IS PERFORMED.  
 G = IPAR  
 U, A = :MG[3], P  
 U, A = :MG[=1], E  
 N, A = G  
 N, A = :SHADOW IPAR

```

301 176300: 013100330: U, A = :RESET AR, Z
302 176301: 062276470: Y, A = : SHADOW RESET AR
303 176302: 160073400: MA = S
304 176303: 526475377: GOTO (MC[-1])
305 176304: 460076444: DISPL: "A, S AND B SHOULD BE SAVED AS THE READINGPROGRAM IS DISPLACED.
306 176304: 166076444: SAVED = B
307 176305: 460076444: SAVES = S
308
309
310 "FIRST IT IS CHECKED, WHETHER THERE EXISTS A RANGE, IN WHICH THE
311 "READINGPROGRAM FITS, I.E. A RANGE M[I], I = START ADDRESS, ...
312 176306: 028076450: "END ADDRESS, M[I] = 0, ENDADDRESS = STARTADDRESS = ENDOFREADINGPROGRAM
313 176307: 006076443: " " BEGINOFREADINGPROGRAM"; SETADDRESS 'GE', END ADDRESS + 1.
314 176310: 016076437: A = LENGTHOFREADINGPROGRAM "A IS THE NUMBER OF WORDS,
315 "A + BEGINOFREADINGPROGRAM " THAT IS NEEDED FOR THE NEW
316 "RANGE, THE FIRST TIME THIS IS
317 176311: 426076441: " )LESS THAN
318 176312: 620100073: " )LENGTHOFREADINGPROGRAM
319 176313: 602000777: B = BEGINOFREADINGPROGRAM
320 176314: 419500072: G = A
321 176315: 024300007: G + 511
322 176316: 526376436: U, B = G, P "ANY SPACE LEFT?
323 176317: 120000075: N, A = 7
324 176320: 110000073: N, GOTO (DYST)
325 176321: 026076435: S = B
326 "S CONTAINS THE LAST ADDRESS
327 " )TO BE TESTED
328 176322: 627175377: S = A
329 176323: 536376366: A = LENGTHOFREADINGPROGRAM
330 176324: 639500072: " )THE NEXT TIME WE HAVE TO TEST
331 176325: 536376366: " )OVER THE WHOLE RANGE
332 176326: 411100074: "M[B-1] = 0? B:= B - 1
333 176327: 513300006: " )THE WHOLE RANGE TESTED?
334 "A NEW RANGE IS FOUND WHICH MATCHES THE REQUIREMENTS, THE BASE ADDRESS OF
335 "IT IS CONTAINED BY B. THE NEXT STEP IS TO MOVE THE READINGPROGRAM TO
336 "M[B] - MID + LENGTHOFREADINGPROGRAM - 1).
337 "THIS IS DONE BY CALLING MOVE, STORED IN THE 'HOLY CORE'. MOVE EXPECTS
338 "IN A THE OLD BEGIN ADDRESS, IN B THE NEW BEGIN ADDRESS, IN G THE VALUE,
339 "WHICH SHOULD BE STORED IN THE OLD RANGE, IN COUNTO THE LENGTH OF THE
340 "READINGPROGRAM AND IN LINK15 THE RETURN ADDRESS.
341 176330: 060000000: COUNTO = A
342 176331: 028076421: A = BEGINOFREADINGPROGRAM
343 176332: 110000073: S = A
344 176333: 146076415: SAVES + S " )S = SHIFTLLENGTH
345 176334: 146076424: BSTACK + S " )S AS WELL AS THE STACK TO
346 "WHICH IT POINTS, THE DEPTH OF
347 " )MODIFIED.
348 176335: 146076416: ENDOFREADINGPROGRAM + S
349 176336: 146076414: BEGINOFREADINGPROGRAM + S
350 176337: 142076403: S + :RETURNADDRESS
351 176340: 160000027: LINK15 = S
352 176341: 632000000: G = -0
353 176342: 632000000: GOTO (:MOVE) "THE OLD RANGE IS SET TO -0
354 176343: 428076405: B = SAVED
355 176344: 572476150: SUBC (:INITREHEAFTERMOVING)
356 176345: 026076402: A = SAVED
357 176346: 126076403: S = SAVES
358 176347: 536076332: GOTO (:SET)
359 176350: 000000000: SAVED:
360 176351: 000000000: SAVED: 0

```

```

361 '175352': '000000000'
362 'END' SETWORD 0
363
364
365 '175353': '000176000'
366 '175354': '000176424'
367 '175355': '000777777'
368 '175356': '000000000'
369 '175357': '000000425'
370 '175360': '000200000'
371 '175361': '000000000'
372 '175362': '000000000'
373 '175363': '000000000'
374 '175364': '000000000'
375 '175365': '000000000'
376 '175366': '000000000'
377 '175367': '000000000'
378 '175370': '000000000'
379 '175371': '000000000'
380 '175372': '000000000'
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382 '175373':
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385 '175373': '060076372'
386 '175374': '420076375'
387 '175375': '160075404'
388 '175376': '620173400'
389 '175377': '726175400'
390 '176400': '000000001'
391 '176401': '411000074'
392 '176402': '511000005'
393 '176403': '020076366'
394 '176404': '060000030'
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400 '176405': '650060000'
401 '176406': '420076347'
402 '176407': '760071000'
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404 '176410': '420076342'
405 '176411': '020076345'
406 '176412': '060000000'
407 '176413': '630000000'
408 '176414': '520000002'
409 '176415': '720100030'
410 '176416': '760070046'
411 '176417': '760075000'
412 '176420': '760400002'
413 '175421': '512000003'
414 '176422': '660071046'
415 '175423': '526475377'
416 '176424': '000000000'
417

```

SAVES: 0  
 'END' SETWORD  
 "SOME SPACE FOR CONSTANTS AND VARIABLES IS RESERVED:  
 BEGINOFREADINGPROGRAM: ;INITIALIZATION  
 ENDOFREADINGPROGRAM: IVERYFIRSTEND  
 DYST: '777 777'  
 IPREADER: 0  
 LENGTHOFREADINGPROGRAM: (:VERYFIRSTEND - :VERYFIRSTBEGIN + 1)  
 ENDOFMEMORY: (LASTADDRESS + 1)  
 BSTACK: 0  
 " )FOR THE STACK 4 WORDS  
 " )ARE NEEDED ONLY  
 IPAR:  
 SHADOW IPAR:  
 SHADOW RESET AR:  
 ENDACT: "THIS ROUTINE HANDLES THE END ACTIONS:  
 "FIRSTLY THE APPARATUS REGISTERS OF THE IP READER AND THE RESET  
 "ARE FILLED.  
 A = : SHADOW IPAR  
 B = IPAR  
 S = : MC(+4)  
 G = MA  
 MC = G  
 A + 1  
 U, B = S, Z  
 N, JUMP(-5)  
 A = SHADOW RESET AR  
 RESET AR(0) = A  
 "SECONDLY, THE PROGRAM IS  
 "CLEARED, BY THE ROUTINE CLEAR, WHICH IS STORED IN THE 'HOLY' CORE.  
 "THIS ROUTINE EXPECTS IN B THE BEGINADDRESS, IN G THE VALUE, WITH WHICH  
 "THE READERPROGRAM HAS TO BE OVERWRITTEN AND IN COUNTO THE NUMBER OF  
 "WORDS TO BE CLEARED. EVENTUALLY AN INTERRUPT OF THE IP - READER IS FORCED.  
 "THE MACHINE BECOMES DEAF.  
 IV OFF  
 R = IPREADER  
 IF CN (5)  
 "IF THE CPU WERE LISTENING, THERE  
 "WOULD COME AN INTERRUPT NOW  
 B = BEGINOFREADINGPROGRAM  
 A = LENGTHOFREADINGPROGRAM  
 COUNTO = A  
 G = -0  
 GOTO (:CLEAR)  
 RESET AR(0) = G  
 AFON (RESETNR)  
 IFS (0)  
 LCS (2), P  
 Y, JUMP (-3)  
 IFOFF (RESETNR)  
 GOTOR(MC[-1])  
 1  
 VERYFIRSTEND:  
 'END'



```

"DEST FOR SWAM ASSEMBLER AND BINARY LOADER RPR 060571/1, 2014N
'BEGIN' ZZ = M[ZZ],XX = ZZ,WW = T,VV = :XX[:XX + :ZZ],
UU = M[BB],TT = M[BB - (:YY + VV)]SS = ZZ[BB + (:VV + VV)],
AA,BB = (:200 000' - '2 000'), END OF MEMORY

```

```

1  '001123': '000000001'
2  '001124': '000000002'
3  '001125': '000000003'
4  '001126': '000000004'
5  '001127': '000000005'
6  '001130': '000000006'
7  '001330': '777777775'
8  '001070': '000000001'
9  '001077': '000000001'
10 '001001': '000000001'
11 '001002': '000000002'
12 '001003': '000000003'
13 '001004': '000000004'
14 '001005': '000000005'
15 '001006': '000177777'
16 '175700': '000000001'
17 '175400': '000000002'
18 '175100': '000000003'
19 '174800': '000000004'
20 '174100': '000000005'
21 "NOTE THAT THE BEGIN-ADDRESS OF THE LOADER IS BB AND THAT ITS
22 "LENGTH IS '425' INSTRUCTIONS.
23 'END'
24 'BEGIN' UU = :AA,TT = 22,SS = (:AA + :A - :AA)
25 '176350': '777777776'
26 '176351': '777777775'
27 '176352': '777777774'
28 '176353': '777777773'
29 '176354': '777777772'
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33 '176150': '777777776'
34 '176151': '777777775'
35 '176152': '777777774'
36 '176153': '777777773'
37 '176154': '777777772'
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40 '001035': '600100127'
   '001036': '600100130'
   '001037': '600100330'
41 '001040': '420001006'
42 '001041': '606175377'
43 '001042': '412501000'
44 '001043': '512200003'
45 '001044': '611101006'
46 '001045': '032200001'
47 '001046': '032300002'
48 '001047': '026173400'
49

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'END' 'END'
      3
      1

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```

G + M('127'); G + M('130'); G + M('330')
      B = END OF MEMORY
      G + M('1')
      U, B = 512, P
      Y, JUMP(-3)
      G = END OF MEMORY, Z
      Y, X = -1
      N, A = -2 "A FORBIDDEN SITUATION.
      U, R = MA "THE #8 STOPS.

```

AA M('00'0011')  
 BB '178000'  
 ENDOFMEMORY M('00'0006')  
 SS M(B+'040000')  
 '061-45'  
 '000073'  
 TT :MC(0)  
 M(R+'040000')  
 '23(45)  
 '000026'  
 UU :MA(0)  
 M(B+'040000')  
 MD(0)  
 '00'001'  
 :MG(0)  
 '000000'  
 VV :MT(0)  
 M('000076')  
 WW :MC(0)  
 XX M('000000')  
 YY :MS(0)  
 M('00'0000')  
 :MA(0)  
 ZZ M('000000')  
 :MG(0)

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